1. Listen to me explain what scheduling problems are.

Glossary:

- There are $n$ jobs and $m$ machnes.
- Jobs are defined by their processing times $p_{i j}$ for $i \in[1, m]$ and $j \in[1, n]$ which indicates how long does job $j$ run on machine $i$.
- A schedule is an assignment of jobs to machines.
- The makespan of a schedule is the last completion time over all machines.

2. In Scheduling on Identical Parallel Machines, commonly known as $P \| C_{\max }$, we have $\tau$ different job types which are only distinguished by their running times $p_{1}, \ldots, p_{\tau}$ where $p_{i}$ is the processing type of job of type $i$ on any of the $m$ machines, and their multiplicities $n_{1}, \ldots, n_{\tau}$. Meaning that there are $n_{i}$ jobs of type $i$, and $\sum_{k=1}^{\tau} n_{k}=n$ jobs in total. The goal is to find a schedule of minimum makespan.
Give an integer programming formulation of $P \| C_{\max }$ which has size bounded by $\tau$ and $m$. So the number of variables and constraints in the program should be bounded by a function $\tau$ and $m$. (And numbers in the program should be polynomial in the input size and a function of $\tau$ and $m$. This is to prevent you from somehow encoding the entire problem into a one variable of the program.) How small of a formulation can you find?
3. In the lecture, you saw an integer program for Graph Coloring on graphs of bounded neighborhood diversity $w$. What you have not seen, though, is how to recover a coloring from the solution of the integer program. That is your task now.
Recall that $T$ is the type graph of graph $G$. Meaning that each vertex of $T$ is a set in the optimal neighborhood partition of $G$. By $V_{u}$ where $u \in V(T)$ we denote vertices whose type corresponds to $u$. A vertex $u \in V(T)$ has a self loop iff the $V_{u}$ is a clique. And $u, v \in V(T)$ have an edge iff $V_{u}$ and $V_{v}$ form a complete bipartite graph. (Btw. how many vertices does $T$ have?)
Let $\mathcal{I}$ be the set of all independent sets of $T$, not necessarily maximal ones. The integer program for coloring was the following. We have a variable $x_{I}$ for every $I \in \mathcal{I}$. The formulation is as follows

$$
\begin{aligned}
& \min \sum_{I \in \mathcal{I}} x_{I} \\
& \text { such that } \sum_{I: v \in I} x_{I}=\left|V_{v}\right| \quad \forall v \in V(T)
\end{aligned}
$$

Question. Suppose I give you an optimum solution of this integer program with $\sum_{I \in \mathcal{I}} x_{I}=c$. Can you produce a valid $c$-coloring of $G$ ?
4. In the Precoloring Extension problem, we are given a graph $G$ where some vertices are precolored, and an integer $c$. The goal is to find a $c$-coloring of graph $G$ which respects the precoloring which you can assume is a proper coloring.
Give an FPT algorithm for parameter neighbourhood diversity for Precoloring Extension.

