

# Non linear Gaussian inversion

With application to robotics mobile  
mapping

- Context
- Problem
- Classical method
- Proposed method
- Improvements
- Application
- Conclusion

- State estimation

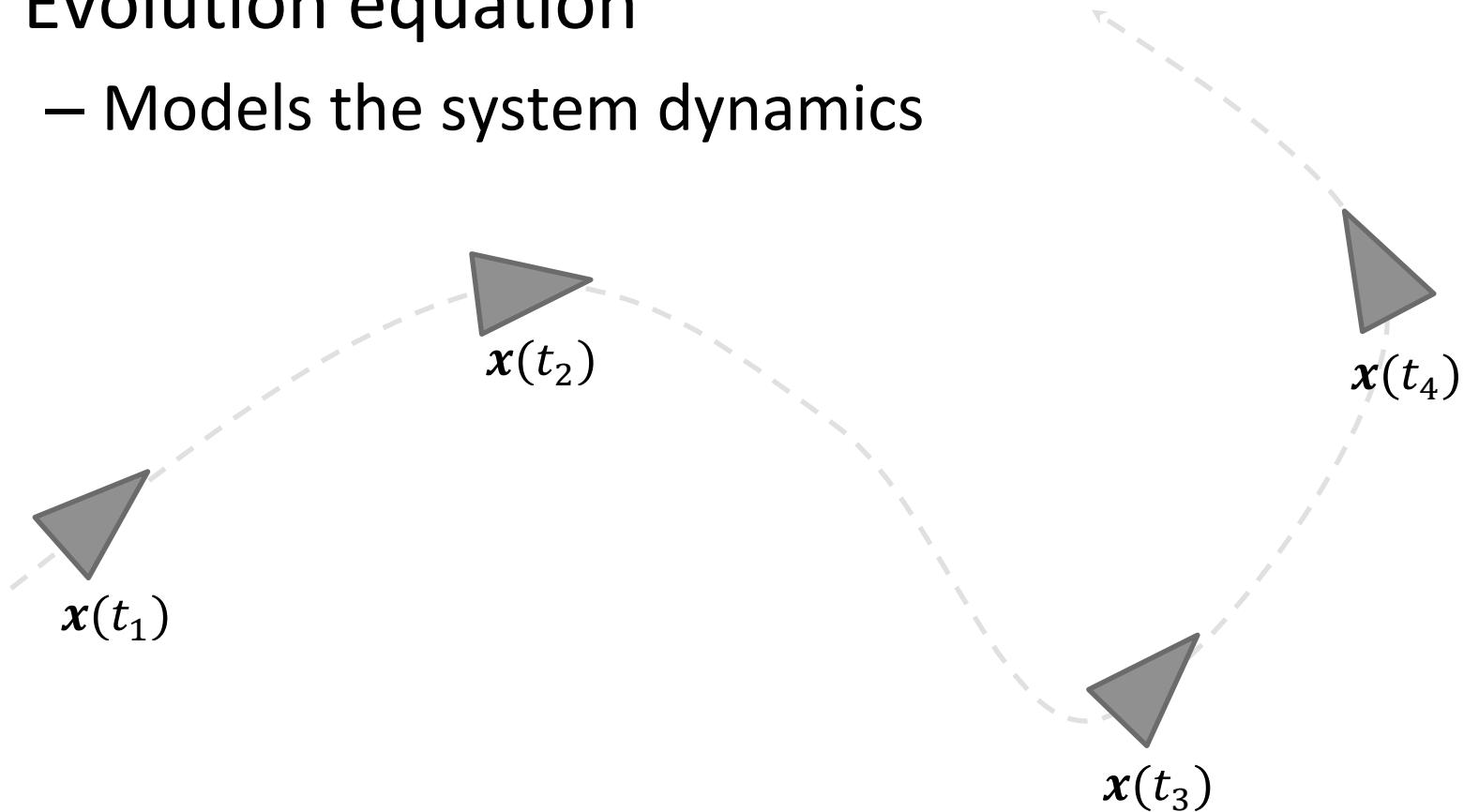
$$\begin{cases} \dot{x} = f(x, u) + \omega_\alpha \\ y = g(x) + \omega_\beta \end{cases}$$

Evolution equation

Observation equation

- Evolution equation
  - Models the system dynamics

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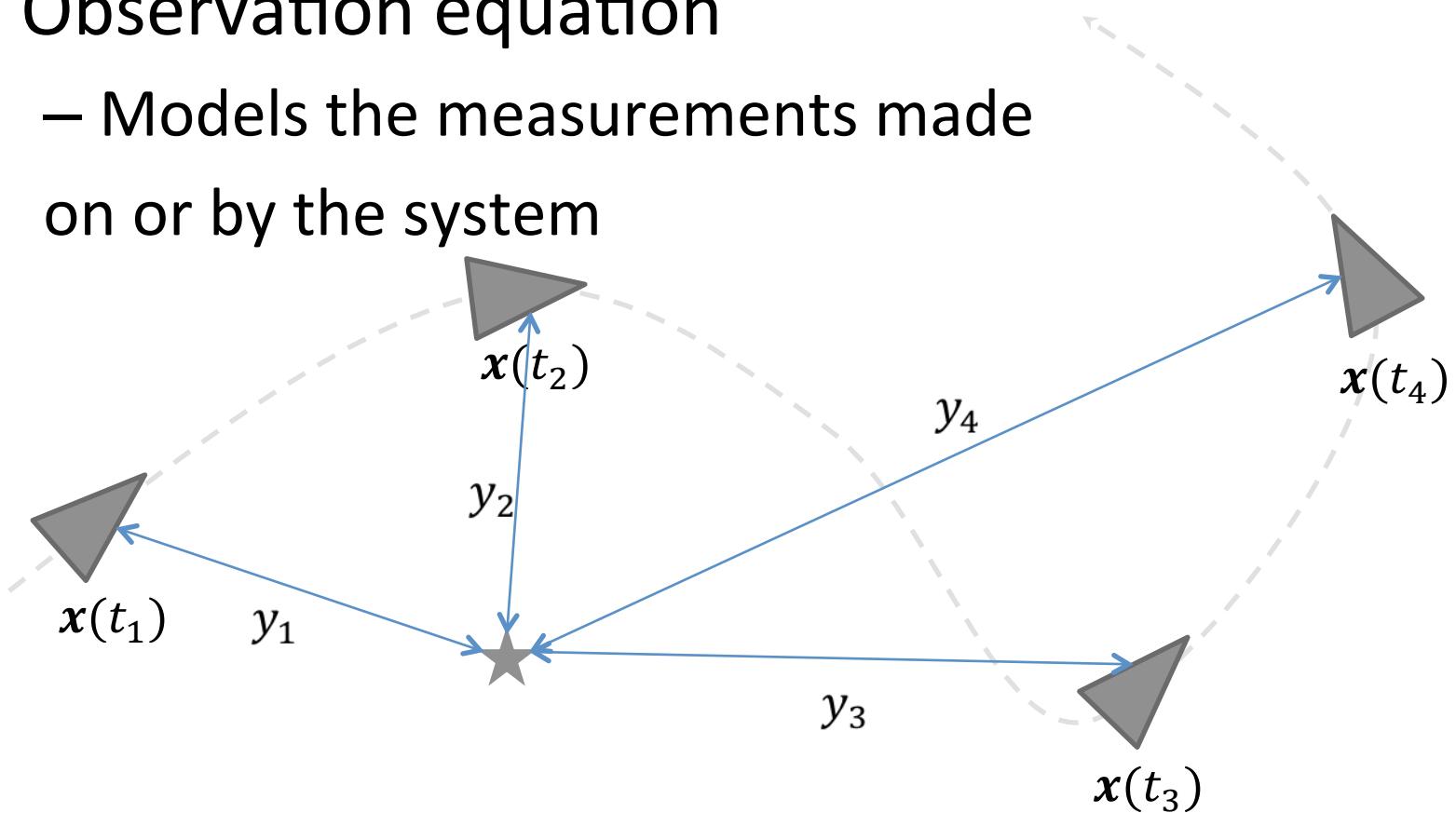


Example: the motion of a robot

J. Nicola and L. Jaulin, SWIM 2015

{jeremy.nicola,luc.jaulin}@ensta-bretagne.org

- Observation equation
  - Models the measurements made on or by the system



Example: measuring distances to a beacon

J. Nicola and L. Jaulin, SWIM 2015

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  - Interval state estimation methods are a lot more pessimistic than their probabilistic counterparts such as a Kalman filter

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    - For the evolution equation, see:
      - Kalman Contractor, J. Nicola and L. Jaulin, SWIM 2014

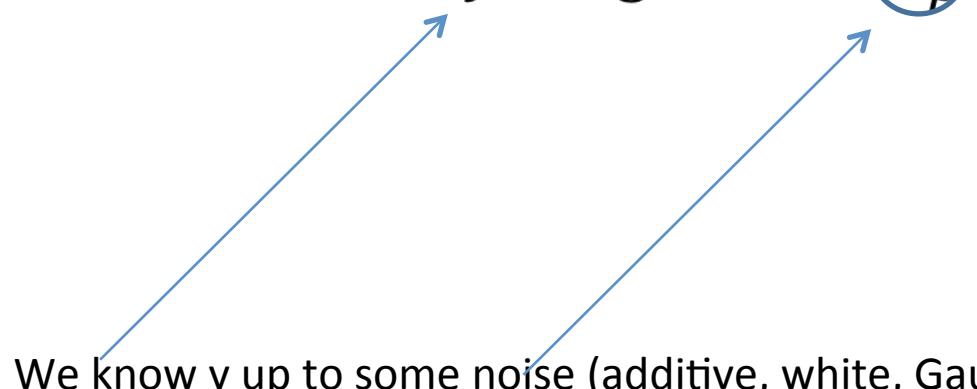
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- Problem: how can we improve the precision of the observation equation?

$$y = g(x) + \omega_\beta$$

We know  $y$  (ex: a distance measurement, a GPS position...)

$$y = g(x) + \omega_\beta$$



We know  $y$  up to some noise (additive, white, Gaussian)

We have a model for  $g$  (ex: a distance function)

