

# Jamming and geometric representations of graphs

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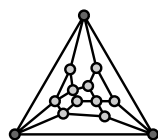
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**Abstract.** We expose a relationship between jamming and a generalization of Tutte's barycentric embedding. This provides a basis for the systematic treatment of jamming and maximal packing problems on two-dimensional surfaces.

## 1. Introduction

In a seminal paper [1], W. T. Tutte addressed the problem of how to embed a three-connected planar graph in the plane. He proposed to fix the positions of the vertices on one face and to let the other (inner) vertices be barycenters of their neighbors (see Fig. 1). The barycentric embedding is unique. It



**Fig. 1.** Barycentric embedding of a graph with  $N = 13$  vertices (three outer vertices).

minimizes the energy

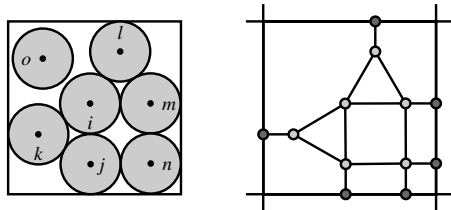
$$E = \sum_{i < j} |\mathbf{r}_i - \mathbf{r}_j|^2$$

over the positions  $\mathbf{r}_i$  of the inner vertices.

The purpose of this paper is to study *jamming*, which is of importance for the physics of granular materials and of glasses [2–4], and has many

applications in mathematics and computer science [5]. We expose a relationship between jamming and a generalization of the barycentric embedding, and provide a basis for the systematic treatment of jamming on two-dimensional surfaces.

Ensembles of non-overlapping disks of equal radius may contain sub-ensembles of disks which do not allow any small moves, regardless of the positions of the other disks: In Fig. 2 (showing disks in a square), disks  $i, j, k, l, m, n$  are jammed, while  $o$  is free to move.



**Fig. 2.** Left: Configuration of seven disks in a square. Disks  $i, j, k, l, m, n$  are jammed. Right: Contact graph of the jammed sub-ensemble. Edges among outer vertices are omitted.

The position  $\mathbf{r}_i$  of the center of disk  $i$  must be more than a disk diameter away from other disk centers, and more than a disk radius from the boundary. In a jammed configuration,  $\mathbf{r}_i$  locally maximizes the minimum distances to all other disks, and twice the distances to the boundaries. For a disk  $i$  not in contact with the boundary, we have

$$\min_{j \neq i} |\mathbf{r}_i - \mathbf{r}_j| = \max_{\mathbf{r}} \min_{j \neq i} |\mathbf{r} - \mathbf{r}_i|.$$

Equivalently,  $\mathbf{r}_i$  is a local minimum of the repulsive energy

$$E(\mathbf{r}) = \sum_{j \neq i} |\mathbf{r} - \mathbf{r}_j|^q \quad (1)$$

in the limit  $q \rightarrow \infty$ . Empirical approaches with a repulsive energy, as in eq. (1), with very large  $q$  have been important to actually find jammed configurations [6]. As the minimum is local, one cannot prove that with this method all jammed configurations are generated.

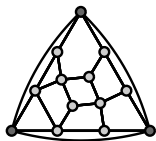
The relationship between jamming and the geometric representation of graphs was first pointed out, a long time ago, by Schütte and van der Waerden [7]. Each jammed disk corresponds to an inner vertex of a graph, and each touching point with the boundary to an outer vertex. The edges of the graph refer to contact of disks among themselves and with the boundary, as shown in Fig. 2.

In this paper, we show that the position  $\mathbf{r}_i$  is not only the local maximum of the minimum distance to all other disks, but also the *global* minimum of

the maximum distance to all the neighbors of  $i$

$$\max_{a=j,k,l,m} |\mathbf{r}_i - \mathbf{r}_a| = \min_{\mathbf{r}} \max_{a=j,k,l,m} |\mathbf{r} - \mathbf{r}_a|.$$

This leads us to study  $\mathcal{M}$ -representations of graphs (as in Fig. 2) with inner and possibly outer vertices, where each one minimizes the maximum (rescaled) neighbor distance rather than the mean squared distance, as in Tutte's barycentric embedding. Outer vertices are either fixed or restricted to line segments.



**Fig. 3.** Stable  $\mathcal{M}$ -representation of the graph of Fig. 1, with identical positions of the outer vertices. Three faces of this representation are flat.

We define *stable* representations as  $\mathcal{M}$ -representations which are local minima with respect to an ordering relation. This relation replaces the notion of an energy which cannot be defined in this setting.

We establish that the problem of finding a stable representation in the plane, torus, or on the hemisphere has an essentially unique solution for any graph. We show that  $\mathcal{M}$ -representations of three-connected planar and toroidal graphs are convex pseudo-embeddings, and that the set of regular three-connected stable representations contains all jammed configurations. This puts jamming in direct analogy with the barycentric embeddings. On the sphere, stable representations are not unique, but we conjecture that their structure is restricted.

One application of jamming is the generation of packings of  $N$  non-overlapping disks with maximum radius. Such a maximal packing contains a non-trivial jammed sub-ensemble, since otherwise we could increase the radius of each disk. The remaining disks of a maximal packing are not jammed (as disk  $o$  in Fig. 2), and confined to holes in the jammed sub-ensemble. In these holes, we can again search for jammed configurations with suitably rescaled radii. This gives a recursive procedure to compute maximal disk packings, which relies on the enumeration of (three-connected) planar or toroidal graphs and a computation of their jammed representations which form a subset of the stable representations. Practically, we generate the stable representations with a variant of the minover algorithm [8] which appears to always converge to a stable solution, on the plane, torus, and on the sphere.

