

# COOPERATIVE GAME THEORY

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# THE SHAPLEY VALUE AND THE WEBER SET

# MOTIVATION

$x \in \mathcal{C}(v)$  may be *unfair*

■  $N$  ...  $2k + 1$  players

- ▶  $k$  have **left** shoe
- ▶  $k + 1$  have **right** shoe

■  $v(S) = \min\{S_\ell, S_p\} \cdot 1000$

- ▶  $S_\ell$  ... number of players in  $S$  with **left** shoe
- ▶  $S_p$  ... number of players in  $S$  with **right** shoe
- ▶  $v(N) = k \cdot 1000$
- ▶  $\mathcal{C}(v) = \{x\}$ :
- ▶  $x_i = \begin{cases} 1000 & i \in N_\ell \\ 0 & i \in N_p \end{cases}$

We want *fair* solution  $\implies$  the Shapley value

# FAIR SOLUTION

■ If  $f(v): \Gamma^n \rightarrow \mathbb{R}^n$  is a single-point solution concepts satisfying

## 1. (AXIOM OF EFFICIENCE)

- ▶  $\sum_{i \in N} f_i(v) = v(N)$
- ▶ *All profit is shared among the players.*

## 2. (AXIOM OF SYMMETRY)

- ▶  $\forall i, j \in N, (\forall S \subseteq N \setminus \{i, j\} : v(S \cup i) = v(S \cup j)) \implies f_i(v) = f_j(v)$
- ▶ *Same value, same payment.*

## 3. (AXIOM OF NULL PLAYER)

- ▶  $\forall i \in N (\forall S \subseteq N : v(S) = v(S \cup i)) \implies f_i(v) = 0$
- ▶ *No pain no gain.*

## 4. (AXIOM OF ADDITIVITY)

- ▶  $\forall v, w \in \Gamma^n : f(v + w) = f(v) + f(w)$
- ▶ *Division to simple games lead to same payments.*

■ then it is **uniquely determined!**

## The Shapley value

The Shapley value  $\phi: \Gamma^n \rightarrow \mathbb{R}^n$  is a single-point solution concept satisfying the following axioms:

EFFICIENCE, SYMMETRIE, NULL PLAYER ad ADDITIVITY.

- How to determine  $\phi(v)$ ?
- **important:** we use additivity and the properties of  $\Gamma^n$ 
  - ▶  $\Gamma^n$  forms a vector space

Two faces of game  $(N, v)$ :

1.  $v: 2^N \rightarrow \mathbb{R}$

▶  $v(\emptyset) = \mathbf{0}$

▶  $\Gamma^n$  ... set of cooperative games

2.  $v \in \mathbb{R}^{2^n}$

▶  $v \in \mathbb{R}^{2^n-1}$

▶  $(\mathbb{R}^{2^n-1}, +, \cdot)$  ... *vector space of cooperative games*

# VECTOR SPACE $\Gamma^n$

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## Vector space $\Gamma^n$

The set of cooperative games  $\Gamma^n$  forms a vector space, which is isomorphic to standard vector space of dimension  $2^n - 1$ .

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EFFICIENCE, SYMMETRIE, NULL PLAYER ad ADDITIVITY.

- How to determine  $\phi(v)$ ?
  - **important:** we use additivity and the properties of  $\Gamma^n$ 
    - ▶  $\Gamma^n$  forms a vector space
  - $v = \sum_{S \subseteq N} \alpha_S b_S$ 
    - ▶  $(N, b_S) \dots$  basis game
  - $\phi(v) = \phi(\sum_{S \subseteq N} \alpha_S b_S) = \sum_{S \subseteq N} \phi(\alpha_S b_S)$ 
    - ▶ follows from additivity
1. We determine  $\phi(\alpha_S b_S)$
  2. we sum over  $\sum_{S \subseteq N}$ 
    - **Key question:** What basis of  $\Gamma^n$  to choose?



