

Inverse Linear Optimization with Interval Coefficients

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Part I. Introduction

- What is optimization?
- Applications in Operations Research, Economics, Statistics, Game Theory, ...
- Inverse optimization

What is optimization?

- **In mathematics:** optimization is a theory on **maximization** or **minimization** of functions defined on special sets.
 - We are given an **objective function** $f : \mathbb{R}^n \rightarrow \mathbb{R}$ which is to be **maximized/minimized** over a given region $\Omega \subseteq \mathbb{R}^n$, called **feasible region**.
- **In applications:** we are always **maximizing** or **minimizing** something, for example:
 - **Microeconomics:** we want to **maximize** profit of a firm or **minimize** its costs under limited resources;
 - **Statistics:** we want to **maximize** likelihood or **minimize** residual error (e.g. residual sum of squares);
 - **Experimental Design:** we want to **maximize** measurement precision in an experiment under restricted possibilities of available laboratory equipment;
 - **Portfolio Theory:** we want to **maximize** return of an investment under budget constraints and regulatory constraints;
 - **Operations Research:** we want to **minimize** the length of the path of the Traveling Salesman;
 - many more applications in engineering, physics, chemistry etc.

A basic example: Nutrition (Diet) Problem

In practice, this problem is solved e.g. by producers of dog food, often on a daily basis.

- A producer of dog food processes leftovers from butchers, slaughterhouses and meat-processing plants.
- The producer must combine the available raw materials to achieve the declared nutrition content, e.g. enough proteins, enough calories, not too much salt, not too much fat etc.
- The producer does not care about what the ingredients exactly are:
 - (s)he simply buys anything from which it is possible to combine the declared nutrition levels, as cheaply as possible,
 - (s)he mixes and boils the raw materials, getting a homogenous tasteless mesh,
 - (s)he adds meat perfume,
 - (s)he fills the 'product' into cans,
 - (s)he adds one piece of real meat just under the cover of each can (for a better visual effect),
 - (s)he spends plenty of money on marketing to be able to sell this stuff.

A basic example: Nutrition Problem (continued)

For example assume that a meat processing plant offers two kinds of leftovers:

- x_1 = leftover of salami,
- x_2 = mechanically separated meat.

Now we can summarize **data** for our problem: we know the contents of **proteins**, **fat**, and **salt** in each of the two ingredients x_1, x_2 , and we know their **prices per ton**.

Our goal. We want to mix them to obtain dog food containing **at least** a declared level of proteins, **at most** a declared level of fat and **at most** a declared level of salt. Furthermore, we want to minimize costs.

A basic example: Nutrition Problem (continued)

We get the following optimization problem:

	salami		sep.meat		demand
minimize	$c_1 x_1$	+	$c_2 x_2$		
subject to:					
proteins	$a_{11} x_1$	+	$a_{12} x_2$	\geq	b_1
fat	$a_{21} x_1$	+	$a_{22} x_2$	\leq	b_2
salt	$a_{31} x_1$	+	$a_{32} x_2$	\leq	b_3
	x_1			\geq	0
			x_2	\geq	0

Data of the optimization problem are denoted in red:

- a_{ij} denote the contents of proteins, fat, salt in one tone of salami and separated meat,
- b_i denote the demands,
- c_j denote the prices per ton of salami and separated meat.

Examples of optimization problems — nonlinear case

- **Portfolio optimization.** Data: C, r, γ . Find a portfolio with average yield $\geq \gamma$ and minimal variance:

$$\min_x x^T C x \quad \text{s.t.} \quad \sum_i x_i = 1, x \geq 0, \sum_i r_i x_i \geq \gamma.$$

- **Logistic regression.** Data: observed pairs $[x_1, y_1], \dots, [x_n, y_n]$. Find least-squares estimates of regression parameters $\beta_1, \beta_2, \beta_3$:

$$\min_{\beta_1, \beta_2, \beta_3} \sum_{i=1}^n \left[y_i - \frac{\beta_1}{1 + e^{-\beta_2(x_i - \beta_3)}} \right]^2 \quad \text{s.t.} \quad \beta_1 \geq 0, \beta_2 \geq 0.$$