The most notorious instance of maximal packing is the  $N = 13$  spheres problem for disks on the sphere. It has been known since the work of

Schütte and van der Waerden [7] that 13 unit spheres cannot be packed onto the surface of the unit central sphere (a popular description has appeared recently in the French edition of Scientific American [9]). However, the minimum radius of the central sphere admitting such a packing is still unknown, as it is for all larger  $N$ , with the exception of  $N = 24$  [10]. The problem of packing spheres on a central sphere is clearly equivalent to the problem of packing disks on a sphere.

Our strategy for solving the maximal packing problem will be complete once the following conjectures are validated:

*Conjecture 1.* There exists a finite algorithm to find a stable representation of a given graph.

*Conjecture 2.* Each graph on the sphere with a fixed set of edges crossing a given equator has at most one non-trivial stable representation up to symmetry transformations on the sphere. Furthermore, jammed configurations are stable.

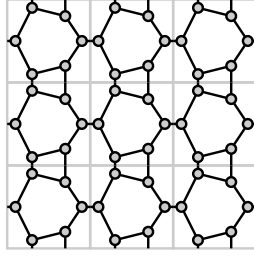
At present, we are able to prove Conjecture 2 for a fixed *representation* of edges across an equator, rather than their set. The conjecture is backed by extensive computational experiments. For planar region and torus, only Conjecture 1 is needed.

## 2. $\mathcal{M}$ -representations

In this section we discuss representations of graphs in a planar region, on the torus, and the sphere. By *torus* we mean a rectangular planar region where the parallel sides are formally identified. In a representation, each vertex is a point, and each edge the shortest connection between vertices. On the torus, the rectangle can always be chosen so that vertices do not lie on its sides. We require that in a representation the shortest connection between vertices connected by an edge is uniquely determined. A representation is an *embedding* if it corresponds to a proper drawing. We recall that a graph is  $k$ -connected if it has more than  $k$  vertices and remains connected after deletion of any subset of  $k - 1$  vertices. Furthermore, we use two basic facts of graph-theory: the faces of a two-connected planar embedding are bounded by cycles, and embeddings of a three-connected planar graph have a unique list of faces and incidence relations.

Each toroidal representation of a graph gives rise to a unique periodic representation by tiling the plane with the rectangles, as shown in Fig. 4. A *proper* toroidal representation has edges crossing each side of the rectangle and no outer vertices.

**Definition 1 (Inner and outer vertices).** *Each graph contains a possibly empty subset  $\mathcal{O}$  of outer vertices. Each outer vertex is fixed or constrained to lie on a line segment such that any choice of outer vertices forms a subdivision of a convex  $n$ -gon,  $n \leq |\mathcal{O}|$ .*



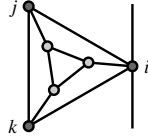
**Fig. 4.** The periodic representation of a toroidal graph with six vertices.

As indicated in the introduction, we define a rescaled distance, in order to treat outer and inner vertices on the same footing.

**Definition 2 (Rescaled distance).** *The distance between vertices  $i$  and  $j$  is*

$$|\mathbf{r}_i - \mathbf{r}_j|_\gamma = \gamma_{ij} |\mathbf{r}_i - \mathbf{r}_j|,$$

where  $\gamma_{ij}$  are positive constants, and  $|\cdot|$  denotes the Euclidean distance. In a given representation, we denote by  $l(e)$  the (rescaled) length of an edge  $e$ , i.e. the distance between its end-vertices.



**Fig. 5.** Representation of planar graph in the plane. The outer vertex  $i$  is constrained to lie on a line segment, whereas  $j$  and  $k$  are fixed.

### 2.1. $\mathcal{M}$ -center of vectors

**Definition 3 (Radius).** *The  $\mathcal{M}$ -center of a finite number of vectors  $\mathbf{r}_i$ ,  $i \in I$  is the vector  $\mathbf{r}_\infty$  minimizing the radius of  $\mathbf{r}$ :  $\rho(\mathbf{r}) = \max_i |\mathbf{r} - \mathbf{r}_i|_\gamma$*

$$\rho(\mathbf{r}_\infty) = \min_{\mathbf{r}} \rho(\mathbf{r}).$$

Note that the  $\mathcal{M}$ -center is uniquely determined: If there were two  $\mathcal{M}$ -centers with the same radius  $\rho$ , then the intersection of the corresponding circles of radius  $\rho$  would contain all the neighbors, but this intersection is contained in a circle of smaller radius.

**Lemma 1 (No local minimum besides global one).** *If  $\mathbf{r}$  is not the  $\mathcal{M}$ -center of vectors  $\mathbf{r}_i$ ,  $i \in I$ , then for each  $\delta > 0$  there is a vector  $\mathbf{r}'$  with  $|\mathbf{r}' - \mathbf{r}| < \delta$  such that  $\rho(\mathbf{r}) > \rho(\mathbf{r}')$ .*

To determine the  $\mathcal{M}$ -center of vectors  $\mathbf{r}_i$ ,  $i \in I$ , we may consider all pairs and triples of vectors, construct the (unique) circle passing through them and check that no vertex is outside the circle. The center of the smallest circle such obtained is the  $\mathcal{M}$ -center.

**Definition 4 ( $\mathcal{M}$ -representation).** *An  $\mathcal{M}$ -representation of a graph is a representation where each inner vertex is the  $\mathcal{M}$ -center of its neighbors.*

**Definition 5 (Pseudo-embedding).** *A representation of a graph is called pseudo-embedding if it is an embedding except that some faces may collapse into a line. Such faces will be called flat. Moreover, a convex pseudo-embedding has convex faces and each flat face is a topological subdivision of  $C_2$ , a cycle of length two.*

An example of a convex pseudo-embedding is shown in Fig. 3.