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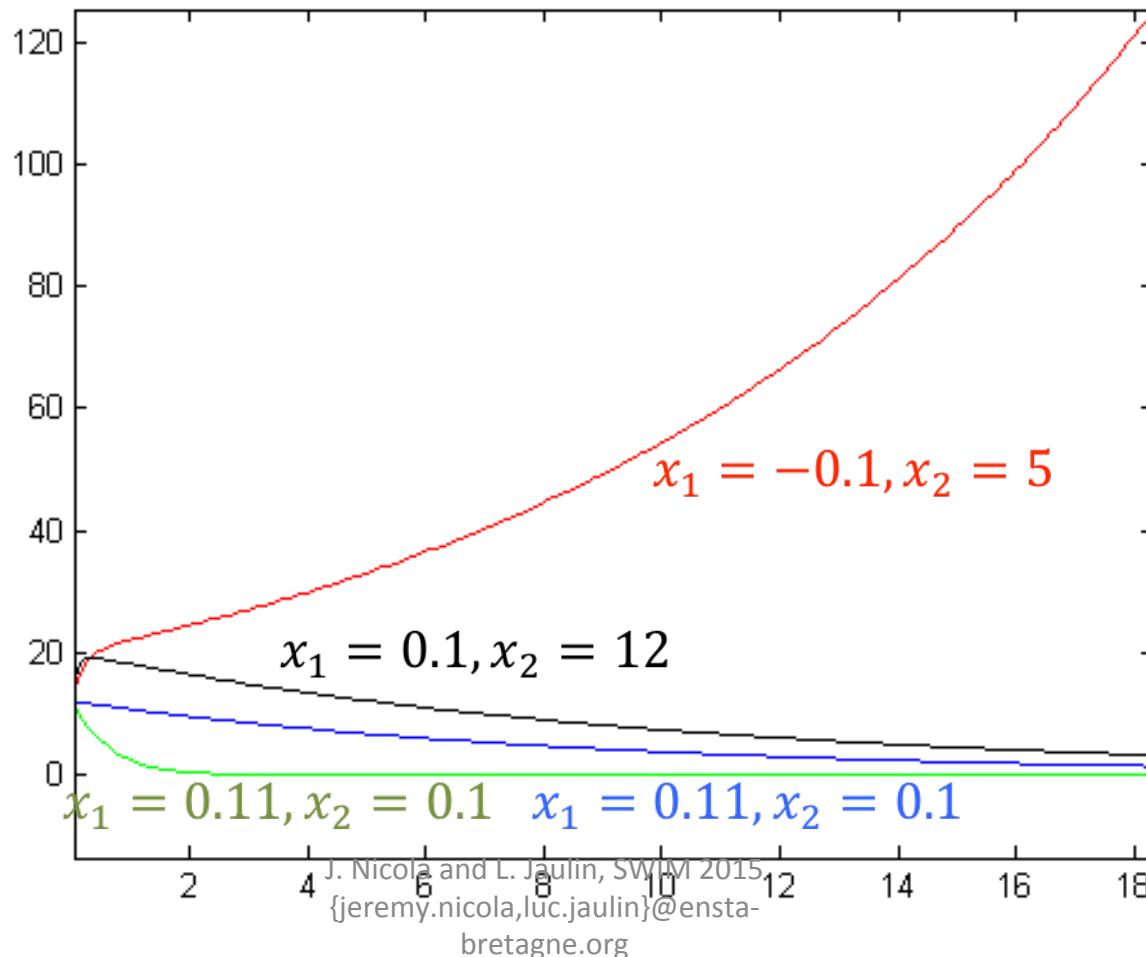
We have a model for  $g$

We want to find  $x$   
(ex: the position of the robot)

We know  $y$  up to some noise

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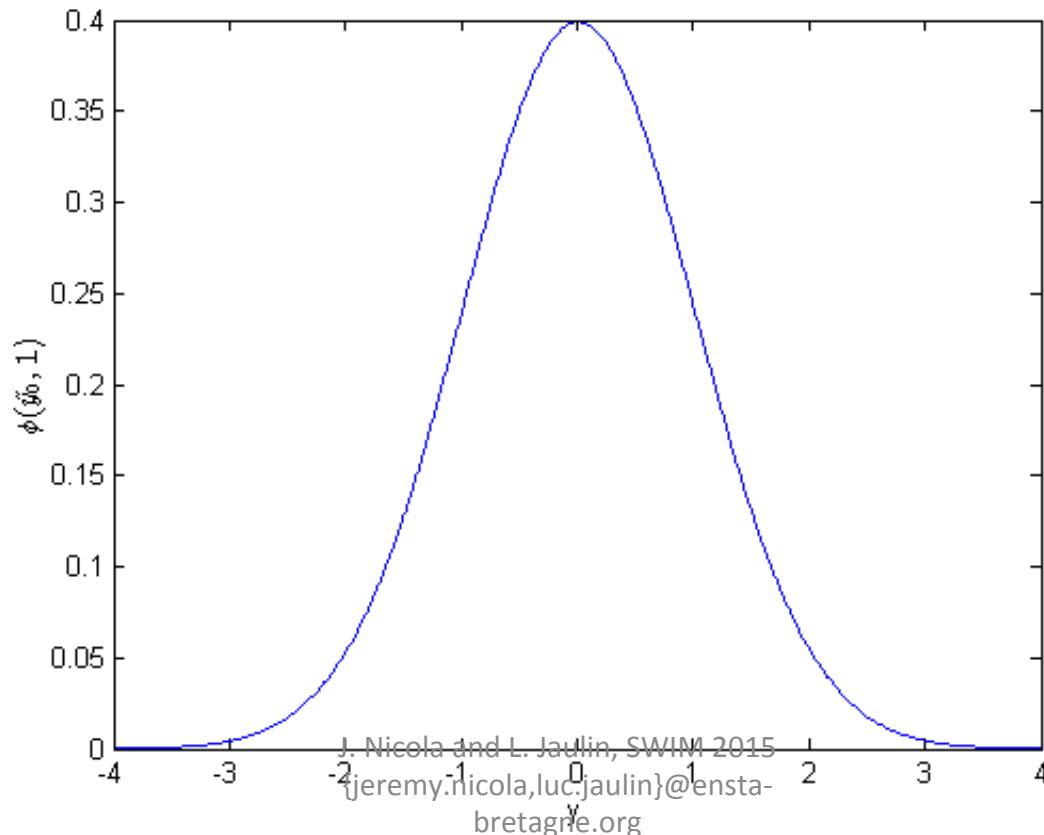


- At  $t=0$ , we make one measurement  
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$$y_0 \sim \mathcal{N}(\tilde{y}_0, 1)$$

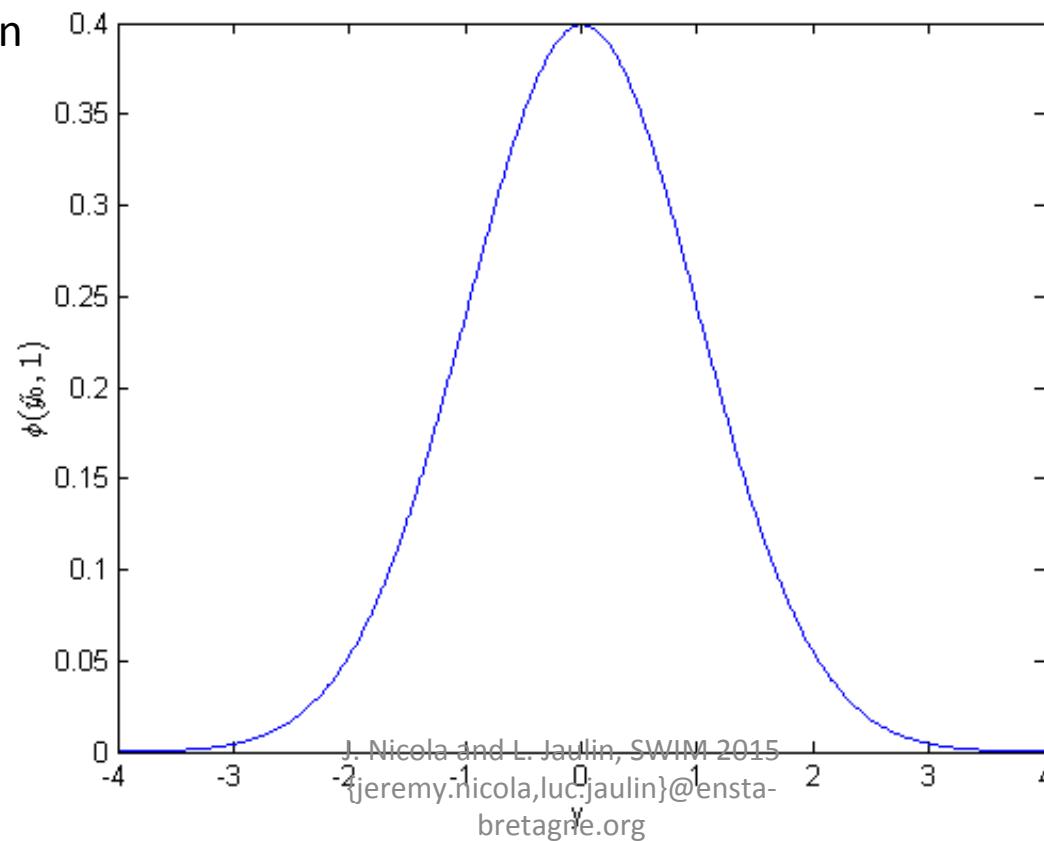


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$$\begin{aligned} \tilde{y}_0 \\ y_0 \sim \mathcal{N}(\tilde{y}_0, 1) \end{aligned}$$