- **Smallest-volume circumscribing ellipsoid.** Data: points $x_1, \dots, x_n \in \mathbb{R}^n$. Solve

$$\min_{E \in \mathbb{R}^{n \times n}, s \in \mathbb{R}^n} \det E \quad \text{s.t.} \quad (\forall i) (x_i - s)^T E^{-1} (x_i - s) \leq 1, E \text{ p.s.d.}$$

Part II. Inverse optimization

- General formulation
- Questions and problems
- Optimal value function
- Applications

General formulation

Let $\Theta \subseteq \mathbb{R}^k$ (**admissible region**) be given. Consider the class of optimization problems

$$\min_x \{\varphi(x; \theta) : g_1(x; \theta) \leq 0, \dots, g_m(x; \theta) \leq 0, x \in \mathbb{R}^n\} \quad \theta \in \Theta, \quad (1)$$

where

- $x \in \mathbb{R}^n$: vector of **variables**,
- $\theta \in \mathbb{R}^k$: **data vector**,
- $\varphi : \mathbb{R}^n \times \mathbb{R}^k \rightarrow \mathbb{R}$: **objective function**,
- $g_1, \dots, g_m : \mathbb{R}^n \times \mathbb{R}^k \rightarrow \mathbb{R}$: **constraint functions**.

When we fix $\theta_0 \in \Theta$, we say that we select the **scenario** θ_0 , or, that we select the optimization problem

$$\min_x \varphi(x; \theta_0) \quad \text{s.t.} \quad g_1(x; \theta_0) \leq 0, \dots, g_m(x; \theta_0) \leq 0$$

from the family (1).

Inverse optimization problem: given $\lambda_0 \in \mathbb{R}$, find $\theta_0 \in \Theta$ such that

$$\min_x \{ \varphi(x; \theta_0) : g_1(x; \theta_0) \leq 0, \dots, g_m(x; \theta_0) \leq 0 \} = \lambda_0$$

or assert that none exists.

Interpretation. The data of the inverse optimization problem consist of the functions φ, g_1, \dots, g_m , the set Θ and the value λ_0 , called **demand**. We can say that we are to ‘design’ an optimization problem

$$\min_x \{ \varphi(x; \theta_0) : g_1(x; \theta_0) \leq 0, \dots, g_m(x; \theta_0) \leq 0 \}$$

(or: ‘**select a scenario**’) attaining the prescribed optimal value λ_0 . Our constraints are that **we are allowed to select the parameter vector θ_0 only from the admissible set Θ .**

Special case: Inverse linear programming

- **Traditional linear programming.**

- **Data:** $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$, $c \in \mathbb{R}^n$.
- **Task:** Find $x \in \mathbb{R}^n$ solving $\min c^T x$ s.t. $Ax = b, x \geq 0$.

- **Inverse linear programming.**

- **Data:** $\Theta \subseteq \mathbb{R}^{m \times n} \times \mathbb{R}^m \times \mathbb{R}^n$ and $\lambda_0 \in \mathbb{R}$.
- **Task:** Find $(A, b, c) \in \Theta$ such that $\min\{c^T x : Ax = b, x \geq 0\} = \lambda_0$.

- **Inverse linear programming with interval coefficients.**

- **Data:** $\mathbf{A} \in \mathbb{IR}^{m \times n}$, $\mathbf{b} \in \mathbb{IR}^m$, $\mathbf{c} \in \mathbb{IR}^n$ and $\lambda_0 \in \mathbb{R}$.
- **Task:** Find $(A, b, c) \in \Theta := (\mathbf{A}, \mathbf{b}, \mathbf{c})$ such that $\min\{c^T x : Ax = b, x \geq 0\} = \lambda_0$.
- Here: $\mathbb{IR}^{m \times n}$ is the space of all **interval matrices**. An **interval matrix** is a family of matrices

$$\mathbf{A} = [\underline{A}, \overline{A}] = \{A \in \mathbb{R}^{m \times n} : \underline{A} \leq A \leq \overline{A}\},$$

where " \leq " is understood componentwise.