**Proposition 1.** *Let  $\mathcal{E}$  be a representation of a three-connected planar graph on a plane or hemisphere, such that each inner vertex belongs to the convex hull of its neighbors, with non-empty set of outer vertices. Then  $\mathcal{E}$  is a convex pseudo-embedding.*

*Proof.* We proceed analogously to the paragraphs 6-9 of [1]. Since  $G$  is three-connected, its set of faces is uniquely determined, and each face is bounded by a cycle.  $\mathcal{O}$  denotes the set of outer vertices.

Let  $l$  be a line in the plane or a non-trivial intersection of a plane with the hemisphere and define  $g(v)$ ,  $v \in V$ , as the perpendicular distance of  $v$  to  $l$ , counted positive on one side and negative on the other side of  $l$ .

The outer vertices with the greatest value of  $g$  are called *positive poles* and those with the least value of  $g$  are *negative poles*. Note that the sets of positive and negative poles are disjoint since  $\mathcal{O}$  forms a subdivision of a convex  $n$ -gon.

A simple path  $P = v_1, \dots, v_k$  of  $G$  is *right (left) rising* if for each  $i$ ,  $g(v_i) < g(v_{i+1})$  or  $g(v_i) = g(v_{i+1})$  and  $v_{i+1}$  is on the right (left) hand-side of  $v_i$ . Right (left) falling paths are defined analogously.

**Lemma 2.** *Each vertex  $v$  of  $G$  different from a pole has two neighbors  $v'$  and  $v''$  so that  $g(v') < g(v) < g(v'')$  or  $g(v') = g(v) = g(v'')$  and  $v$  belongs to the line between  $v'$  and  $v''$ .*

*Proof.* This follows for outer vertices since they form a subdivision of a convex  $n$ -gon, and for inner vertices because of the convexity assumption.

**Lemma 3.** *Let  $v$  be a vertex of  $G$ . There is a right rising and a left rising path from  $v$  to a positive pole, and also both right and left falling paths from  $v$  to a negative pole.*

*Proof.* By Lemma 2  $v$  has a neighbor  $v'$  with  $g(v') > g(v)$  or  $g(v') = g(v)$  and  $v'$  is on the right hand-side of  $v$ . Since  $G$  is three-connected,  $v'$  has a neighbor different from  $v$ . Using Lemma 2, we can monotonically continue from  $v'$ . This constructs a right rising path, and the remaining paths may be obtained analogously.

**Lemma 4.** *If  $v \notin \mathcal{O}$  then  $v$  belongs to the convex hull of  $\mathcal{O}$ .*

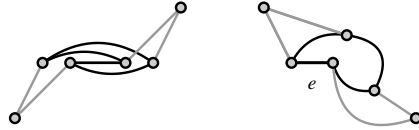
*Proof.* If such  $v$  does not belong to the convex hull of  $\mathcal{O}$ , then let  $l$  be a line in the plane (cycle on the hemisphere) which defines a separating plane, and we get a contradiction with Lemma 3.

**Lemma 5.** *Let  $F$  be a face of  $G$  and  $v_1, v'_1, v_2, v'_2$  vertices of  $F$  appearing along  $F$  in this order. Then  $G$  does not have two disjoint  $v_1, v_2$  and  $v'_1, v'_2$  paths.*

*Proof.* This is a simple property of a face of a planar graph.

**Lemma 6.** *If a face  $F$  is flat then it is a topological subdivision of  $C_2$ . Furthermore, let  $e$  be an edge of a face  $F$  and let  $l$  be a line in the plane (a cycle on the hemisphere) containing  $e$ . Then  $F$  is embedded on one side of  $l$ .*

*Proof.* This simply follows from Lemma 3 and Lemma 5 (see Fig. 6).



**Fig. 6.** Left: a flat face must be a subdivision of  $C_2$ . Right: each face must lie on one side of incident edge  $e$ .

It follows from Lemma 6 that each face is a subdivision of a convex  $n$ -gon or flat and subdivision of  $C_2$ .

Each edge belongs to exactly two different faces. An edge is *redundant* if it belongs to two flat faces. More generally, in a two-connected representation with prescribed faces such that each flat face is a subdivision of  $C_2$ , a path which is a subdivision of an edge is *redundant* if it belongs to two flat faces. A graph is a *simplification* of  $G$  if some redundant edges and, thereafter, maximal redundant paths have been deleted.

**Lemma 7.** *A flat face of a simplification of  $G$  is a subdivision of  $C_2$ .*

*Proof.* If we delete  $e$  and unify the two faces containing  $e$ , we get a planar graph. If the statement does not hold then we can again use Lemma 3 and Lemma 5 to obtain a contradiction. The same applies for a maximal redundant path.

Let  $G'$  be the smallest simplification of  $G$  and let  $F$  be a flat face of  $G'$ . We know that it is a subdivision of  $C_2$ , and each edge of  $F$  belongs to one of the two sides of  $C_2$ .

**Lemma 8.** *Let  $e$  be an edge of  $G'$  and let  $l$  be the line in the plane (cycle on the hemisphere) containing  $e$ .*

1. *If  $e$  belongs to a flat face  $F$ , then the faces incident with edges of different sides of  $F$  are on opposite sides of  $l$ .*
2. *If edge  $e$  does not belong to a flat face, then the two faces incident with  $e$  lie on opposite sides of  $l$ .*

*Proof.* For the second property: as in the proof of Lemma 7, if we delete  $e$  and 'unify' the two faces containing  $e$ , we get a planar graph. If the two faces lie on the same side of  $e$ , we can use Lemma 5. The first property is analogous.

Let  $|G|$  denote the subset of the surface consisting of the embeddings of the vertices and edges of  $G$ , and let  $S$  denote the complement of  $|G|$ .

We define a function  $d$  on  $S$  as follows:  $d(x) = 1$  if  $x$  is not within the convex hull of  $\mathcal{O}$ , otherwise,  $d(x)$  equals the number of interiors of faces to which  $x$  belongs. The correctness of this definition is guaranteed by Lemma 4.