# CHOICE OF BASIS OF $\Gamma^n$

Canonical basis  $(N, e_S)$  for  $S \subseteq N$ :

$$\blacksquare e_S(T) = \begin{cases} 1 & T = S, \\ 0 & T \neq S. \end{cases}$$

$$\blacksquare v = \sum_{S \subseteq N} v(S) e_S$$

# CHOICE OF BASIS OF $\Gamma^n$

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Why is the canonical basis not suitable?

$$\blacksquare \phi(v) = \sum_{S \subseteq N} \phi(v(S) e_S)$$

1.  $e_S(N) = 0$  if  $S \neq N$

$$2. \phi_i(e_S) = \begin{cases} \frac{(s-1)!(n-s-2)!}{n!} & i \in S, \\ -\frac{s!(n-s-1)!}{n!} & i \notin S. \end{cases}$$

▶ difficult to compute

# LOOKING FOR A BETTER BASIS

- The Shapley value  $\phi$  satisfies the *CARRIER AXIOM*
  - ▶  $S$  is the **carrier** of  $(N, v)$ 
    - $\forall T \subseteq N : v(T) = v(S \cap T)$

## The Shapley value satisfies CARRIER AXIOM

If  $S \subseteq N$  is the carrier of cooperative game  $(N, v)$ , then it holds  $\sum_{i \in S} \phi_i(v) = v(N)$ .

Proof:

- $T = T_S \cup T_{\bar{S}}$ 
  - ▶  $T_S = T \cap S, T_{\bar{S}} = T \setminus T_S$
- $v(T) = v(T_S)$ 
  - ▶  $v(T) = v(T_S \cup T_{\bar{S}}) = v(T_S)$
- $i \notin S: v(T \cup i) = v((T_S \cup T_{\bar{S}}) \cup i) = v(T_S) = v(T_S \cup T_{\bar{S}}) = v(T)$ 
  - ▶  $\implies i$  is null player  $\implies \phi_i(v) = 0$
- $v(N) = \sum_{j \in N} \phi_j(v) = \sum_{j \in S} \phi_j(v) + \sum_{j \notin S} \phi_j(v) = \sum_{j \in S} \phi_j(v)$

# UNANIMITY GAMES

*Carrier is the winning coalitions...*

Basis from **unanimity games**  $(N, u_S)$  for  $S \subseteq N$ :

$$\blacksquare u_S(T) = \begin{cases} 1 & S \subseteq T, \\ 0 & S \not\subseteq T. \end{cases}$$

$$\blacksquare v = \sum_{\emptyset \neq S \subseteq N} d_v(S) u_S$$

- ▶  $d_v(S)$  ... Harsanyi dividends
- ▶  $v(S) = \sum_{T \subseteq S} d_v(T)$

$$\blacksquare d_v(i) = v(i)$$

$$\quad \text{▶ } v(i) = d_v(i)$$

$$\blacksquare d_v(\{i, j\}) = v(\{i, j\}) - v(i) - v(j)$$

$$\quad \text{▶ } v(\{i, j\}) = d_v(i) + d_v(j) + d_v(\{i, j\}) = v(i) + v(j) + d_v(\{i, j\})$$

$$\blacksquare d_v(S) = \sum_{T \subseteq S} (-1)^{s-t} v(T)$$

▶ Iteratively + principle of inclusion and exclusion

# THE SHAPLEY VALUE OF UNANIMITY GAMES

## The Shapley values of unanimity games

For  $(N, \alpha u_S)$ , where  $S \subseteq N$ , it holds

$$\phi_i(\alpha u_S) = \begin{cases} \frac{\alpha}{|S|} & i \in S, \\ 0 & i \notin S. \end{cases}$$

Proof:

■  $i \notin S, T \subseteq N \setminus \{i\}: \alpha u_S(T \cup i) = \alpha u_S(T)$

▶  $\alpha u_S(T) = \begin{cases} \alpha & \text{if } S \subseteq T \\ 0 & S \not\subseteq T \end{cases}$

▶  $\alpha u_S(T \cup i) = \begin{cases} \alpha & \text{if } S \subseteq T \\ 0 & S \not\subseteq T \end{cases}$

