

MACs $\text{Sign}_K(x) \rightarrow \text{signature}$

Polynomial MAC over field F

Message: $x_1 \dots x_n \in F$
 Key: $(a, b) \in F^2$

signature := $x_1 a^n + x_2 a^{n-1} + \dots + x_n a^1 + b$

$\Pr_{\text{key}}[\text{sign}_{\text{key}}(x') = y' \mid \text{sign}_{\text{key}}(x) = y] \leq \frac{n}{|F|} \leq \frac{1}{2^{\text{sec. level}}}$

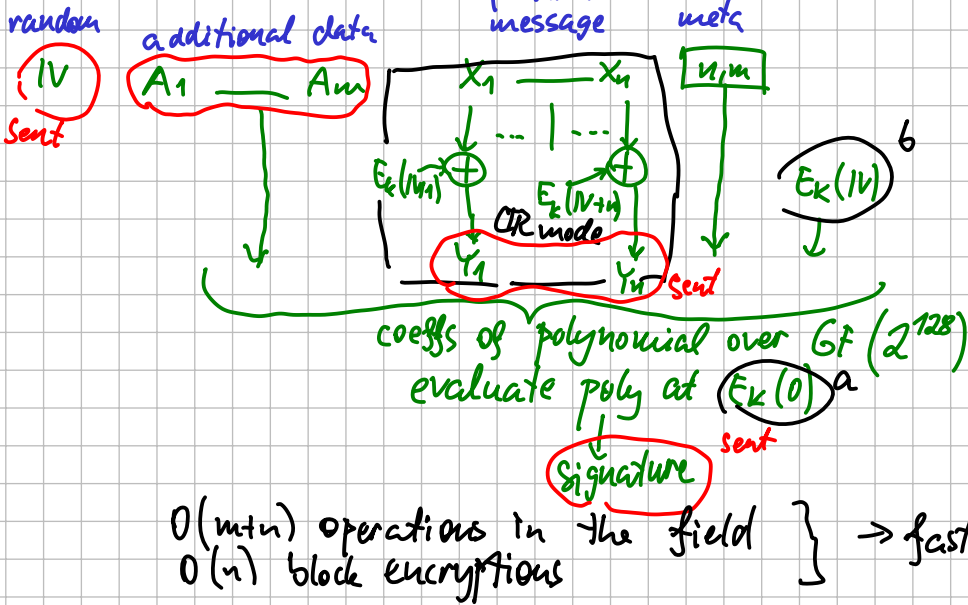
Idea: for every message generate (a, b) by PRNG key

Improve: a fixed, random
 b by PRNG key } both secret!

GCM mode of block ciphers

= Galois Counter Mode

Authenticated Encryption with additional data



for AES
 \downarrow
 elements are 128-bit strings
 addition is xor
 multiplication of polynomials over \mathbb{F}_2
 Carry-less multiplication (CLMUL instruction)
 mod some irreducible poly
 $x^{128} + 1$?

Poly 1305 [Bernstein 2005]

Poly MAC construction from a block cipher
 computed in $GF(2^{130} - 5)$ prime
 quite tricky & very fast
 AES
 Chacha20
 any other

Random Generators

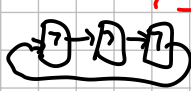
We want: Even if the attacker knows complete past output, the next bit is unpredictable.
 \hookrightarrow implies statistical uniformity

pseudo-random gen

e.g. block cipher in CTR
 $E_k(0), E_k(1), \dots$

"physical randomness"

- thermal noise at resistor/diode
- radioactive decay
- radio noise
- lava lamp
- ring oscillator
- precise timing of keys, mouse, net packets



The attacker can
 • observe
 • influence

re-key using phys. randomness
 $k' \leftarrow h(k \parallel \text{rand. input})$

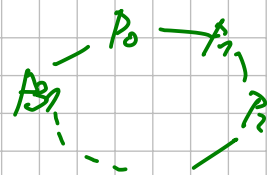
Linux: /dev/random

problem: if key (state of PRNG) was compromise
 mix 1 bit of entropy to the state
 \hookrightarrow attacker can guess & track the state
 \hookrightarrow need to mix entropy in large batches

Fortuna [Ferguson & Schneier 2003]

Generator

based on AES with 256-bit key
 encrypts 128-bit counter (never overflows)
 after 2^{16} blocks, we re-key: the next 2 blocks become the key
 trick: don't reset the counter on re-key (to avoid short cycles)



Accumulator

pools $P_0 \dots P_{31}$ for accum. entropy
 external randomness is mixed to the pools in round-robin order

we mix
 P_0 every time
 P_1 once in 2
 P_2 4
 P_3 8
 ;

after some time, we mix pools to key of the generator
 $P_i \leftarrow \text{hash}(P_i \parallel \text{input})$
 $K' \leftarrow \text{hash}(K \parallel P_i), P_i \leftarrow \emptyset$

we mix each 100ms
 in j -th mixing we use all P_i with $2^j \setminus i$

6-bit

ρ := rate of input entropy : bits / 100ms

$\rho \geq \frac{128 \cdot 32}{P_0} \Rightarrow P_0$ is enough for recovery

$\rho \geq 128 \cdot 32 / 2^i \Rightarrow P_i$ is enough

Secure Channel

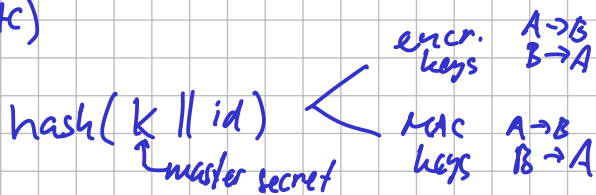
Symmetric



If A sends $m_1 \dots m_n$
 B receives a sub-sequence & knows which
 attackers have no inf. except n

We use:

- random IV for every message (public)
- AES in CTR mode for encryption (ChaCha20)
- MAC (after encrypt)
- sequence numbers (inside MAC) (public)
- key derivation function



Algorithmic Number Theory

Arithmetics with b -bit numbers

$+, -$ $O(b)$
 $*$ $O(b^2)$ or better... $O(b)$ practical: $O(b^{\gamma \dots})$
 $/, \%$ $O(b^2)$

x^k by repeated squaring $x^{2k} = (x^k)^2, x^{2k+1} = (x^k)^2 \cdot x$
 $O(\log k)$ multiplications

$x^k \text{ mod } N$ $O(b^2)$

$O(b \log b)$ using FFT
 on a RAM with $\log b$ -words ... $O(b)$
 $n \log n \quad n = \frac{b}{\log b}$

Next: More number theory
 Next next: RSA cryptosystem & similar
 & asymmetric cipher