**Lemma 9.** *For each  $x \in S$ ,  $d(x) = 1$ .*

*Proof.* It follows from Lemma 8 that the function  $d$  does not change when passing an edge. However, it cannot change elsewhere and outside of the convex hull of  $\mathcal{O}$  it equals to 1. Hence it is 1 everywhere.

**Lemma 10.** *If an edge  $e$  intersects the interior of an edge  $e'$ , then one of them is not in  $G'$  or they belong to opposite sides of a flat face of  $G'$ .*

*Proof.* This is a corollary of Lemma 9.

□

**Corollary 1 ( $\mathcal{M}$ -rep. is pseudo-embedding).** *An  $\mathcal{M}$ -representation without outer vertices of three-connected planar graphs on a sphere or three-connected proper toroidal graphs on a torus is a convex pseudo-embedding.*

*Proof.* As the number of vertices is finite, we can always find a cut (rectangle and plane through the center, respectively), which does not contain any intersection of two edges. The corollary follows by taking as outer vertices the intersection of edges with the cut. If the cut does not intersect any edges, the representation is trivial.

**Definition 6 (Ordering of representations).** *Consider two representations  $\mathcal{E}$  and  $\mathcal{E}'$  of a graph  $G$ . We say that  $\mathcal{E}$  is smaller than  $\mathcal{E}'$  ( $\mathcal{E} < \mathcal{E}'$ ) if the ordered vector of lengths of the edges containing an inner vertex of  $\mathcal{E}$  is lexicographically smaller than the ordered vector of lengths of the same edges in  $\mathcal{E}'$ .*

The above ordering relation cannot generally be mapped into the real numbers, because the real axis does not admit an uncountable number of disjoint intervals. Therefore, there is no ‘energy’ (generalizing eq. (1)) such that  $\mathcal{E} < \mathcal{E}' \Leftrightarrow E(\mathcal{E}) < E(\mathcal{E}')$ .

**Definition 7 (Stable representation).** *Consider a representation  $\mathcal{E}$  of a graph  $G = (V, E)$  with inner, and possibly outer vertices  $i$  at positions  $\mathbf{r}_i$ .  $\mathcal{E}$  is stable if there exists a value  $\delta$  such that all embeddings  $\mathcal{E}'$  of  $G$  with vertices at  $\mathbf{r}'_i$  with  $|\mathbf{r}_i - \mathbf{r}'_i| < \delta \forall i$  satisfy  $\mathcal{E}' \geq \mathcal{E}$ .*

**Proposition 2.** *Stable representations are  $\mathcal{M}$ -representations.*

*Proof.* Let the vertex  $i$  of  $\mathcal{E}$  have the radius  $\rho_i$  and let edge  $\{i, j\}$  have length  $\rho_i$ . Note that  $\rho_j \geq \rho_i$ . If  $i$  is not the  $\mathcal{M}$ -center of its neighbors, then it follows from Lemma 1 that there is a representation  $\mathcal{E}'$  obtained from  $\mathcal{E}$  by a small move of vertex  $i$ , such that  $\rho'_i < \rho_i$ . All edges  $\{k, l\}$  with length bigger than  $\rho_i$  are the same in  $\mathcal{E}$  and  $\mathcal{E}'$ . No edge  $\{k, l\}$  of length  $\rho_i$  in  $\mathcal{E}$  is longer in  $\mathcal{E}'$  and at least one such edge has shortened. Finally, edges  $\{k, l\}$  shorter than  $\rho_i$  in  $\mathcal{E}$  may become longer in  $\mathcal{E}'$ . As a result, we have  $\mathcal{E}' < \mathcal{E}$ , which is impossible for a stable representation.  $\square$

**Proposition 3 (Existence of stable representation).** *Each graph has a stable representation.*

*Proof.* Let  $\delta > 0$  be a sufficiently small constant. Define a sequence of representations  $\mathcal{E}_1, \mathcal{E}_2, \dots$  as follows:  $\mathcal{E}_1$  is arbitrary. If  $\mathcal{E}_i$  is unstable let  $\mathcal{E}_{i+1}$  be a lexicographically minimal representation where each vertex has moved by at most  $\delta$  (it exists by compactness). In particular  $\mathcal{E}_{i+1} < \mathcal{E}_i$ . Again by compactness, there is a converging subsequence of representations  $\mathcal{E}'_j$  with limit  $\mathcal{E}'$ .  $\mathcal{E}'$  must be stable since otherwise for  $\mathcal{E}'_i$  very near to  $\mathcal{E}'$ , there is a closeby representation  $\bar{\mathcal{E}} < \mathcal{E}'$ . Taking into account the minimality rule in the construction of the sequence of representations, this contradicts the assumption that  $\mathcal{E}'_i$  monotonically decreases in lexicographic order to  $\mathcal{E}'$ .  $\square$

## 2.2. Uniqueness of stable representations

Proposition 1 implies that each  $\mathcal{M}$ -representation is a convex pseudo-embedding. Whereas Tutte’s barycentric embedding is unique, the  $\mathcal{M}$ -representations are not necessarily unique, as can be seen by the counterexample sketched in Fig. 5 (the vertices of the inner triangle are in  $\mathcal{M}$ -position; they can be rotated and rescaled, to remain in  $\mathcal{M}$ -position). However, there is a unique *stable* representation.

