

# Algorithmic game theory

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# Revenue maximization: what we know

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- In DSIC mechanisms, maximizing the expected revenue is then the same as maximizing the **expected virtual social surplus**  $\sum_{i=1}^n \varphi_i(v_i)x_i(v)$ . (**Theorem 3.14**) where

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- **What if the seller does not know the distributions  $F_1, \dots, F_n$ ?**

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- If  $F = F_1 = \dots = F_n$  is a regular probability distribution, then

$$\mathbb{E}_{v_1, \dots, v_{n+1} \sim F} [\text{Rev}(VA_{n+1})] \geq \mathbb{E}_{v_1, \dots, v_n \sim F} [\text{Rev}(OPT_{F,n})].$$

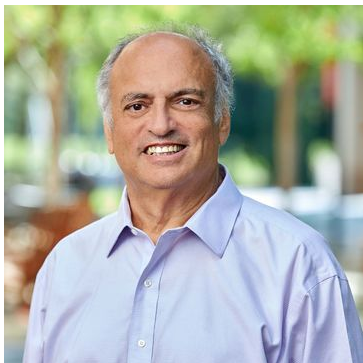


Figure: Jeremy Bulow and Paul Klemperer.

Sources: <https://economics.stanford.edu/> and <https://www.economics.ox.ac.uk/>

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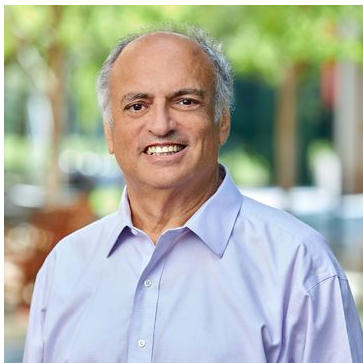


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- More competition is better than finding the right auction format.

# Multi-parameter mechanism design

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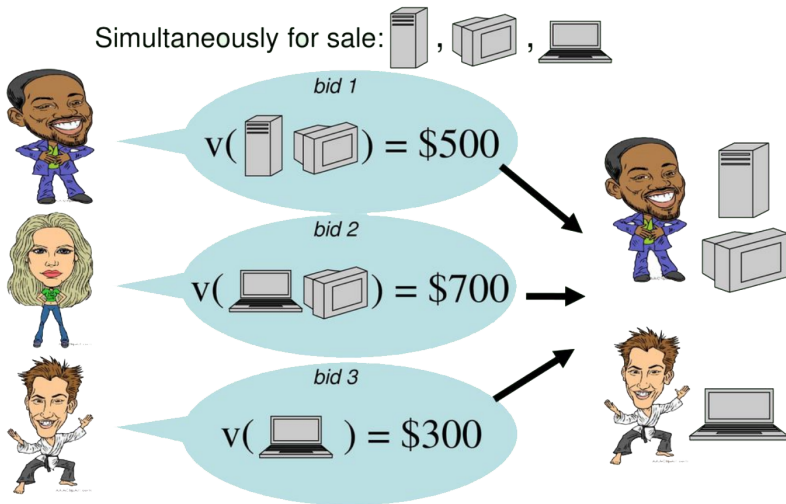
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- In every **multi-parameter mechanism** design environment, there is a **DSIC social-surplus-maximizing mechanism**.

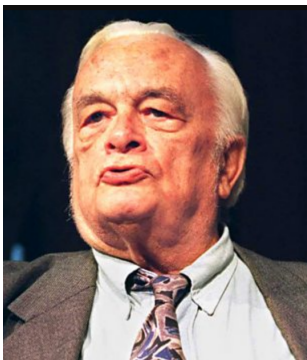


Figure: William Vickrey, Edward H. Clarke, and Theodore Groves.

