## 1 Arrays and linked lists

Treat memory as a large array Mem in this exercise.

1. A list of **n** student entries is stored as an array and the first location of the array is stored in the variable **arr**. Each student entry consists of a name (stored as a string) followed by an ID (stored as an integer); each of those occupies one location. Example:

Write a program (pseudocode) to find the student with ID equal to 11111 and print his/her name. If such student is not in the array, throw an exception.



2. A list of students is stored as a linked list with the location of the first entry stored in first and the location of the last entry stored in last. Example:



Write a program (pseudocode) which attaches student with name "Peter" and ID 11111 at the end of the list.

## 2 Stacks stored in arrays

Recall from the lecture:

```
1 // Initialize an empty stack:
2 stack = new int [MAXSTACK];
3 stack_size = 0;
```

Write pseudocode for pop and push . Make sure that you raise EmptyStackException wheneverwheneveryou pop from an empty stack and that you raiseOutOfMemoryExceptionwhenever you pushto a full stack.

1 int pop() {

2 3 6
7
7
1
void push(int x) {
3
4
5
6

4 5

7 }

## 3 Mod and div

Recall that, for numbers a and b such that b > 0, a div b is the result of dividing a by b and discarding the remainder, and a mod b is the reminder. Moreover,  $(a \operatorname{div} b) * b + a \operatorname{mod} b = a$  and that  $0 \le a \mod b < b$ .

Calculate the following:

- 1. 20 div 3 = ? 20 mod 3 = ?
- 2. 21 div 7 = ? 21 mod 7 = ?
- 3.  $-25 \operatorname{div} 4 = ? -25 \operatorname{mod} 4 = ?$
- 4. -33 div 11 = ? -33 mod 11 = ?

Answers:

## 4 (Circular) Queues stored in arrays

Recall from the lecture:

```
1 // Initialize an empty queue:
2 queue = new int [MAXQUEUE];
3 rear = 0;
4 front = 0;
```

Write pseudocode for dequeue. Make sure you rise EmptyQueueException whenever you dequeue from an empty queue.

```
1 int dequeue () {
2
3
4
5
6
7
8 }
```

(Recall that the queue is empty whenever rear == front .)