**Lemma 11.** *Consider two-dimensional vectors  $\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}'_1, \mathbf{r}'_2$  with*

$$\mathbf{r}_1 = (x_1, y_1), \text{ etc}$$

and two midpoints  $\bar{\mathbf{r}}_1$  and  $\bar{\mathbf{r}}_2$ :

$$\begin{aligned}\bar{x}_1 &= \frac{1}{2}(x_1 + x'_1) \\ \bar{y}_1 &= \frac{1}{2}(y_1 + y'_1).\end{aligned}$$

We then have

$$|\bar{\mathbf{r}}_1 - \bar{\mathbf{r}}_2|_\gamma \leq \frac{|\mathbf{r}_1 - \mathbf{r}_2|_\gamma + |\mathbf{r}'_1 - \mathbf{r}'_2|_\gamma}{2}.$$

We have  $|\mathbf{r}_1 - \mathbf{r}_2|_\gamma = |\mathbf{r}'_1 - \mathbf{r}'_2|_\gamma = |\bar{\mathbf{r}}_1 - \bar{\mathbf{r}}_2|_\gamma$  only for parallel transport:  $\mathbf{r}_1 = \mathbf{r}'_1 + \mathbf{c}$ ;  $\mathbf{r}_2 = \mathbf{r}'_2 + \mathbf{c}$ .

*Proof.* Follows from triangle inequality  $|\mathbf{a} + \mathbf{b}| \leq |\mathbf{a}| + |\mathbf{b}|$ , with  $\mathbf{a} = \mathbf{r}_1 - \mathbf{r}_2$  and  $\mathbf{b} = \mathbf{r}'_1 - \mathbf{r}'_2$  with equality only for parallel transport.

Note that if  $|\mathbf{r}_1 - \mathbf{r}_2| \neq |\mathbf{r}'_1 - \mathbf{r}'_2|$ , the midpoint distance  $|\bar{\mathbf{r}}_1 - \bar{\mathbf{r}}_2|$  is smaller than  $\max_i |\mathbf{r}_i - \mathbf{r}'_i|$ .

**Proposition 4 (Unique stable representation in the plane).** *Each graph  $G$  has a unique stable representation in the plane (up to parallel transport).*

*Proof.* We assume the contrary. Let representations  $\mathcal{E}^0$  and  $\mathcal{E}^1$ , realized by vectors  $\mathbf{r}_i^0$  and  $\mathbf{r}_i^1$ , be two stable representation. We can assume  $\mathcal{E}^0 \leq \mathcal{E}^1$ .

Consider the representations  $\mathcal{E}^\alpha$  realized by

$$\mathbf{r}_i^\alpha = \mathbf{r}_i^0 + \alpha \times [\mathbf{r}_i^1 - \mathbf{r}_i^0] \quad 0 \leq \alpha \leq 1.$$

The representations  $\mathcal{E}^\alpha$  exist. We denote by  $e^0$  and  $e^1$  the representations of edge  $e$  in  $\mathcal{E}^0$  and  $\mathcal{E}^1$ , respectively. Let  $e_1^1, \dots, e_m^1$  be the ordered vector of edge lengths. Let  $k$  be the smallest index such that  $e_k^0$  is not parallelly transported to  $e_k^1$ . We observe the following: if  $e$  is an edge of  $G$  such that  $l(e^1) = l(e_k^1)$ , then  $l(e^0) \leq l(e_k^0)$  since  $\mathcal{E}^0 \leq \mathcal{E}^1$ . It means by Lemma 11 that  $\mathcal{E}^\alpha < \mathcal{E}^1 \forall \alpha < 1$ , which implies that  $\mathcal{E}^1$  is not stable.  $\square$

**Proposition 5 (Unique stable representation on torus).** *Each graph  $G$  has a unique stable representation on the torus if the sets of edges crossing each boundary are prescribed (up to parallel transport).*

*Proof.* The representations  $\mathcal{E}^\alpha$  of the previous proof can analogously be applied to the corresponding periodic representations, both for edges in the inside of one rectangle and for the edges going across the boundary.  $\square$

This means that the number of stable representations of a toroidal graph is bounded by the number of possible sets of boundary horizontal and vertical edges.

Next we will discuss uniqueness of stable embeddings on the hemisphere. The following Lemma 12 is a nontrivial variant of Lemma 11: Obviously, the triangle inequality remains valid in three dimensions, but the midpoint would not lie on the surface of the sphere.

**Lemma 12.** Consider three-dimensional vectors  $\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}'_1, \mathbf{r}'_2$  on the unit hemisphere with

$$\mathbf{r}_1 = (x_1, y_1, z_1 = +\sqrt{1 - x_1^2 - y_1^2}), \text{ etc.}$$

and two midpoints  $\bar{\mathbf{r}}_1$  and  $\bar{\mathbf{r}}_2$  which are defined with respect to a projection of vectors on the equator  $z = 0$

$$\bar{x}_i = \frac{1}{2}(x_i + x'_i); \bar{y}_i = \frac{1}{2}(y_i + y'_i); \bar{z}_i = \sqrt{1 - \bar{x}_i^2 - \bar{y}_i^2} \quad i = 1, 2. \quad (2)$$

We then have, for the three-dimensional Euclidean distance-squared:

$$|\bar{\mathbf{r}}_1 - \bar{\mathbf{r}}_2|^2 \leq \frac{|\mathbf{r}_1 - \mathbf{r}_2|^2 + |\mathbf{r}'_1 - \mathbf{r}'_2|^2}{2}. \quad (3)$$

In (3), we can have equality only for generalized parallel transport with  $x_1 - x'_1 = c(x_2 - x'_2)$  and  $y_1 - y'_1 = c(y_2 - y'_2)$  for special values of  $c$ .