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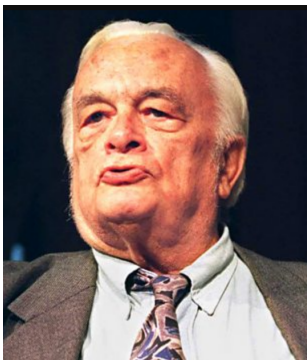


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- **We can still do DSIC social surplus maximization.**

# VCG auction example

## VCG auction example

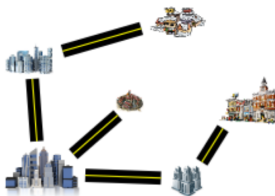
- The government wants to construct roads connecting diverse cities, and he wants cities to pay for the roads.

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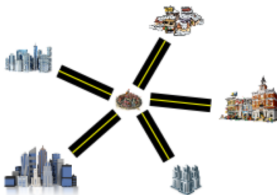
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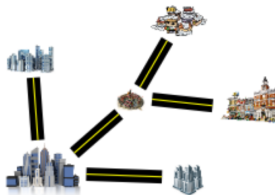
*Road Network 1*



*Road Network 2*



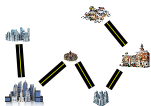
*Road Network 3*



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Road Network 1









Road Network 2



Road Network 3



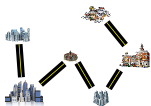
Road Network 4

	6 M\$	14 M\$	2 M\$	<b>16 M\$</b>
	5 M\$	8 M\$	4 M\$	<b>12 M\$</b>
	2 M\$	1 M\$	<b>20 M\$</b>	4 M\$
	4 M\$	<b>6 M\$</b>	3 M\$	5 M\$
	1 M\$	1 M\$	<b>6 M\$</b>	2 M\$
	1 M\$	2 M\$	2 M\$	<b>3 M\$</b>
<b>Total</b> (social welfare)	<b>19 M\$</b>	<b>32 M\$</b>	<b>37 M\$</b>	<b>42 M\$</b>

Sources: <https://www.science4all.org/article/auction-design/>



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- **Cities pay their negative externalities on the collectivity.** Other cities would be happier without the biggest city (NYC, say). How much happier they would be is exactly what NYC must pay.

# VCG auction example



Road Network 1









Road Network 2



Road Network 3

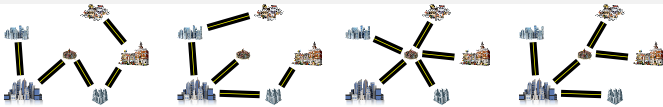








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- If NYC was not there, then road network number 3 (RN3) would have been chosen, as opposed to RN4. The value of RN3 for the other cities would be 35 M\$, as opposed to the 26 M\$ of RN4. Therefore, the negative externality of NYC is  $35 - 26 = 9$  M\$.

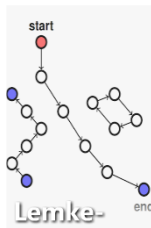




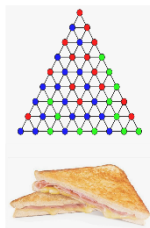
Nash equilibria



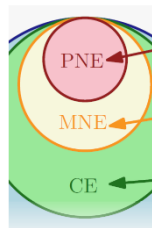
Minimax theorem



Lemke-Howson algorithm



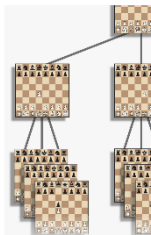
Complexity of NASH



Variants of NE

		0	1
		1	0
		Loss	
		1	
		1	
		3	

Regret minimization



Extensive games



Mechanism design



Revenue maximization



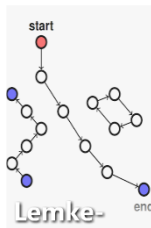
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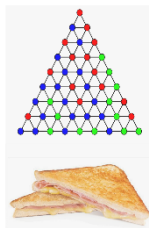
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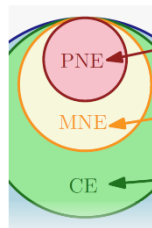
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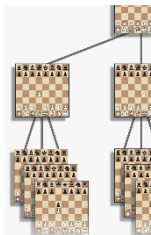
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