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for  $y$  is defined by :

$$y^t y < a^2(\eta)$$



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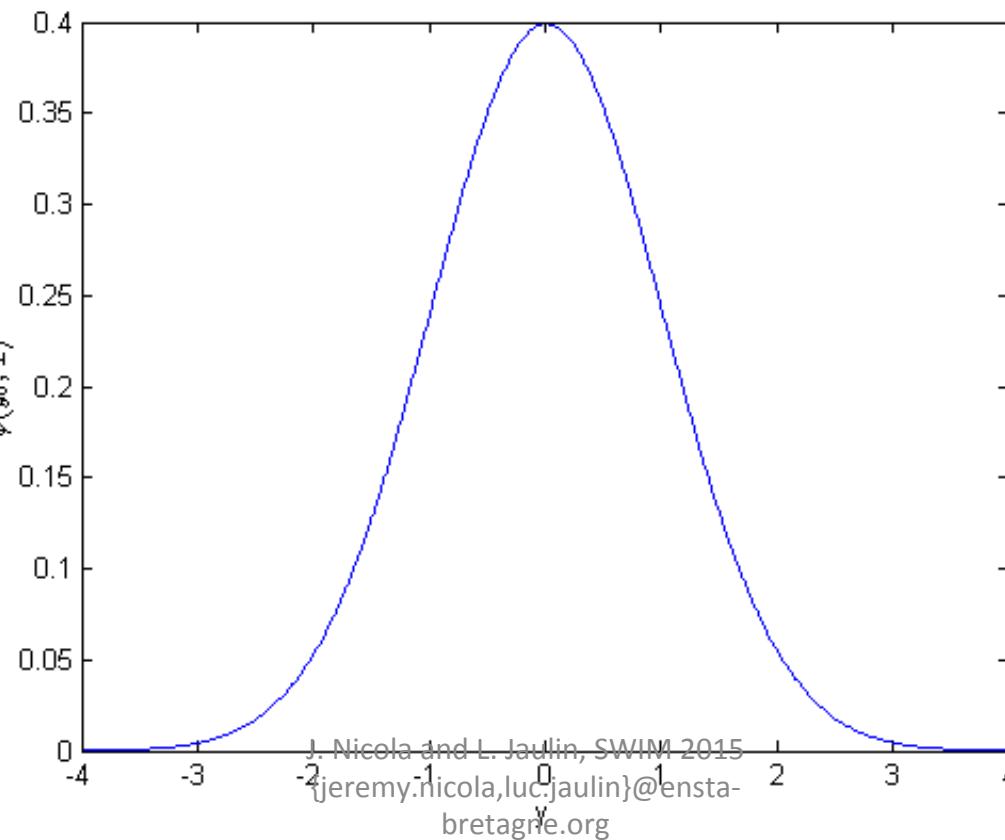
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Follows a Chi 2 law,  
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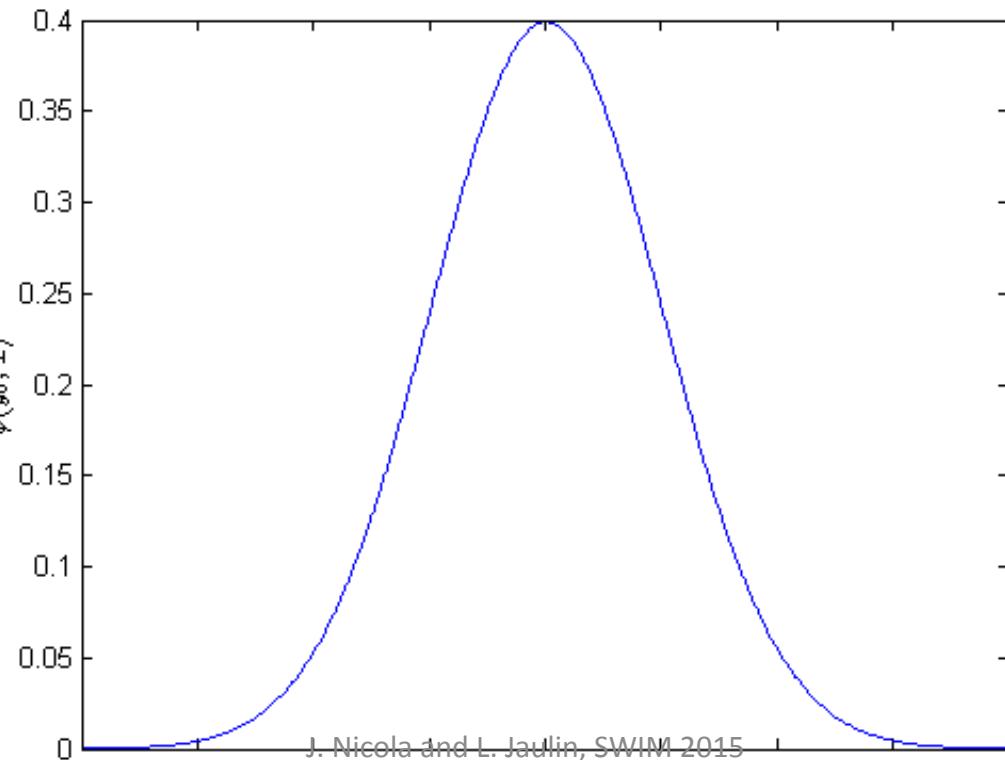
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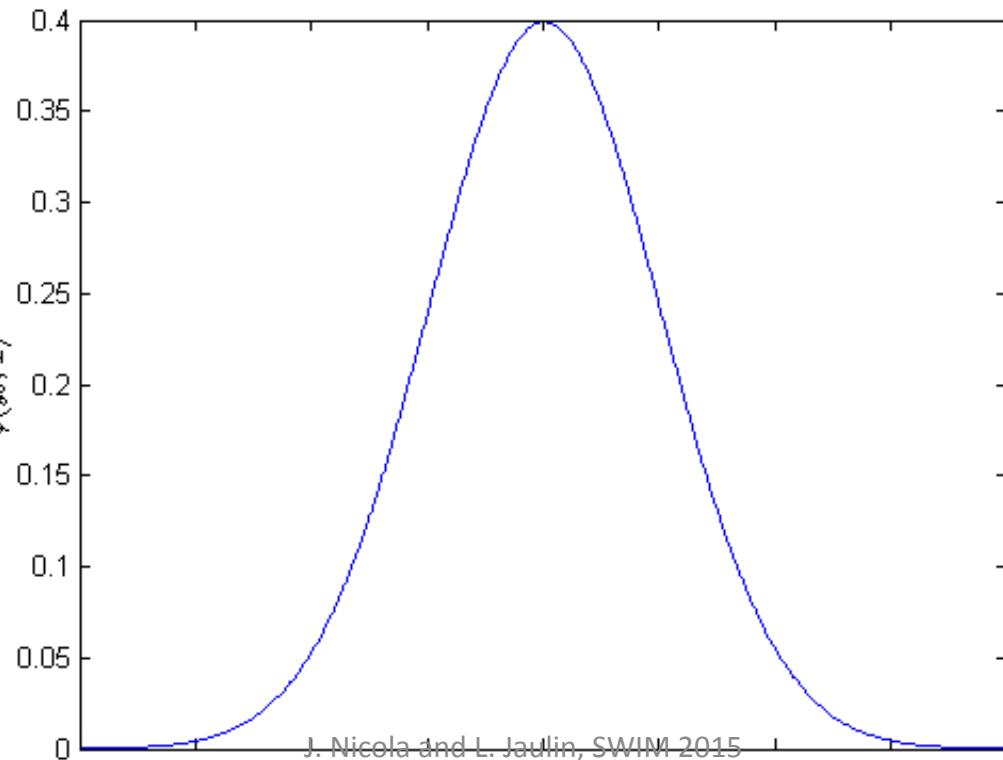
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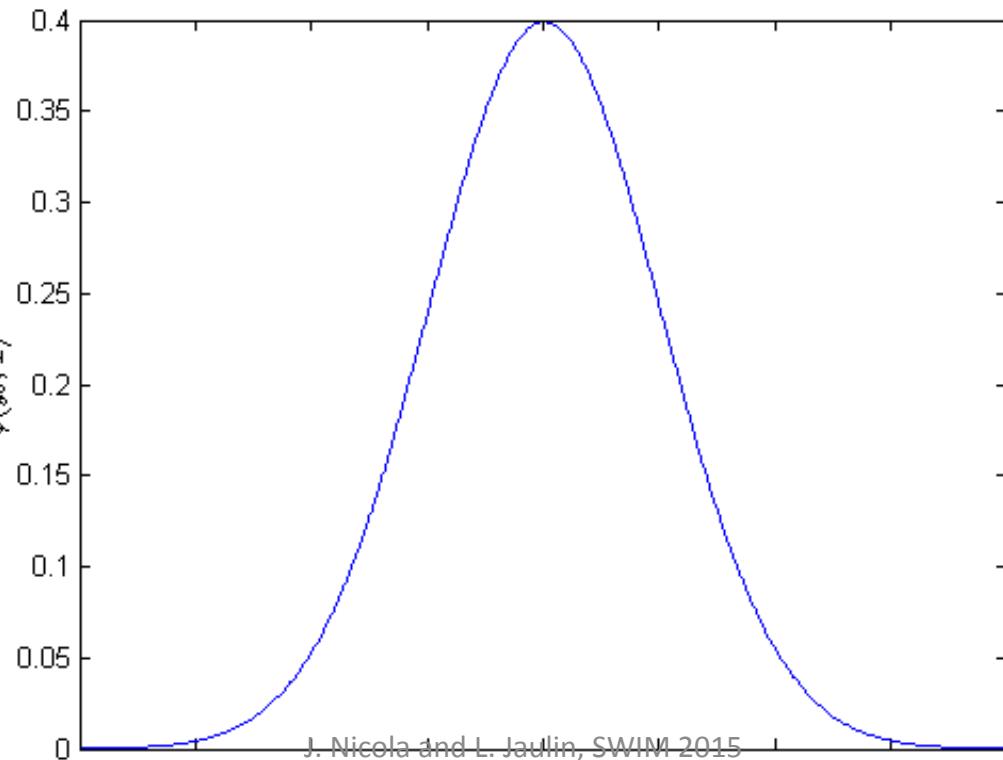
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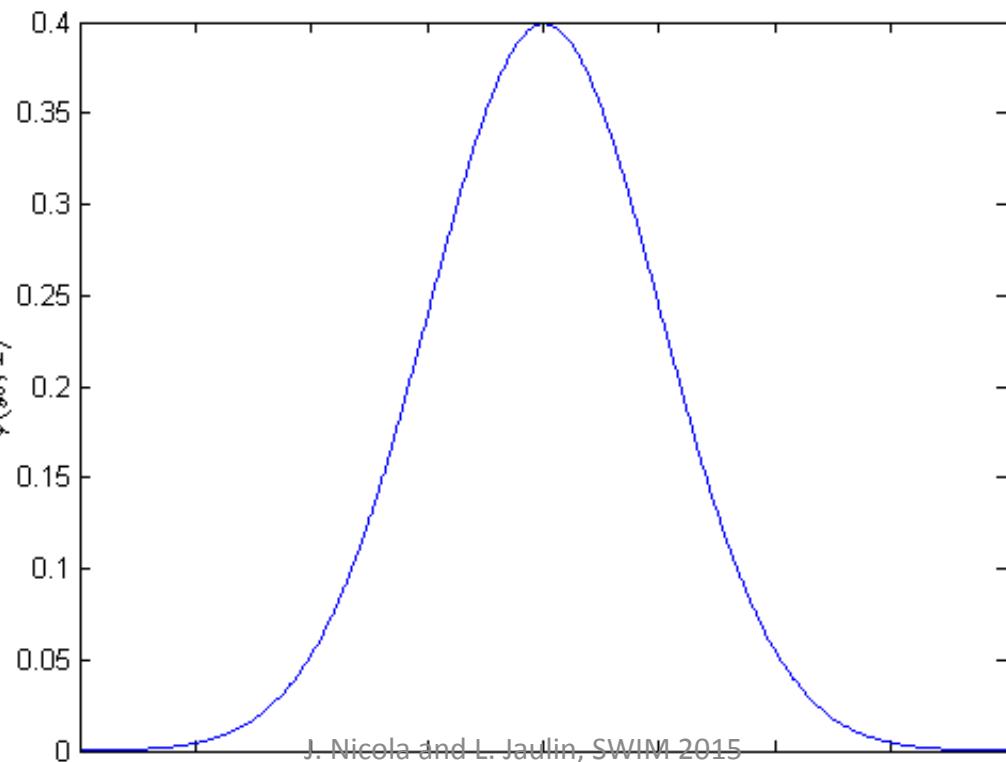
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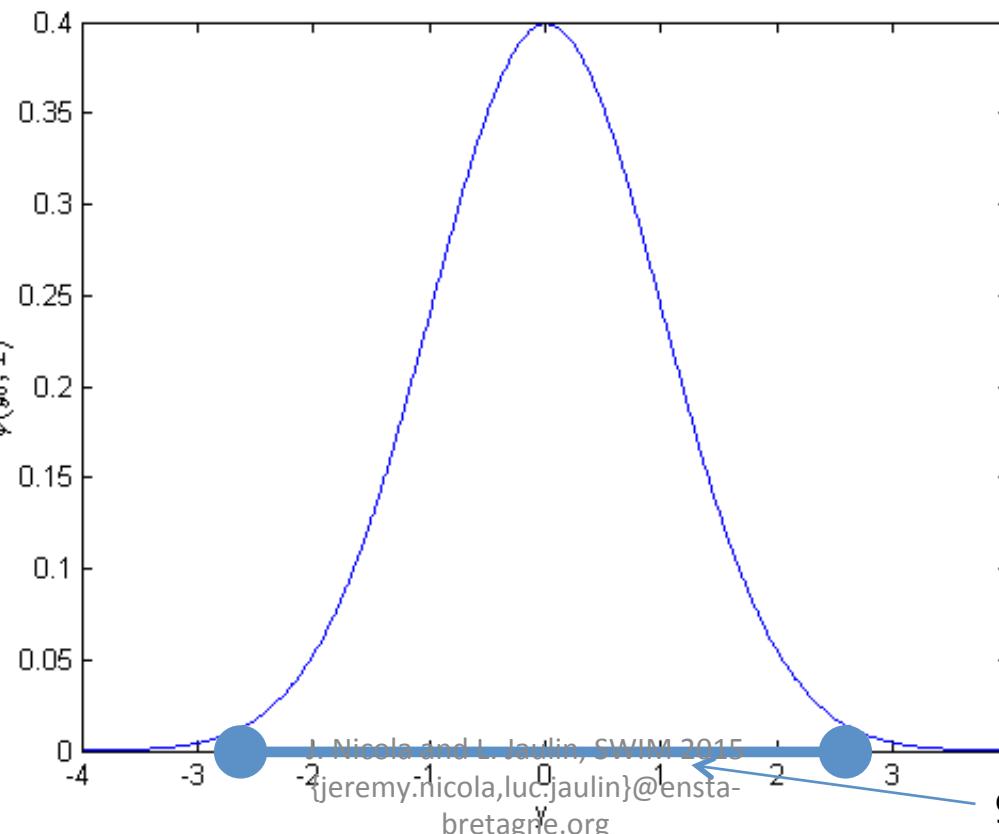
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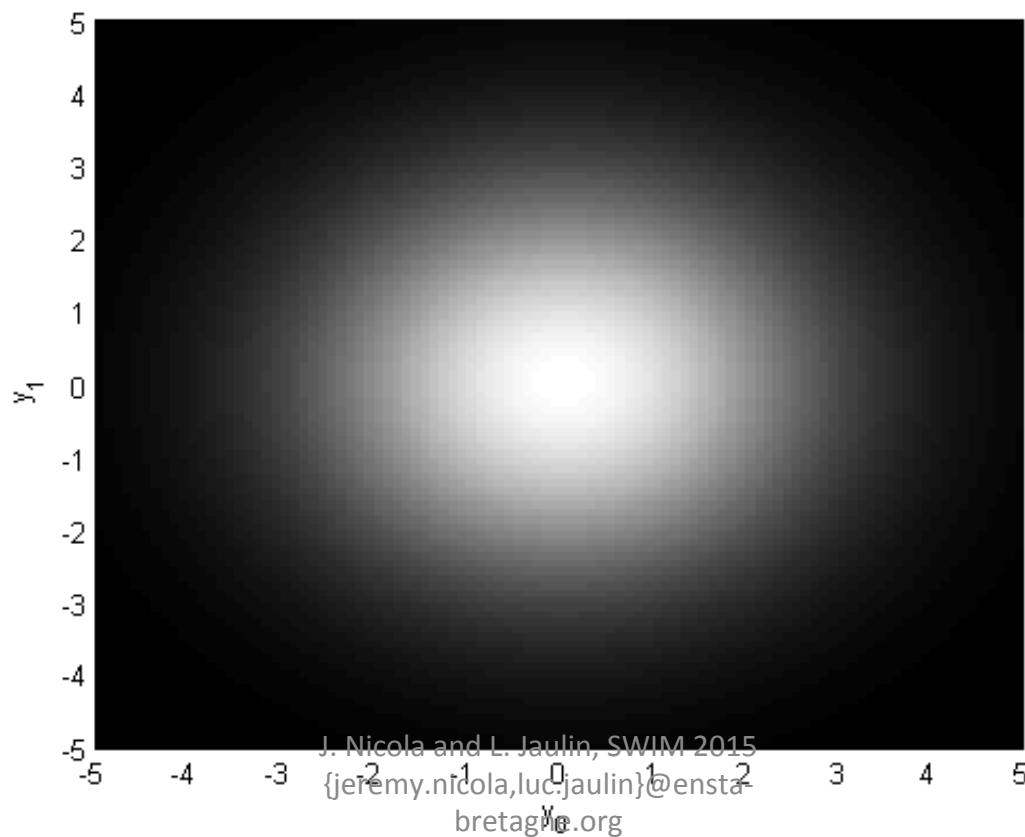
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$$y_0 \in \tilde{y}_0 + [-2.58, 2.58]$$