*Proof.* We can write (3) as

$$\begin{aligned} (\bar{z}_1 - \bar{z}_2)^2 \leq & - \left[ \frac{x_1 + x'_1}{2} - \frac{x_2 + x'_2}{2} \right]^2 + \frac{(x_1 - x_2)^2}{2} + \frac{(x'_1 - x'_2)^2}{2} \\ & + \text{same terms in } y, y' + \frac{1}{2}(z_1 - z_2)^2 + \frac{1}{2}(z'_1 - z'_2)^2. \quad (4) \end{aligned}$$

Explicit calculation shows that the terms on the first row of expression (4) is

$$\begin{aligned} - \left[ \frac{x_1 + x'_1}{2} - \frac{x_2 + x'_2}{2} \right]^2 + \frac{(x_1 - x_2)^2}{2} + \frac{(x'_1 - x'_2)^2}{2} \\ = \frac{1}{4}[x_1 - x_2 - x'_1 + x'_2]^2, \end{aligned}$$

which allows to show that (4) and (3) are equivalent to

$$\begin{aligned} (\bar{z}_1 - \bar{z}_2)^2 \leq & \frac{1}{4}(x_1 - x_2 - x'_1 + x'_2)^2 + \frac{1}{4}(y_1 - y_2 - y'_1 + y'_2)^2 \\ & + \frac{1}{2}(z_1 - z_2)^2 + \frac{1}{2}(z'_1 - z'_2)^2. \quad (5) \end{aligned}$$

Furthermore, we have, from eq. (2)

$$\begin{aligned} \bar{z}_i^2 &= 1 - \left( \frac{x_i + x'_i}{2} \right)^2 - \left( \frac{y_i + y'_i}{2} \right)^2 \\ &= \frac{1}{4}(x_i - x'_i)^2 + \frac{1}{4}(y_i - y'_i)^2 + \frac{1}{2}(z_i^2 + z_i'^2) \quad i = 1, 2. \end{aligned}$$

The inequality (5) now follows from the triangle inequality  $(|\mathbf{a}| - |\mathbf{b}|)^2 \leq |\mathbf{a} - \mathbf{b}|^2$  with the four-dimensional vectors

$$\mathbf{a} = \left( \frac{z_1}{\sqrt{2}}, \frac{z'_1}{\sqrt{2}}, \frac{x_1 - x'_1}{2}, \frac{y_1 - y'_1}{2} \right)$$

$$\mathbf{b} = \left( \frac{z_2}{\sqrt{2}}, \frac{z'_2}{\sqrt{2}}, \frac{x_2 - x'_2}{2}, \frac{y_2 - y'_2}{2} \right),$$

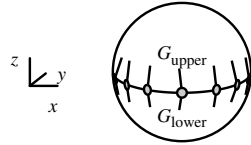
which evidently satisfy  $|\mathbf{a}| = \bar{z}_1$ ,  $|\mathbf{b}| = \bar{z}_2$  and  $|\mathbf{a} - \mathbf{b}|^2$  equal to the r.h.s. of (5).  $\square$

**Proposition 6 (Unique stable rep. on hemisphere).** *Each graph  $G$  on the hemisphere with fixed outer vertices has a unique stable representation.*

*Proof.* Using the definition of midpoints on the sphere from Lemma 12, we can define valid representations  $\mathcal{E}^\alpha$  as in the proof of Proposition 4. Then we still have  $\mathcal{E}^\alpha < \mathcal{E}^1 \forall \alpha < 1$ . It is easy to see that, with fixed outer vertices, generalized parallel transport is impossible.  $\square$

### 2.3. Stable representations on the sphere

On the sphere, there can be several non-trivial stable representations. To see this, consider the equator-representation of Fig. 7. Besides a central cycle,



**Fig. 7.** An equator embedding of a graph  $G$ , with a central cycle at  $z = 0$ , and upper and lower subgraphs  $G_{\text{upper}}$  (at  $z > 0$ ) and  $G_{\text{lower}}$  (at  $z < 0$ ). The edges on the central cycle are longer than all other edges.

at  $z = 0$ , there are vertices in the upper subgraph  $G_{\text{upper}}$  (with  $z > 0$ ) and in the lower subgraph  $G_{\text{lower}}$  (at  $z < 0$ ). Furthermore, we suppose that the edges on the central cycle are longer than those in the rest of the graph. An equator representation can give rise to two inequivalent representations, namely by pulling the central cycle *up* to  $z > 0$ , or *down* to  $z < 0$ .

Proposition 6 allows us to observe that nevertheless, some degree of uniqueness can be preserved.

**Proposition 7 (Unique representation with fixed cut).** *There is unique stable representation of a graph on a sphere when the edges crossing a given equator are fixed.*

As mentioned in the introduction, extensive computing experiments suggest the stronger statement of Conjecture 2. This would imply that a given graph has only a finite number of stable representations (up to symmetry operations).

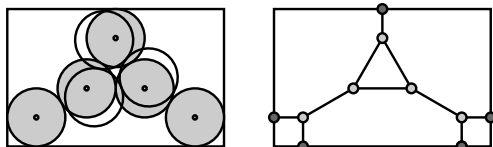
### 3. Jamming

In this section we derive basic properties of jammed configurations of disks on planar region, torus and sphere.

**Definition 8 (Jammed embedding).** *An embedding  $\mathcal{E}$  of a graph is jammed if*

1.  $\mathcal{E}$  belongs to the convex hull of the set  $\mathcal{O}$  of outer vertices, and each outer vertex is connected to at least one inner vertex.
2.  $\mathcal{E}$  is regular, i.e. all edges have length  $\gamma_{ij} \times d$  and the distance between any two vertices  $k, l$  not connected by an edge is strictly bigger than  $\gamma_{kl} \times d$ .
3. there is a  $\delta$  such that no representation  $\mathcal{E}'$  with  $|\mathbf{r}'_i - \mathbf{r}_i| < \delta$  has some edge longer and no edge shorter than in  $\mathcal{E}$ .

The three central disks in Fig. 8 are not jammed, even though each one cannot move individually.



**Fig. 8.** Left: Configuration of five disks, in which no disk can move by itself, but three disks can move together, as indicated. Right: The (unjammed yet stable) embedding corresponding to the configuration. Edges among outer vertices are omitted.