■  $\implies \phi_i(\alpha u_S) = 0$

■  $\implies \sum_{k \in N} \phi_k(\alpha u_S) = \sum_{k \in S} \phi_k(\alpha u_S)$

# THE SHAPLEY VALUE OF UNANIMITY GAMES

## The Shapley values of unanimity games

For  $(N, \alpha u_S)$ , where  $S \subseteq N$ , it holds

$$\phi_i(\alpha u_S) = \begin{cases} \frac{\alpha}{|S|} & i \in S, \\ 0 & i \notin S. \end{cases}$$

Proof:

- $i, j \in S, T \subseteq N \setminus \{i, j\}$
- $\alpha u_S(T \cup i) = \alpha u_S(T \cup j)$ 
  - ▶  $S \not\subseteq T \cup i, S \not\subseteq T \cup j$
  - ▶  $\alpha u_S(T \cup i) = 0 = \alpha u_S(T \cup j)$
- $\implies \phi_i(\alpha u_S) = \phi_j(\alpha u_S)$
- $\implies \sum_{k \in S} \phi_k(\alpha u_S) = |S| \cdot \phi_i(\alpha u_S)$
- $\alpha = \sum_{k \in N} \phi_k(\alpha u_S) = \sum_{k \in S} \phi_k(\alpha u_S) = |S| \cdot \phi_i(\alpha u_S)$

# DERIVING THE FORMULA FOR THE SHAPLEY VALUE

- $\phi_i(\mathbf{v}) = \phi_i(\sum_{S \subseteq N, i \in S} d_v(S) u_S) = \sum_{S \subseteq N, i \in S} \phi_i(d_v(S) u_S) =$ 
  - ▶ from additivity
- $= \sum_{S \subseteq N, i \in S} \frac{d_v(S)}{|S|} =$ 
  - ▶ already proved
- $= \sum_{S \subseteq N, i \in S} \frac{1}{|S|} \sum_{T \subseteq S} (-1)^{|S|-|T|} v(T)$ 
  - ▶ from the definition of  $d_v(S)$
- It can be derived:  $\phi_i(\mathbf{v}) = \sum_{S \subseteq N \setminus i} \frac{s!(n-s-1)!}{n!} (v(S \cup i) - v(S))$ 
  - ▶ find elegant proof and you pass th exam
    - Lloyd Shapley: *Easy to derive!*

## The Shapley value

For a cooperative game  $(N, v)$ , the Shapley value  $\phi(v)$  is

$$\phi_i(v) = \sum_{S \subseteq N \setminus i} \frac{s!(n-s-1)!}{n!} (v(S \cup i) - v(S))$$

- The players agree on the following procedure:
  1. *We form the grandcoalition  $N$ .*
  2. *We enter the coalition individually and randomly.*
  3. *When player  $i$  enters coalition  $S$ , he receives  $v(S \cup i) - v(S)$ .*
- ▶ *What is player  $i$ 's average profit?*
- ▶ The Shapley value is the average over player  $i$ 's payments under this rule



# INTERPRETATION OF THE SHAPLEY VALUE

## The Shapley value

For a cooperative game  $(N, v)$ , the Shapley value  $\phi(v)$  is

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- The players agree on the following procedure:
  1. We form the grandcoalition  $N$ .
  2. We enter the coalition individually and randomly.
  3. When player  $i$  enters coalition  $S$ , he receives  $v(S \cup i) - v(S)$ .
- $s!(n-s-1)!$  ... number of situations, in which  $i$  enters  $S$
- $n!$  ... number of all possible ways to construct  $N$
- $\phi_i(v)$  ... **the average value of player  $i$ 's payment**

# WEBER SET

1. We fix one construction of  $N$ 
  - ▶  $\sigma \in \Sigma_n$  ... represent it by permutation
  - ▶  $\sigma(i)$  ... the order, in which player  $i$  enters the coalition
2. we compute players' payments
  - ▶  $m_v^\sigma$  ... **marginal vector**
  - ▶  $(m_v^\sigma)_i := v(S_{\sigma(i)} \cup i) - v(S_{\sigma(i)})$ 
    - $S_{\sigma(i)} := \{j \in N \mid \sigma(j) < \sigma(i)\}$  ... predecessors of  $i$  under  $\sigma$
3. We consider all combinations
  - ▶  $\mathcal{W}(v) := \text{conv}\{m_v^\sigma \mid \sigma \in \Sigma_n\}$  ... **Weber set**
  - It holds:  $\phi(v) = \sum_{\sigma \in \Sigma_n} \frac{m_v^\sigma}{n!}$