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$$\tilde{y}_1 \\ y_1 \sim \mathcal{N}(\tilde{y}_1, 1)$$

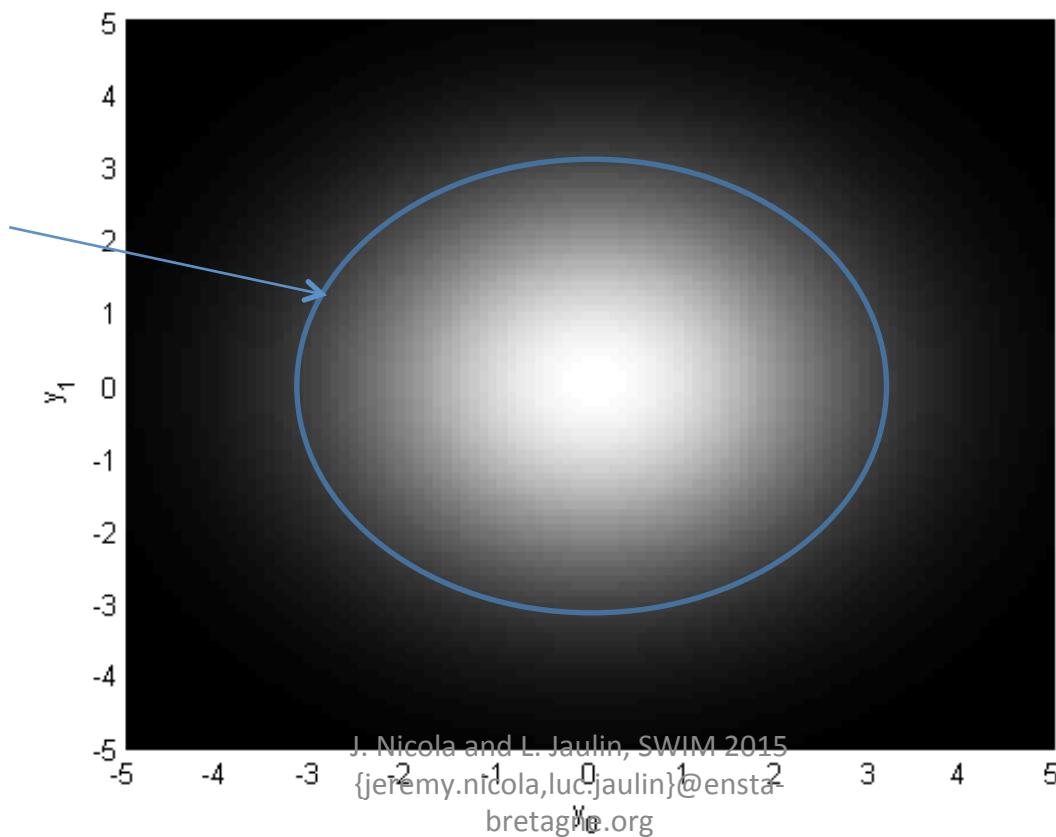


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$$\alpha(0.99, 2) = 3,04$$

0,99% confidence  
domain



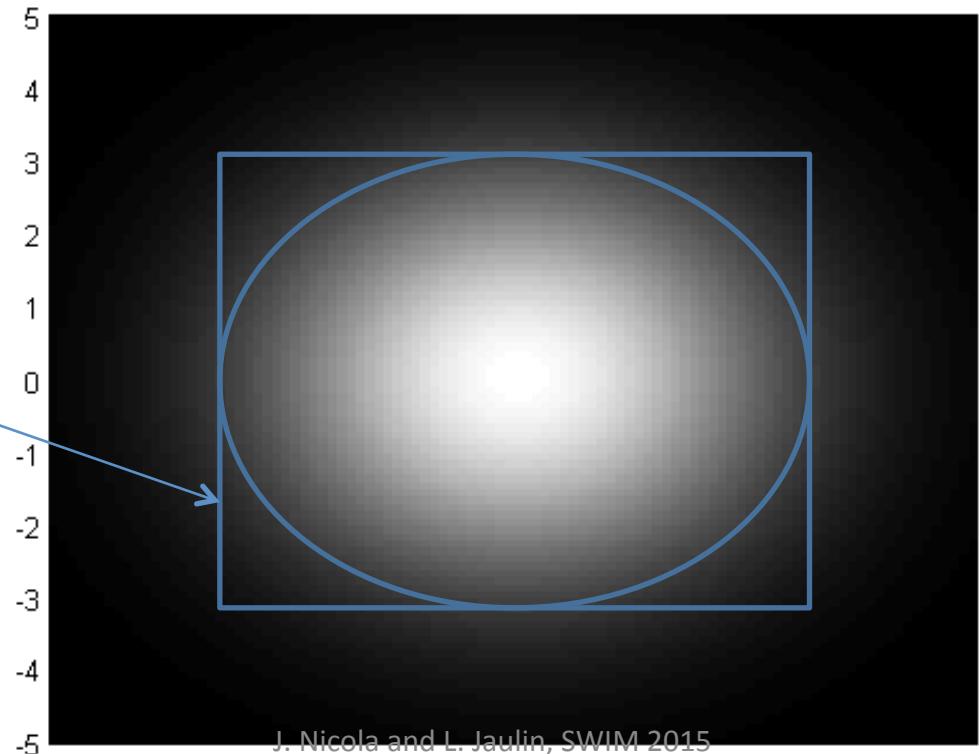
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Box-hull of the confidence domain