Let us recall that in a representation, set  $\mathcal{O}$  of outer vertices forms a subdivision of a convex  $n$ -gon. Let us denote this cycle of outer vertices by  $C_{\mathcal{O}}$  and if  $G$  is a jammed embedding then let us denote by  $G_{\mathcal{O}}$  the pseudo-embedding obtained from  $G$  by adding the edges of  $C_{\mathcal{O}}$ ; let us note that  $C_{\mathcal{O}}$  bounds the outer face of  $G_{\mathcal{O}}$ . In a jammed embedding  $G$  each inner vertex has degree bigger than two and at most five on the sphere, and at most six on planar region and torus. If  $G_{\mathcal{O}}$  is two-connected then each inner face is convex ([7]). Below we show that each jammed graph  $G_{\mathcal{O}}$  is three-connected.

**Lemma 13.** *If a graph  $G$  is connected but not two-connected and has no vertex of degree 1, then there are two vertices  $v_1, v_2$  (possibly  $v_1 = v_2$ ) and*

components  $G_i$  of  $G \setminus v_i$  ( $i = 1, 2$ ) such that each  $G_i \cup v_i$  is two-connected and  $G_1 \cup v_1$  is a subgraph of  $G \setminus G_2$ .

**Lemma 14.** *If a graph  $G$  is two-connected but not three-connected, and has no vertex of degree 2, then it has two pairs  $V_1, V_2$  of vertices (possibly with  $V_1 \cap V_2 \neq \emptyset$ ) and components  $G_i$  of  $G \setminus V_i$  ( $i = 1, 2$ ) such that  $G_i \cup V_i$  is two-connected and  $G_1 \cup V_1$  is a subgraph of  $G \setminus G_2$ .*

**Definition 9.** *Let graph  $G$  be a two-connected regularly embedded graph, let  $F$  be a face of  $G$  bounded by a cycle  $C$  and let  $v \in C$ . We say that  $v$  is convex with respect to  $F$  if there is a plane containing  $v$  and perpendicular to the surface (planar region, torus, sphere), so that a small neighbourhood of  $v$  in  $F$  lies completely in one half-space defined by the plane.*

We note that if  $F$  is a convex region bounded by a cycle then each vertex of the cycle is convex with respect to  $F$ .

**Lemma 15.** *Let  $F_1, F_2$  be connected regions bounded by cycles  $C_1, C_2$  and such that none of them covers the whole planar region (torus, sphere, hemisphere), but  $F_1 \cup F_2$  do. Then there are at least three non-convex vertices of  $C_1$  with respect to  $F_1$  or of  $C_2$  with respect to  $F_2$ .*

*Proof.* Cycle  $C_2$  must be embedded inside  $F_1$  and  $F_2$  must be the region defined by  $C_2$  that is not a subset of  $F_1$ . Then  $C_2$  is a non-self-intersecting cycle on  $F_1$ . As such, it must have at least three sharp corners on  $F_1$ .

**Proposition 8 (Jammed graph three-connected).** *If an embedding  $G$  is jammed, then  $G_{\mathcal{O}}$  is three-connected.*

*Proof.* Let  $G_{\mathcal{O}}$  be a minimum counter-example. If  $G_{\mathcal{O}}$  is not connected then each component is jammed and three-connected by the minimality assumption. Consider the embeddings of different components  $G_1$  and  $G_2$  in the embedding of  $G$ .  $G_1$  is completely embedded in one of the faces of  $G_2$  and vice versa, which is not possible by convexity of faces and by Lemma 15.

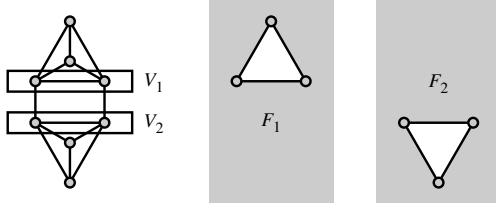
If  $G_{\mathcal{O}}$  has a vertex of degree at most two then it cannot be jammed. Therefore, we suppose that  $G_{\mathcal{O}}$  is without a vertex of degree two and either connected or two-connected. By Lemma 13 and Lemma 14 there is a subset of vertices  $V_1$  and a component  $G_1$  of  $G_{\mathcal{O}} \setminus V_1$  such that  $G_1 \cup V_1$  is two-connected and has one of the following two properties:

1.  $V_1$  consists of a single vertex  $v_1$  and there is a vertex  $v_2$  with  $V_2 = \{v_2\}$  and a component  $G_2$  of  $G_{\mathcal{O}} \setminus V_2$  so that  $G_2 \cup V_2$  is a two-connected subgraph of  $G_{\mathcal{O}} \setminus G_1$ .
2.  $V_1$  consists of two vertices and there is a subset  $V_2$  of two vertices and a component  $G_2$  of  $G_{\mathcal{O}} \setminus V_2$  so that  $G_2 \cup V_2$  is a two-connected subgraph of  $G_{\mathcal{O}} \setminus G_1$ .

We consider the embedding of  $G_1 \cup V_1$  induced by the embedding of  $G_{\mathcal{O}}$  (see Fig. 9). Let  $F_1$  be the face in which  $G_{\mathcal{O}} \setminus G_1$  is embedded and let

$C_1$  be the bounding cycle of  $F_1$ . Clearly  $V_1 \subset C_1$ . Moreover  $F_1$  cannot be the outer face of the embedding of  $G_{\mathcal{O}}$  since  $G_{\mathcal{O}} \setminus G_1$  is embedded there. Hence all the vertices of  $C_1 \setminus V_1$  are convex with respect to  $F_1$ .