Questions and problems

From now on: we will study only the case of inverse LP with interval coefficients (“IILP”). Of course, the questions and problems apply more generally.

Solution space. Let Θ^* denote the set of solutions to IILP, i.e.

$$\Theta^* = \{(A, b, c) \in (\mathbf{A}, \mathbf{b}, \mathbf{c}) : \min_x \{c^T x : Ax = b, x \geq 0\} = \lambda_0\}.$$

Some natural questions.

- Can we test whether $\Theta^* \neq \emptyset$? (i.e., can we test whether the problem has at least one solution?) Can we decide by an efficient algorithm (i.e., in polynomial time), or is the problem computationally hard (say, NP-hard)?
- Can we test whether Θ^* is a singleton? (i.e., can we test uniqueness of the solution?)
- How to find some $\theta^* \in \Theta^*$?
- How to describe or approximate the set Θ^* if it is intricate?
- How to determine further set-theoretic properties of Θ^* , such as connectivity, (un)boundedness etc.?

Optimal value function:

$$f(A, b, c) = \inf_x \{c^T x : Ax = b, x \geq 0\}.$$

Remark.

- $f(A, b, c) = -\infty$ means that the scenario (A, b, c) is unbounded.
- $f(A, b, c) = \infty$ means that the scenario (A, b, c) is infeasible.

Some natural questions:

- Is the optimal value function f continuous on $\mathbf{A} \times \mathbf{b} \times \mathbf{c}$?
- Is the optimal value function f monotone on $\mathbf{A} \times \mathbf{b} \times \mathbf{c}$?
- Does it hold $f(A, b, c) = \infty$ for some A, b, c ?
- Does it hold $f(A, b, c) = -\infty$ for some A, b, c ?
- More generally: how to describe the range of $f(A, b, c)$ over the domain $\mathbf{A} \times \mathbf{b} \times \mathbf{c}$?

Two applications

Example 1. Finding a maximal flow in a network can be written as a linear programming problem.

- **Data:** capacities of edges.
- **IILP:** given possible intervals for capacities of edges, find the capacities in order to achieve the prescribed maximal flow.

Example 2. Designing a matrix game.

- **Data:** payoff matrix.
- **IILP:** given an interval of admissible payoff matrices, find the payoff matrix with a prescribed value of the game.
- **Remark.** Recall that finding the Nash mixed strategy can be solved via the linear program

$$\max_{\gamma, x} \gamma \quad \text{s.t.} \quad Ax \geq \gamma e, x \geq 0, e^T x = 1,$$

where $e = (1, \dots, 1)^T$ and A is the payoff matrix.

Part III. Some theory of IILP

- Continuity of the optimal value function
- Binary Search
- Parametric programming

Some theory of ILP

Two observations:

- The optimal value function $f(A, b, c) = \min\{c^T x : Ax = b, x \geq 0\}$ is **computable in polynomial time** (“easy-to-evaluate”), using e.g. Interior Point Methods.
- The admissible space $\Theta = \mathbf{A} \times \mathbf{b} \times \mathbf{c}$ is a **convex set**.

Crucial questions:

- Is the optimal value function f continuous?
- Given λ_0 ,
 - (**lower bound**): can we find a scenario $(A_0, b_0, c_0) \in (\mathbf{A}, \mathbf{b}, \mathbf{c})$ such that $f(A_0, b_0, c_0) < \lambda_0$?
 - (**upper bound**): can we find a scenario $(A_1, b_1, c_1) \in (\mathbf{A}, \mathbf{b}, \mathbf{c})$ such that $f(A_1, b_1, c_1) > \lambda_0$?

If all answers are positive, we can use Binary Search: by convexity of $\mathbf{A} \times \mathbf{b} \times \mathbf{c}$ we can define

$$v(\mu) = f((1 - \mu)A_0 + \mu A_1, (1 - \mu)b_0 + \mu b_1, (1 - \mu)c_0 + \mu c_1) - \lambda_0$$

and using fast computability we simply find its root over $\mu \in [0, 1]$.