## Relation between the Shapley value and the Weber set

For a cooperative game  $(N, v)$ , it holds

$$\phi(v) \in \mathcal{W}(v).$$

Moreover,  $\phi(v)$  is the center of gravity of  $\mathcal{W}(v)$ .

## The Weber set contains the core

For every cooperative game  $(N, v)$ , it holds  $\mathcal{C}(v) \subseteq \mathcal{W}(v)$ .

Proof: By induction on  $|N|$

■  $|N| = 1$

▶  $|\Sigma_1| = 1$

▶  $\mathcal{W}(v) = \{m_v^{id}\}$

■  $m_v^{id} = v(1)$

▶  $\mathcal{C}(v) = \{x\}$

■  $x(1) = v(1)$

■  $\mathcal{C}(v) = \{v(1)\}$

■  $\mathcal{C}(v) \subseteq \mathcal{W}(v)$

# THE WEBER SET CONTAINS THE CORE

## The Weber set contains the core

For every cooperative game  $(N, v)$ , it holds  $\mathcal{C}(v) \subseteq \mathcal{W}(v)$ .

Proof: By induction on  $|N|$

- We show for  $x \in \mathcal{C}(v)$  on the *border* of  $\mathcal{C}(v)$ 
  - ▶  $\mathcal{C}(v)$  is convex  $\implies$  holds for all  $x \in \mathcal{C}(v)$
- $\exists S \subseteq N : x(S) = v(S)$ 
  1.  $(S, v_S)$ 
    - $v_S(T) = v(T)$  for  $T \subseteq S$
  2.  $(N \setminus S, w_S)$ 
    - $w_S(T) := v(S \cup T) - v(S)$  for  $T \subseteq N \setminus S$
  1.  $x^S \in \mathcal{C}(v_S)$ 
    - $x(T) \geq v(T) = v_S(T)$  for  $T \subseteq S$
  2.  $x^{N \setminus S} \in \mathcal{C}(w_S)$ 
    - $x(T) = x(T \cup S) - x(S) \geq v(T \cup S) - v(S) = w_S(T)$

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  - ▶  $\mathcal{C}(v)$  is convex  $\implies$  holds for all  $x \in \mathcal{C}(v)$
- $\exists S \subseteq N : x(S) = v(S)$ 
  1.  $x^S \in \mathcal{C}(v_S) \subseteq \mathcal{W}(v_S)$ 
    - $x^S = \sum_{\sigma \in \Sigma_S} \alpha_\sigma m_{v_S}^\sigma \dots$  convex combination of vertices of  $\mathcal{W}(v_S)$
  2.  $x^{N \setminus S} \in \mathcal{C}(w_S) \subseteq \mathcal{W}(w_S)$ 
    - $x^{N \setminus S} = \sum_{\tau \in \Sigma_{n-S}} \beta_\tau m_{w_S}^\tau \dots$  convex combination of vertices of  $\mathcal{W}(w_S)$
- $(\sigma, \tau) \in \Sigma_n$ 
  - ▶  $(\sigma, \tau)(i) = \begin{cases} \sigma(i) & i \in S \\ |S| + \tau(i) & i \in N \setminus S \end{cases}$
- $x = \sum_{(\sigma, \tau) \in \Sigma_n} \alpha_\sigma \beta_\tau m_v^{(\sigma, \tau)} \in \mathcal{W}(v)$

## The Shapley value

The Shapley value is a single-point solution concept satisfying properties, which make it a fair solution. We can view it axiomatically, explicitly by different equivalent formulas and as an average payment of players under an agreed procedure. One of its multi-point generalisation is the Weber set; the Shapley value is its center of gravity.