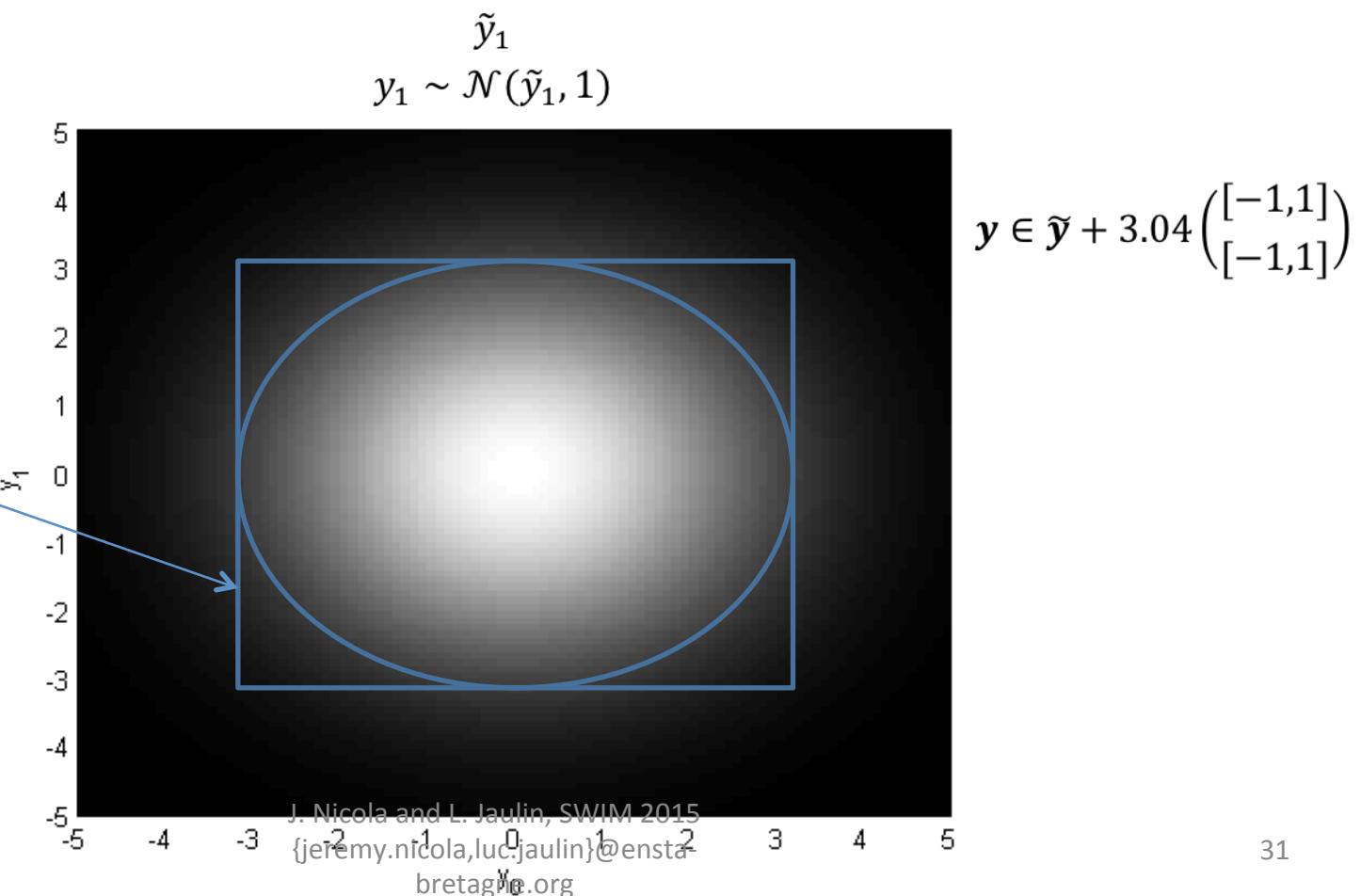


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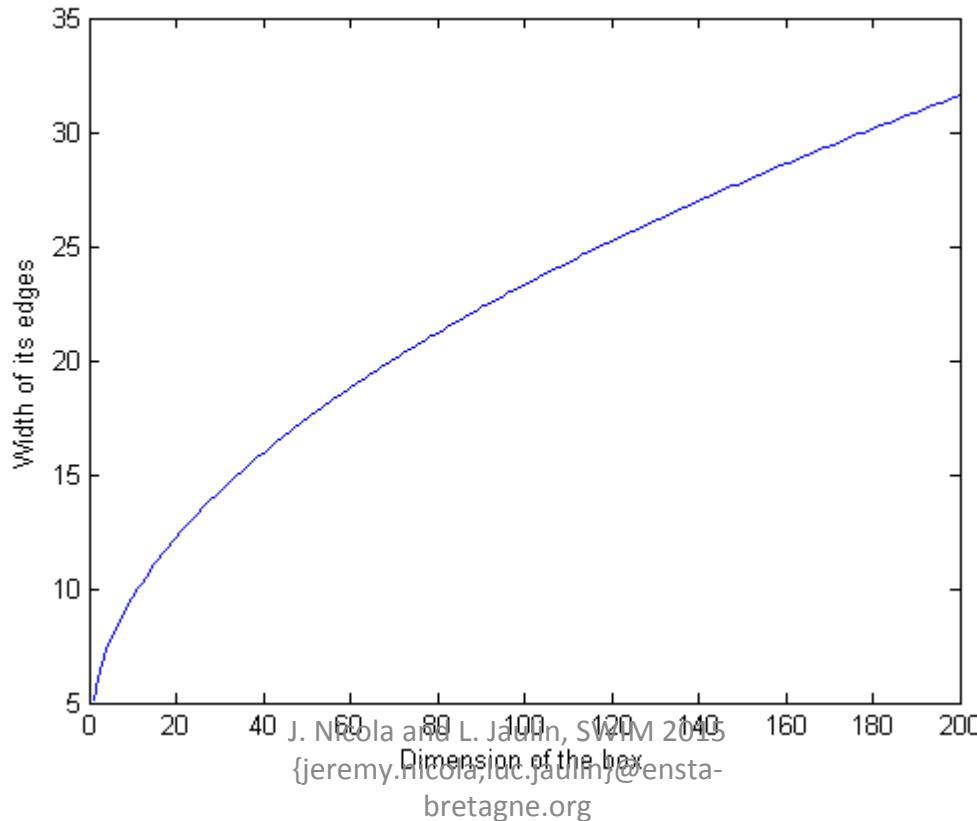
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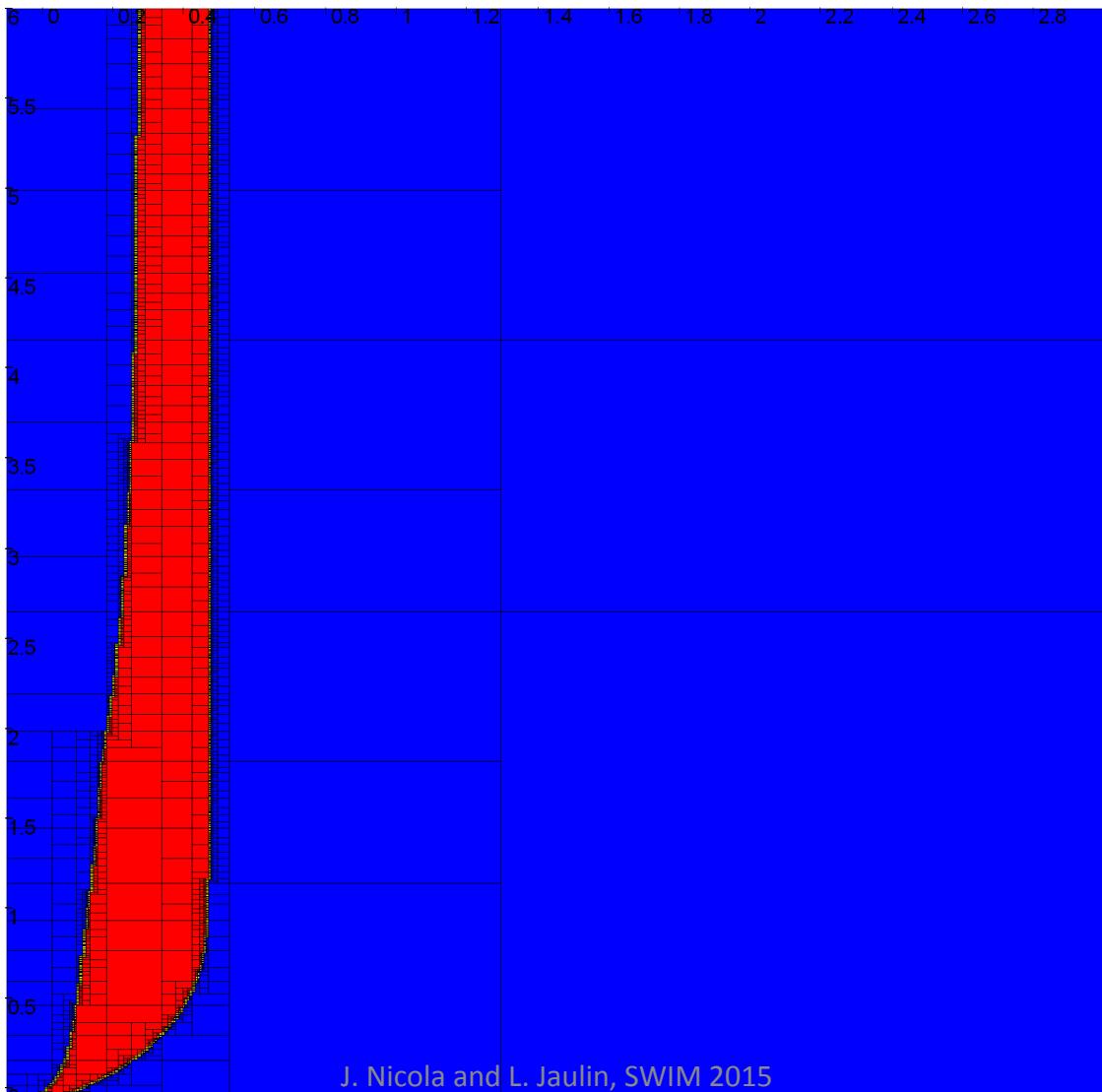


