

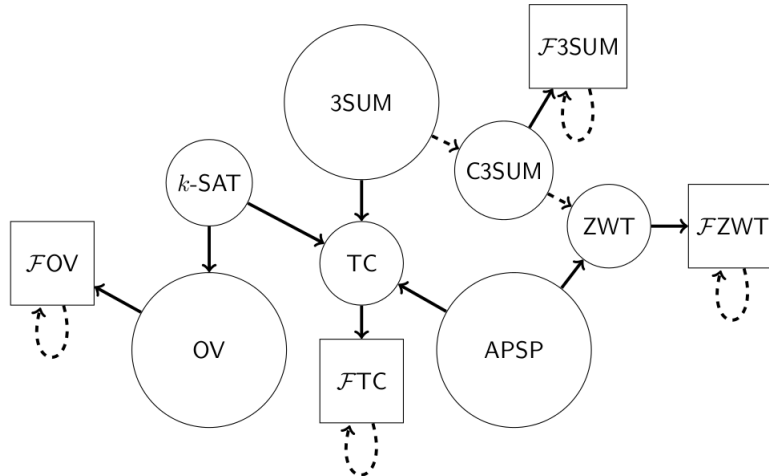
# Average-Case Fine-Grained Hardness

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## Randomized Algorithms

1. *Worst case* – outputs a correct answer for every input with a probability at least  $2/3$ .
2. *Average case* – outputs a correct answer with a probability  $2/3$  over an uniform distribution of inputs.

## Problems



**SETH** For every  $\varepsilon > 0$  there is  $k$  such that there is no algorithm for  $k$ -SAT running in time  $2^{(1-\varepsilon)n}$ .

**OV** Given two sets  $U, V$  of  $n$  vectors from  $0, 1^d$ , decide whether there exist  $u \in U$  and  $v \in V$  such that  $\langle u, v \rangle = 0$  (over  $\mathbb{Z}$ ),  $d \in O(\log n)$ .

**3SUM** Given a set  $S \subset \{-n^3, \dots, n^3\}$  of size  $n$ , decide if there exist distinct  $a, b, c \in S$  such that  $a + b = c$ .

**C3SUM** Given three  $n$ -element arrays,  $A, B$ , and  $C$ , with entries in  $\{-n^3, \dots, n^3\}$ , decide whether exist  $i, j \in [n]$  such that  $A[i] + B[j] = C[i + j]$ .

**APSP** Find distance between every pair of vertices in a weighted graph  $G = (V, E), w : E \rightarrow [n^c]$  for some sufficiently large  $c$ .

**ZWT** Given a weighted graph  $G = (V, E), w : E \rightarrow [n]$ , decide whether there exists a triangle with edge weights  $w_1, w_2, w_3$  such that  $w_1 + w_2 + w_3 = 0$ .

**TC** Given a vertex-colored graph  $G = (V, E), C : V \rightarrow [k]$ , decide whether for each triple of three colors  $a, b, c \in [k]$  there exists vertices  $x, y, z \in V$  that form a triangle and  $C(x) = a, C(y) = b$ , and  $C(z) = c$ .

**FP** Polynomial representation of a problem  $P$ .

| Problems        | No Algo in Time        |
|-----------------|------------------------|
| SAT             | $2^{(1-\varepsilon)n}$ |
| OV, 3SUM, C3SUM | $n^{2-\varepsilon}$    |
| APSP, ZWT, TC   | $n^{3-\varepsilon}$    |

## Main Tool

**Strategy:** Represent problems as polynomials and use the following lemma for reduction from the average case to the worst case.

**Definition 1.** A family of functions  $\mathcal{F} = \{f_n\}$  is computable in time  $t$  on average if there is an algorithm that runs in  $t(n)$  time on the domain of  $f_n$  and, for all large enough  $n$ , computes  $f_n$  correctly with probability at least  $2/3$  over the uniform distribution of inputs in its domain.

**Lemma 2.** Consider positive integers  $n, d$ , and  $p$ , and an  $\varepsilon \in (0, 1/3)$  such that  $d > 9, p$  is prime and  $p > 12d$ . Suppose that for some polynomial  $f : \mathbb{Z}_p^n \rightarrow \mathbb{Z}_p$  of degree  $d$ , there is an algorithm  $A$  running in time  $t$  such that:

$$\Pr_{x \in \mathbb{Z}_p^n} [A(x) = f(x)] \geq 1 - \varepsilon$$

Then there is a randomized algorithm  $B$  that runs in time  $O(nd^2 \log^2 p + d^3 + tD)$  such that for any  $x \in \mathbb{Z}_p^n$ :

$$\Pr[B(x) = f(x)] \geq \frac{2}{3}$$