Let  $F_2$  be the face of the induced embedding of  $G_2 \cup V_2$  which contains  $C_1$  and let  $C_2$  be the cycle that bounds  $F_2$ . Clearly  $V_2 \subset C_2$  and as above,  $F_2$  cannot be the outer face of the embedding of  $G_{\mathcal{O}}$ . Hence all vertices of  $C_2 \setminus V_2$  are convex with respect to  $F_2$ . Then  $F_1, F_2, C_1, C_2$  satisfy the properties of Lemma 15 but  $V_1$  and  $V_2$  have only two vertices, a contradiction.  $\square$



**Fig. 9.**

**Proposition 9 (Jammed graphs stable).** *Jammed embeddings are stable on the planar region and torus and on a hemisphere. On the sphere, jammed embeddings are stable if we fix representations of edges across an equator.*

*Proof.* We show that an unstable regular embedding  $\mathcal{E}$  has a small move which leaves some edges the same and increases the others, which means that it is not jammed. For any  $\delta > 0$ , there is a representation  $\mathcal{E}'$  within  $\delta$  of  $\mathcal{E}$  such that some edges decrease in length, and the others stay the same. Let  $\mathcal{E}''$  be the inverse of the move which took  $\mathcal{E}$  into  $\mathcal{E}'$  (on the hemisphere: inverse of the projected move). The inverse move exists, since a jammed embedding in the plane or on the torus cannot have an outer vertex on an end point of the corresponding line segment, and for the hemisphere, if originally an inner vertex positioned on the equator moved, then  $\mathcal{E}$  could not have been jammed. For the representation  $e$  of an edge in  $\mathcal{E}$ , let  $e'$  and  $e''$  be the respective representations of the same edge in  $\mathcal{E}'$  and  $\mathcal{E}''$ . We can use Lemma 11 (on planar region and torus) and Lemma 12 (for the hemisphere) to show that  $l(e') = l(e) \implies l(e'') \geq l(e)$  and  $l(e') < l(e) \implies l(e'') > l(e)$ .  $\square$

Note that the converse of Proposition 9 is not true and that stable representations are not necessarily jammed. An example is shown in Fig. 8.

As mentioned in the introduction, extensive computing experiments suggest, for the sphere, the stronger statement of Conjecture 2.

#### 4. Algorithms

In Section 2.1, we discussed a finite algorithm for the determination of the  $\mathcal{M}$ -center of vectors  $\mathbf{r}_i$ . This algorithm is of practical use because a circle in  $d$ -dimensional space is already specified by  $d+1$  points. The incremental *minover* algorithm [8] remains useful in high dimension  $d$  and is trivial to implement. For a finite number of vectors  $\mathbf{r}_i, i \in I$  on the unit sphere, it is defined by

$$\mathbf{R}_0 = 0, \quad \mathbf{R}_{k+1} \leftarrow \mathbf{R}_k + \mathbf{r}_{i_{\min}},$$

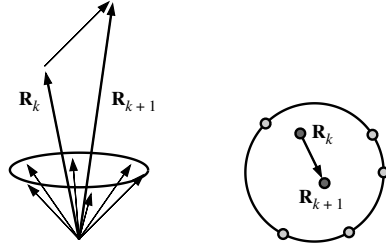
where the index  $i_{\min}$  is a minimal overlap (scalar product) vector with

$$\langle \mathbf{R}_k, \mathbf{r}_{i_{\min}} \rangle = \min_{i \in I} \langle \mathbf{R}_k, \mathbf{r}_i \rangle.$$

It can be proven [8] that

$$\mathbf{R}_k / |\mathbf{R}_k| \rightarrow \mathbf{r}_\infty$$

under the condition that a vector  $\mathbf{R}$  exists with  $\langle \mathbf{R}, \mathbf{r}_i \rangle > 0 \forall i \in I$ .



**Fig. 10.** Left: Minimum overlap algorithm. The rescaled vector  $\mathbf{R}_k / |\mathbf{R}_k|$  converges to the  $\mathcal{M}$ -center of vectors on the sphere. Right: On the plane, the move is in direction of the vector  $\mathbf{r}_i$  with maximum distance to  $\mathbf{R}_k$ . The amplitude  $\epsilon_k$  of the move decreases with  $k$ , but  $\sum_k \epsilon_k$  diverges.

In the minover algorithm (on the sphere), the corrections to  $\mathbf{R}_k$  decrease with increasing  $k$ . On the plane or the torus, we can do the same by using an update

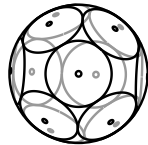
$$\mathbf{R}_{k+1} \leftarrow \mathbf{R}_k + \epsilon_k [\mathbf{r}_{i_{\max}} - \mathbf{R}_k],$$

where  $\mathbf{r}_{i_{\max}}$  is the vector of maximum distance to  $\mathbf{R}_k$  (see Fig. 10), and where the sequence  $\epsilon_k$  satisfies the conditions:

$$\begin{aligned} \epsilon_k &\rightarrow 0 \text{ for } k \rightarrow \infty \\ \sum_k \epsilon_k &\rightarrow \infty \text{ for } k \rightarrow \infty. \end{aligned}$$

This algorithm was applied to all vertices sequentially in order to compute stable  $\mathcal{M}$ -representations.

As a simple test, we have run this algorithm on the three-connected graph of Fig. 1 and Fig. 3, embedded on a sphere and starting from an equator position. This graph, incidentally, corresponds to the conjectured optimal packing for the thirteen-sphere problem. The algorithm converges rapidly to the conjectured optimum solution [6], which is shown in Fig. 11.



**Fig. 11.** Left: Conjectured optimal configuration of 13 disks on a unit sphere, and corresponding representation of vertices, obtained by computational experiment as stable  $\mathcal{M}$ -representation of the graph of Fig. 1 and Fig. 3. The algorithm of Section 4 was used.

As stated in Conjecture 1, we are convinced that a finite algorithm for computing a stable  $\mathcal{M}$ -representation exists.

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