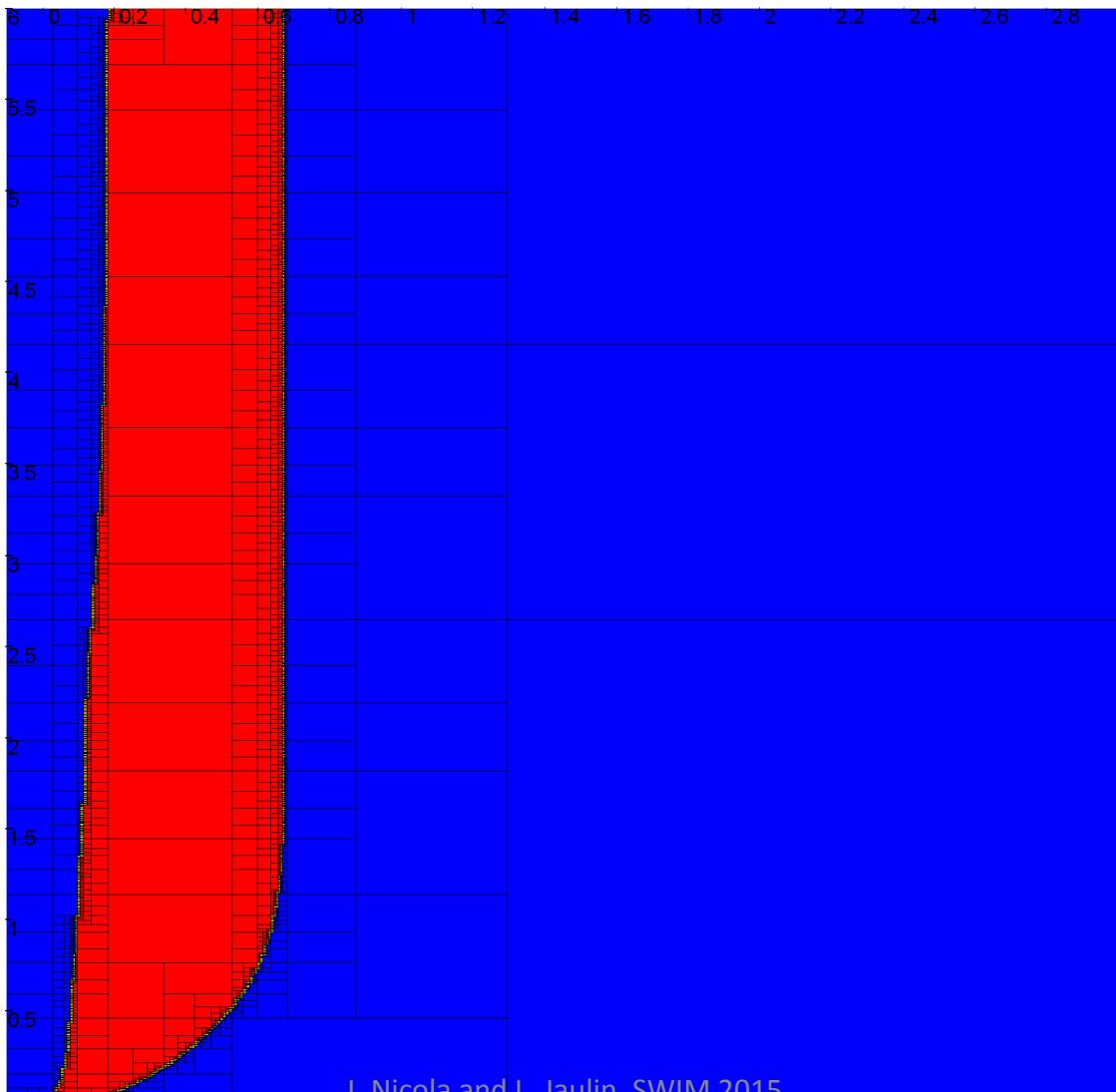
- As the dimension (number of measurements) grows, so do the edges of the box



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- We invert  $y=g(x)$  with a 99% confidence using SIVIA