To recall:

$$v(\mu) = f((1 - \mu)A_0 + \mu A_1, (1 - \mu)b_0 + \mu b_1, (1 - \mu)c_0 + \mu c_1) - \lambda_0.$$

Binary Search:

- (1) input: precision parameter $\varepsilon > 0$, λ_0 , (A_0, b_0, c_0) , (A_1, b_1, c_1) .
- (2) set $\underline{\mu} := 0$, $\overline{\mu} := 1$
- (3) set $\mu' := \frac{1}{2}(\underline{\mu} + \overline{\mu})$
- (4) if $|v(\mu') - \lambda_0| < \varepsilon$ then return the scenario $((1 - \mu')A_0 + \mu'A_1, (1 - \mu')b_0 + \mu'b_1, (1 - \mu')c_0 + \mu'c_1)$ and terminate
- (5) if $v(\mu') < \lambda_0$ then set $\underline{\mu} := \mu'$
- (6) if $v(\mu') > \lambda_0$ then set $\overline{\mu} := \mu'$
- (7) go to 3.

Is the optimal value function continuous?

Problem: the optimal value function

$f(A, b, c) = \min\{c^T x : Ax = b, x \geq 0\}$ need not be continuous.

Theorem. If every scenario $(A, b, c) \in (\mathbf{A}, \mathbf{b}, \mathbf{c})$ satisfies

(a) $\{x : Ax = 0, x \geq 0, c^T x \leq 0\} = \{0\}$,

(b) $\{y : A^T y \leq 0, b^T y \geq 0\} = \{0\}$,

then f is continuous.

Theorem. The condition (a) is satisfied iff the linear programming problem

$$\underline{A}x \leq 0, \bar{A}x \geq 0, x \geq 0, \underline{c}^T x \leq 0, \sum_i x_i = 1$$

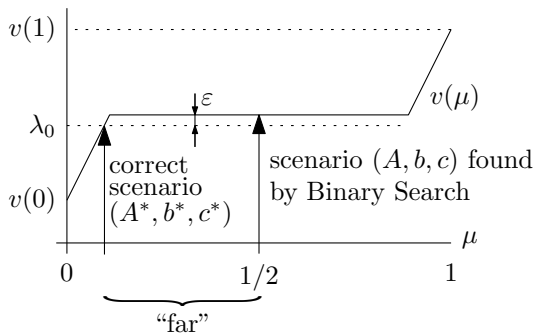
is infeasible.

Corollary. Testing whether (a) holds can be done in polynomial computation time.

Unfortunately: Testing (b) is NP-hard. But this would be another story...

A drawback of Binary Search

Binary Search finds the desired scenario **only approximately** (depending on the precision parameter $\varepsilon > 0$), meaning that it can make a significant error:



To recall: an index set $B = \{i_1, \dots, i_n\}$ is a **basis** if A_B is nonsingular.
(If a_i is i -th column of A , then A_B has columns a_{i_1}, \dots, a_{i_n} .)

Roughly: a basis B is **optimal** if $x = A_B^{-1}b$ is an optimal solution of the linear programming problem $\min\{c^T x : Ax = b, x \geq 0\}$.

We denote $R := \{1, \dots, m\} \setminus B$ and write A_R accordingly.

A well-known theorem from LP. A basis B is optimal iff the following conditions hold:

- **feasibility condition:** $A_B^{-1}b \geq 0$,
- **optimality condition:** $c_R - c_B A_B^{-1} A_R \geq 0$.

Parametric programming technique (contd.)

The main ingredient — “a shift from scenario $A(\kappa_0), b(\kappa_0), c(\kappa_0)$ to scenario $A(\kappa_1), b(\kappa_1), c(\kappa_1)$ ”.

