

# Selected Results from The Method of Hypergraph Containers

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## Definitions and Theorems

**Definition 1** (Extremal Number). *The extremal number of a graph  $H$  with respect to the Erdős-Rényi random graph  $G(n, p)$  is defined to be*

$$ex(G(n, p), H) := \max \{e(G) : G \subseteq G(n, p) \text{ and } H \not\subseteq G\}.$$

**Theorem 1** (Frankl and Rödl). *If  $p \geq 1/\sqrt{n}$ , then*

$$ex(G(n, p), K_3) = \left(\frac{1}{4} + o(1)\right) pn^2 \quad \text{with high probability as } n \rightarrow \infty.$$

**Theorem 2** (The Container Theorem for Triangle-Free Graphs). *For each  $n \in \mathbb{N}$ , there exists a collection  $\mathcal{G}$  of graphs on  $n$  vertices with the following properties:*

- (a)  $|\mathcal{G}| \leq n^{O(n^{3/2})}$ .
- (b) Each  $G \in \mathcal{G}$  contains  $o(n^3)$  triangles.
- (c) Each triangle-free graph on  $n$  vertices is contained in some  $G \in \mathcal{G}$ .

**Theorem 3** (Supersaturation for Triangles). *For every  $\epsilon > 0$ , there exists  $\delta > 0$  such that the following holds. If  $G$  is a graph on  $n$  vertices with*

$$e(G) > \left(\frac{1}{4} + \epsilon\right) n^2,$$

*then  $G$  has at least  $\delta n^3$  triangles.*

**Definition 2** (Triangle Encoding Hypergraph). *The hypergraph encoding triangles in  $K_n$  is the 3-uniform hypergraph  $H$  with vertex set  $V(H) = E(K_n)$  and edge set*

$$E(H) = \{\{f_1, f_2, f_3\} \subseteq E(K_n) : \{f_1, f_2, f_3\} = E(K_3)\}.$$

*In words, the edges of  $H$  encode the triangles in  $K_n$ .*

**The Hypergraph Container Lemma for 3-uniform hypergraphs.** For every  $c > 0$ , there exists  $\delta > 0$  such that the following holds. Let  $H$  be a 3-uniform hypergraph with average degree  $d$ , set  $\tau := 1/\sqrt{d}$ , and suppose that  $\tau \leq \delta$ , and that

$$\begin{aligned} \Delta_1(H) &\leq c \cdot d, \\ \Delta_2(H) &\leq c \cdot \sqrt{d}. \end{aligned}$$

Then there exists a collection  $\mathcal{C}$  of subsets of  $V(H)$ , with

$$|\mathcal{C}| \leq \binom{v(H)}{\tau \cdot v(H)},$$

such that

- (a) For every independent set  $I \in I(H)$ , there exists  $C \in \mathcal{C}$  such that  $I \subseteq C$ .
- (b)  $|C| \leq (1 - \delta)v(H)$  for every  $C \in \mathcal{C}$ .

**The Graph Container Lemma.** For every  $c > 0$ , there exists  $\delta > 0$  such that the following holds. Let  $G$  be a graph with average degree  $d$  and maximum degree  $\Delta(G) \leq c \cdot d$ , and set  $\tau := 2\Delta/d$ . There exists a collection  $\mathcal{C}$  of subsets of  $V(G)$ , with

$$|\mathcal{C}| \leq \binom{v(G)}{d\tau \cdot v(G)},$$

such that

- (a) For every independent set  $I \in I(G)$ , there exists  $C \in \mathcal{C}$  such that  $I \subseteq C$ .
- (b)  $|C| \leq (1 - \delta)v(G)$  for every  $C \in \mathcal{C}$ .

**The Graph Container Algorithm.** Given a graph  $G$  and an independent set  $I \in I(G)$ , we will maintain a partition  $V(G) = A \cup S \cup X$ , where  $A$  are the ‘active’ vertices,  $S$  is the current version of the fingerprint, and  $X$  is the set of ‘excluded’ vertices, which we already know are not in  $I$ . We start with  $A = V(G)$  and  $S = X = \emptyset$ . Now, while  $|X| \leq \delta v(G)$ , repeat the following steps:

1. Let  $v$  be the first vertex of  $I$  in the max-degree order on  $G[A]$ .
2. Move  $v$  into  $S$ , i.e., set  $S := S \cup \{v\}$ .
3. Move the neighbours of  $v$  into  $X$ , i.e., set  $X := X \cup N(v)$ .
4. Move the vertices which preceded  $v$  in the max-degree order on  $G[A]$  into  $X$ , i.e., set
 
$$X := X \cup W, \quad \text{where } W = \{u \in A : u < v \text{ in the max-degree order on } G[A]\}.$$
5. Remove the new vertices of  $S \cup X$  from  $A$ , i.e., set  $A := V(G) \setminus (S \cup X)$ .

Finally, set  $A(I) := A$ ,  $S(I) := S$ , and  $X(I) := X$ .