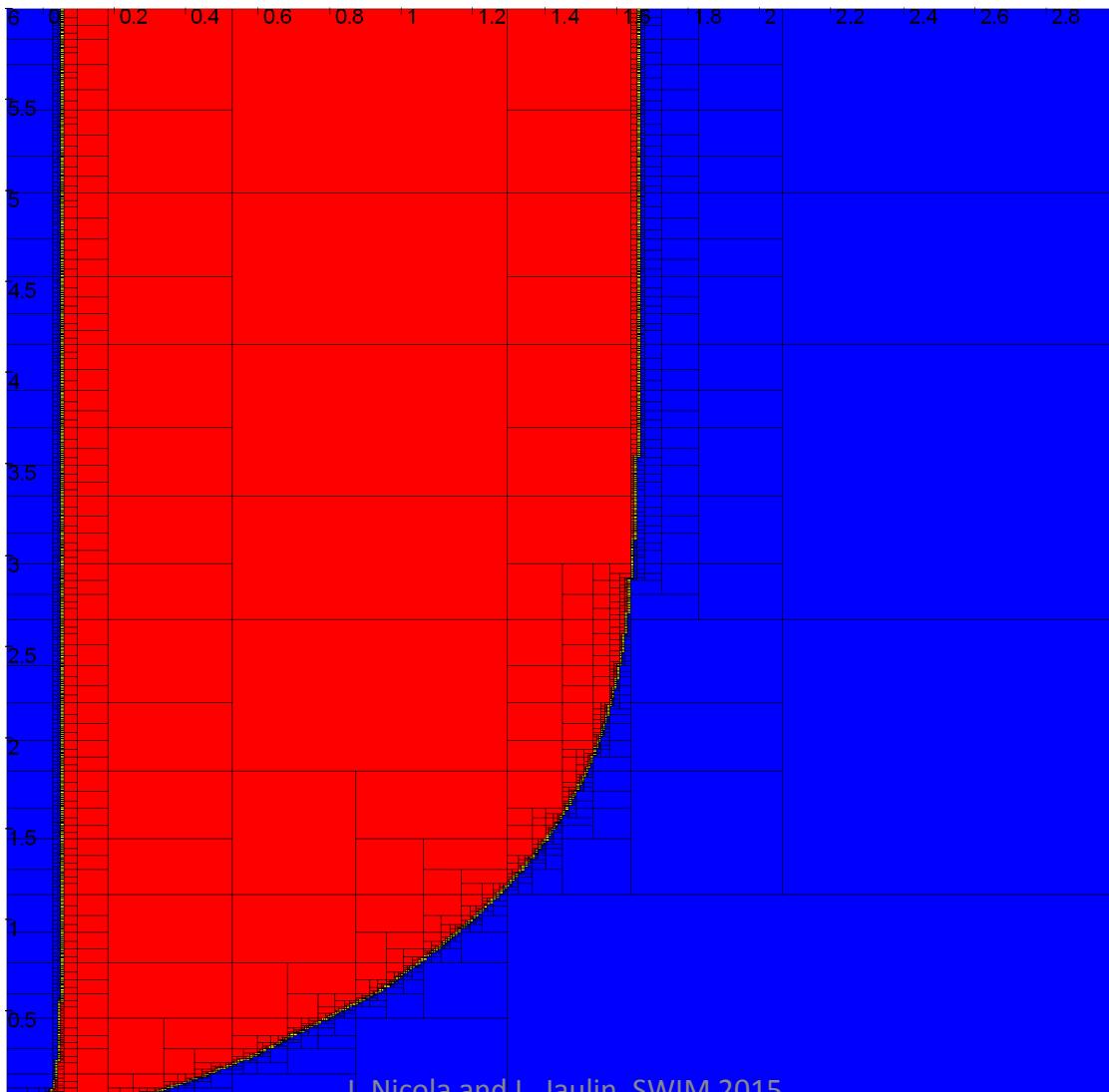


J. Nicola and L. Jaulin, SWIM 2015

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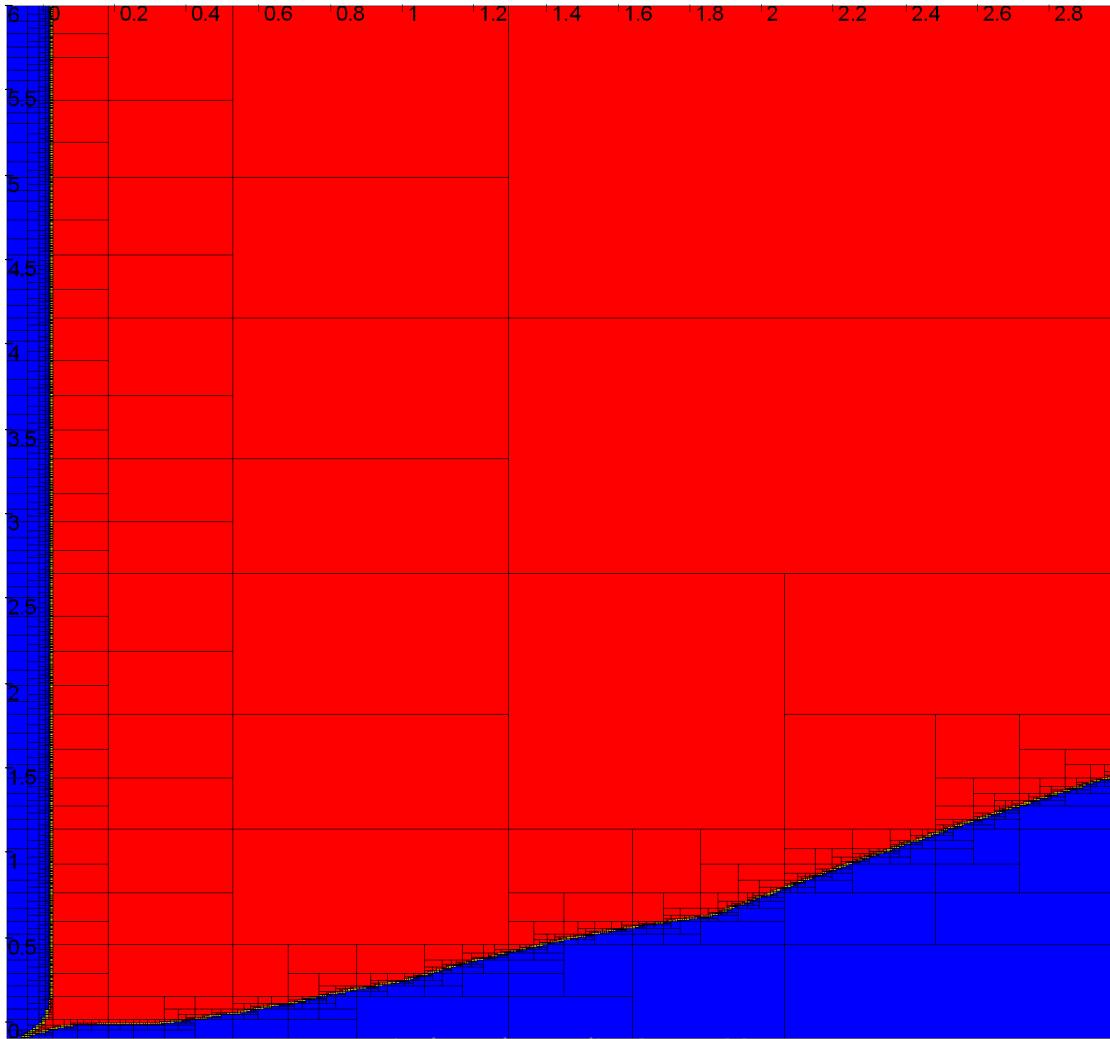
With 20 measurements



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With 50 measurements



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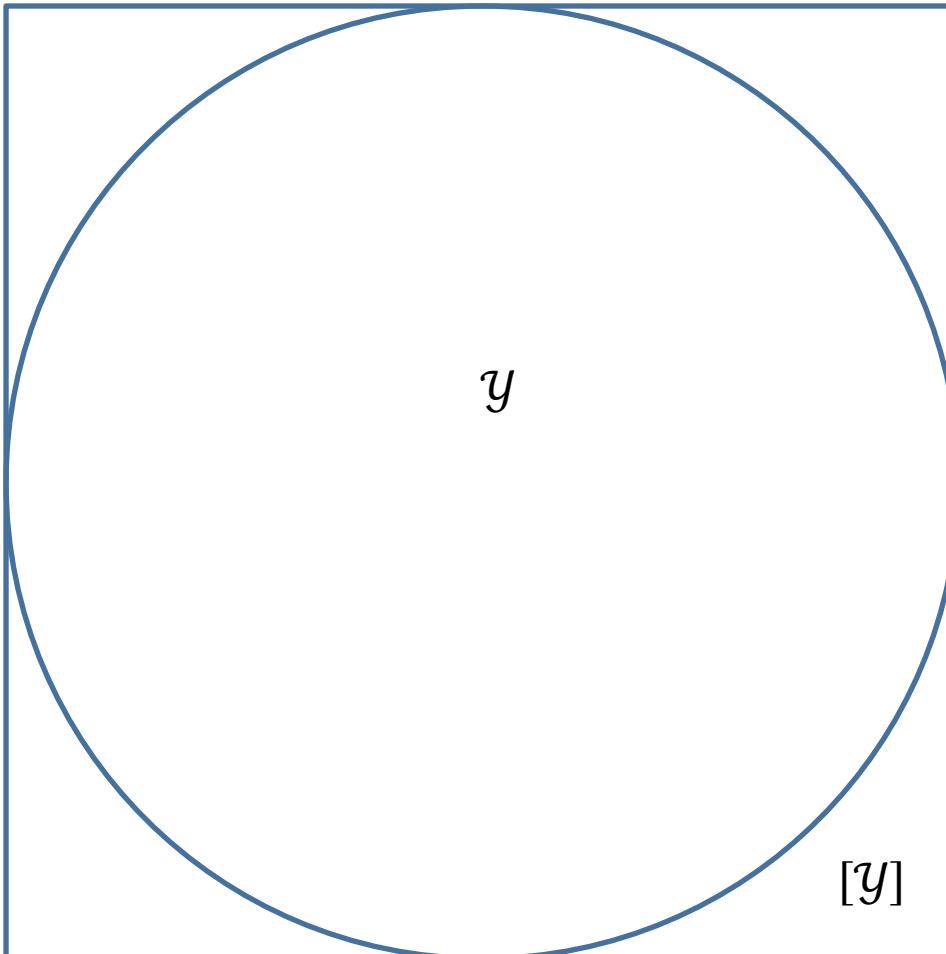
With 100 measurements

- The precision of the inversion does not grow with the number of measurements

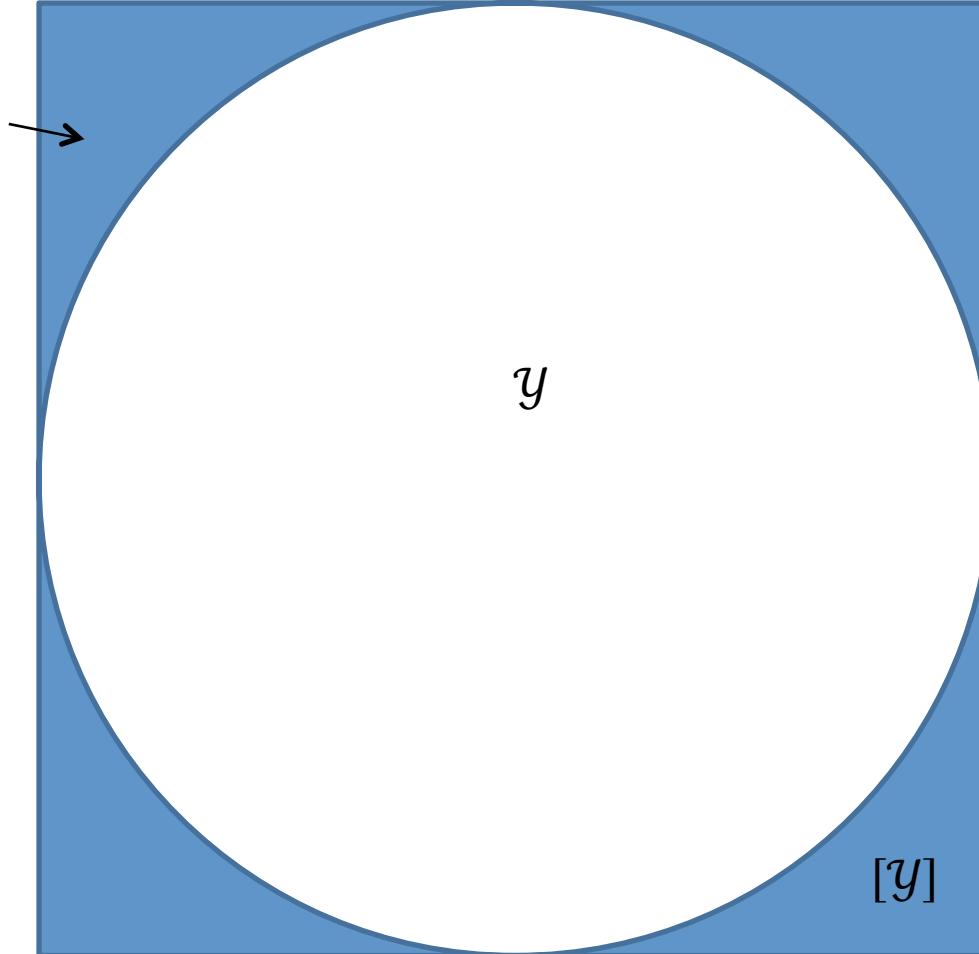
- The volume of the box-hull  $[\mathcal{Y}]$  of  $\mathcal{Y}$  grows as:

$$vol([\mathcal{Y}]) = (2 * a(\eta, k))^k$$

- A box is a poor approximation of a disk



The volume of  
 $[y] \setminus y$   
is not negligible  
in high dimension



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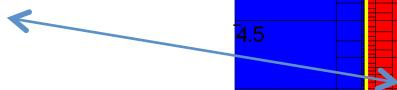
- We add the constraint «  $y$  is in a sphere of radius  $a$  »