- Assume that A, b, c depend on a parameter κ and write $A(\kappa), b(\kappa), c(\kappa)$.
- Let $\kappa_0 < \kappa_1$ be given. Let B be an optimal basis for $\min\{c(\kappa_0)^T x : A(\kappa_0)x = b(\kappa_0), x \geq 0\}$.
- Find

$$\kappa^* = \min\{\kappa_1, \sup\{\kappa : B \text{ is an optimal basis for } \min\{c(\kappa)^T x : A(\kappa)x = b(\kappa), x \geq 0\}\}\}. \quad (2)$$

(Remark: we find the maximal κ such that both the **feasibility condition** $A(\kappa)_B^{-1}b(\kappa) \geq 0$ and the **optimality condition** $c(\kappa)_R - c(\kappa)_B A(\kappa)_B^{-1}A(\kappa)_R \geq 0$ hold.)

- If $\kappa^* < \kappa_1$, then $\min\{c(\kappa^*)^T x : A(\kappa^*)x = b(\kappa^*), x \geq 0\}$ must have another optimal basis B . So, find it and repeat (2). Stop when $\kappa^* = \kappa_1$.

Crucial issue: how to find $\kappa^* = \sup\{\kappa : B \text{ is an optimal basis for } \min\{c(\kappa)^T x : A(\kappa)x = b(\kappa), x \geq 0\}\}$?

Without details: we have the following theorem.

- If $A(\kappa) = A$, $b(\kappa) = b$ and $c(\kappa) = (1 - \kappa)c_0 + \kappa c_1$, then κ^* can be found in polynomial time.
- If $A(\kappa) = A$, $b(\kappa) = (1 - \kappa)b_0 + \kappa b_1$ and $c(\kappa) = c$, then κ^* can be found in polynomial time.
- **Rank-one lemma:** If $A(\kappa) = A_0 + \kappa A^*$, where A^* has rank one, $b(\kappa) = b$ and $c(\kappa) = c$, then κ^* can be found in polynomial time.

Parametric programming technique (contd.)

Now we can roughly describe the parametric programming method.

- Let the optimal value function be continuous.
- Let (A_0, b_0, c_0) be a scenario s.t. $\min\{c_0^T x : A_0 x = b_0, x \geq 0\} < \lambda_0$.
- Let (A_1, b_1, c_1) be a scenario s.t. $\min\{c_1^T x : A_1 x = b_1, x \geq 0\} > \lambda_0$.
- **Stage I.** Set $A = A_0$, $b = b_0$, $c = (1 - \kappa)c_0 + \kappa c_1$ and shift $(A_0, b_0, c_0) \rightarrow (A_0, b_0, c_1)$.
- **Stage II.** Set $A = A_0$, $b = (1 - \kappa)b_0 + \kappa b_1$, $c = c_1$ and shift $(A_0, b_0, c_1) \rightarrow (A_0, b_1, c_1)$.
- **Stage III.**
 - Choose a **rank-one decomposition**: choose a sequence of rank-one matrices A_1^*, \dots, A_ℓ^* such that $A_0 + A_1^* + \dots, A_\ell^* = A_1$.
 - Make shifts

$$(A_0, b_1, c_1) \rightarrow (A_0 + A_1^*, b_1, c_1) \rightarrow (A_0 + A_1^* + A_2^*, b_1, c_1) \rightarrow \dots \rightarrow (A_0 + A_1^* + A_2^* + \dots + A_\ell^*, b_1, c_1) = (A_1, b_1, c_1).$$

Conclusions: pros and cons

Binary Search:

- (+) in practice: often fast
- (−) only ε -exact solution is found
- (−) it is hard to find a theoretical bound on the number of iterations to achieve ε -convergence

Parametric Programming Approach:

- (−) in practice: usually slower than Binary Search
- (+) exact solution is found
- (+) more flexible (a user can choose what will be perturbed first)
- (−) worst-case complexity can be bad (similar to the Simplex Algorithm)

Both approaches:

- (−) continuity of the optimal value function is required
- (−) a-priori knowledge of (A_0, b_0, c_0) and (A_1, b_1, c_1) is required

Thank You! And... some further reading...



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