$$\begin{cases} y = g(x) \\ |y|^2 \leq a^2 \end{cases}$$

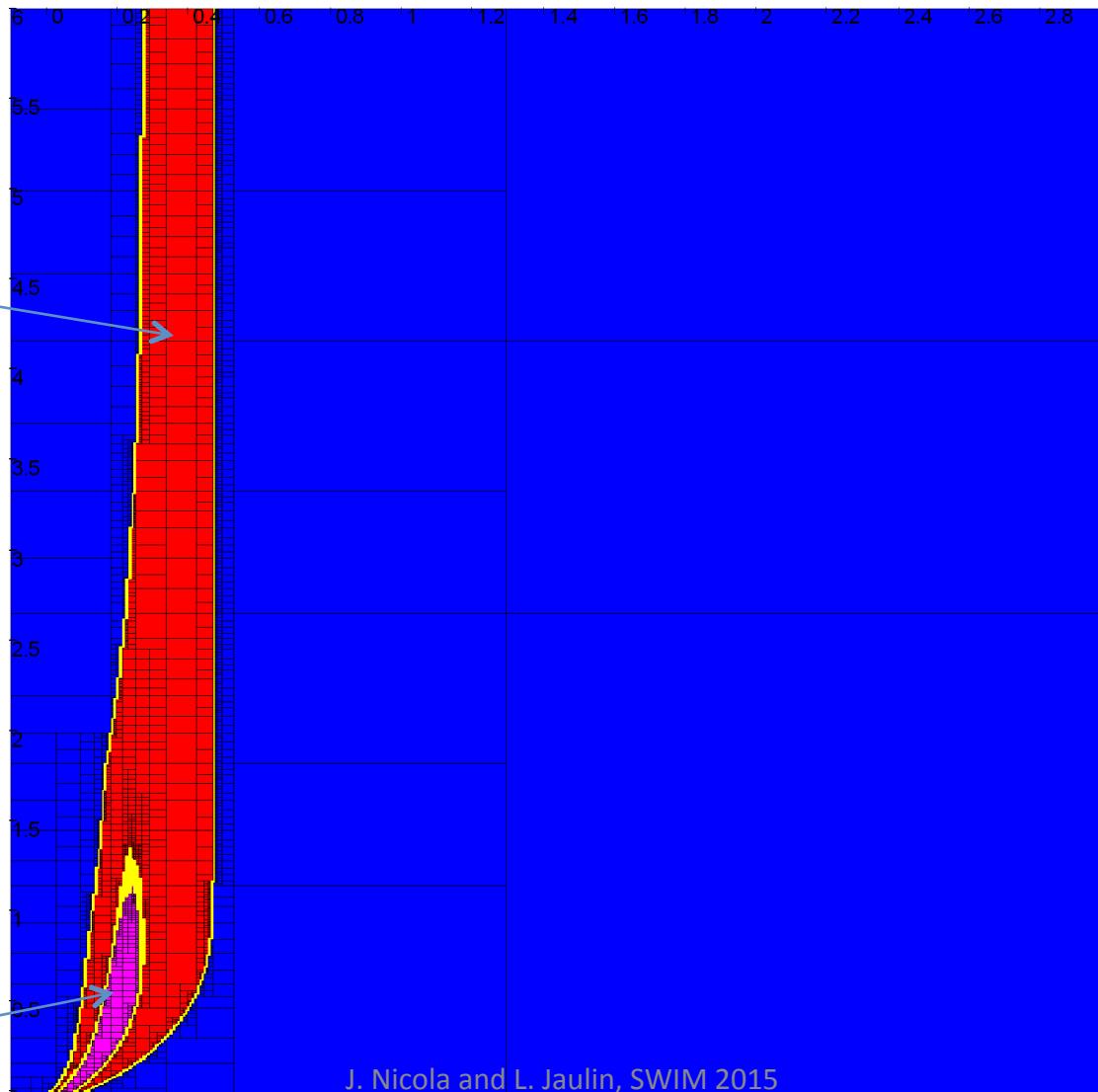
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$$\begin{aligned} & \begin{cases} y = g(x) \\ |y|^2 \leq a^2 \end{cases} \\ & \Leftrightarrow \\ & \begin{cases} y = g(x) \\ \sum (y_i - \tilde{y}_i)^2 \leq a^2 \end{cases} \end{aligned}$$

Inversion of the box



Inversion of the sphere

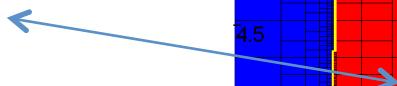


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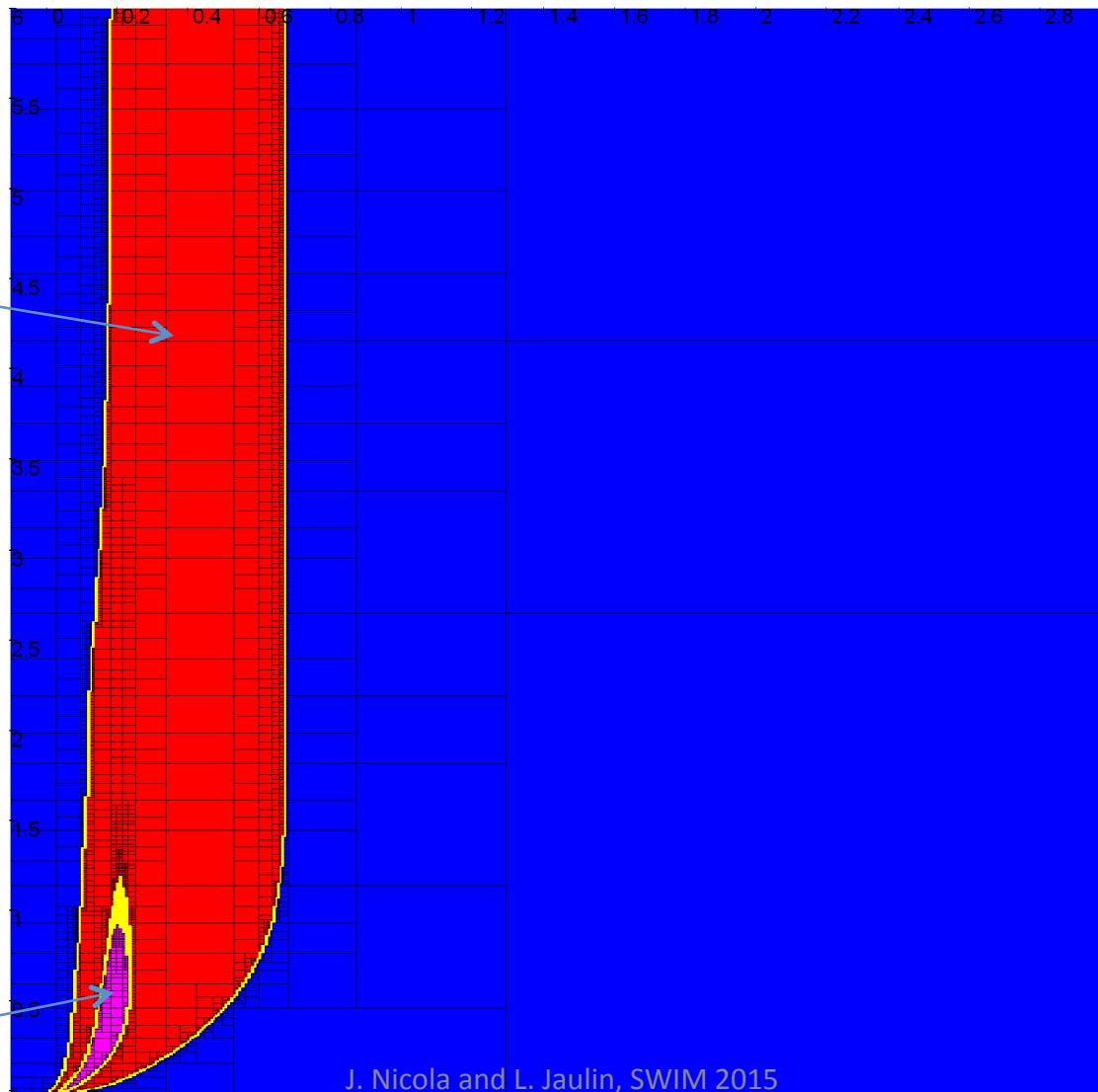
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With 10 measurements

Inversion of the box



Inversion of the sphere



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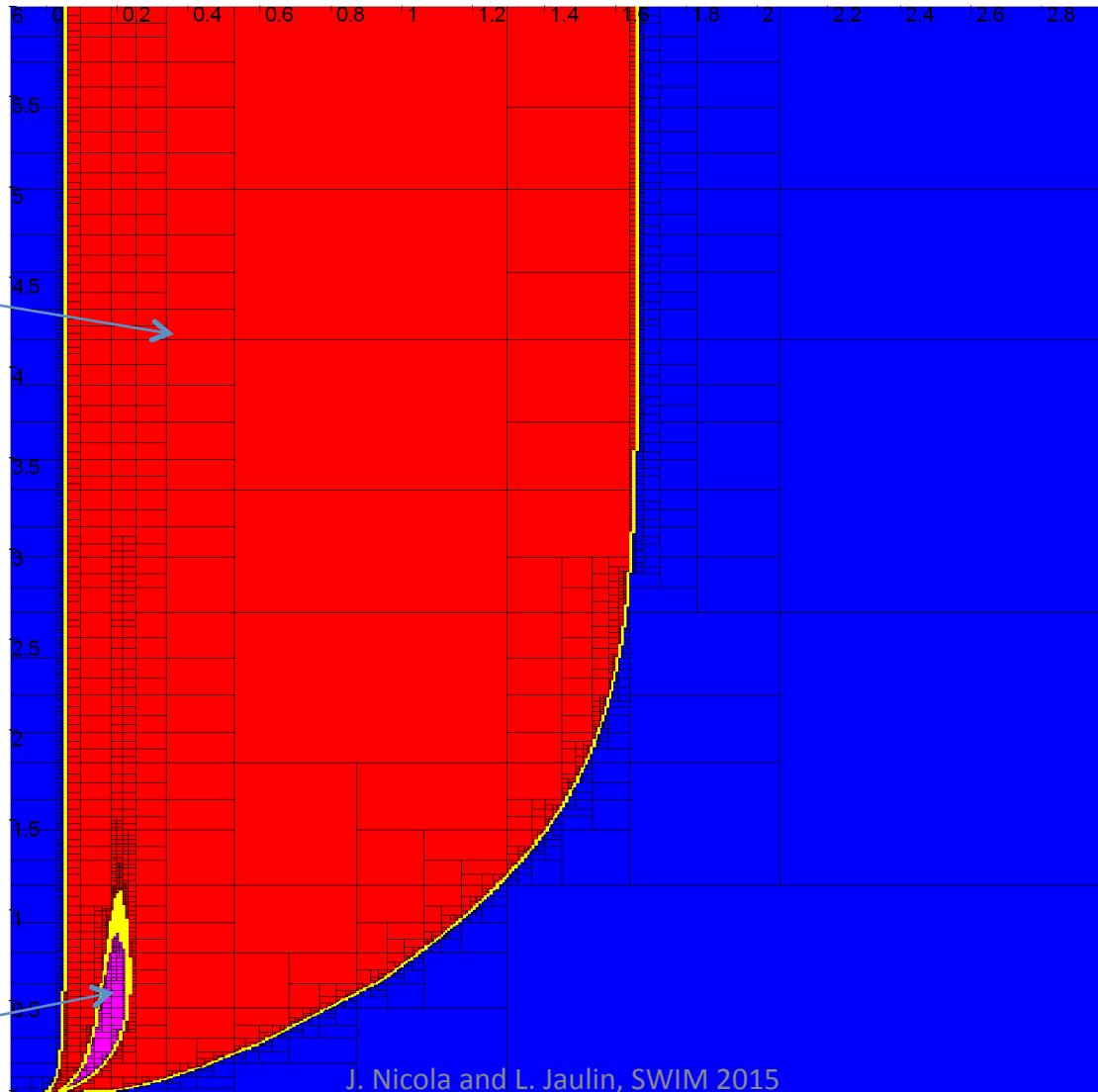
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Inversion of the sphere



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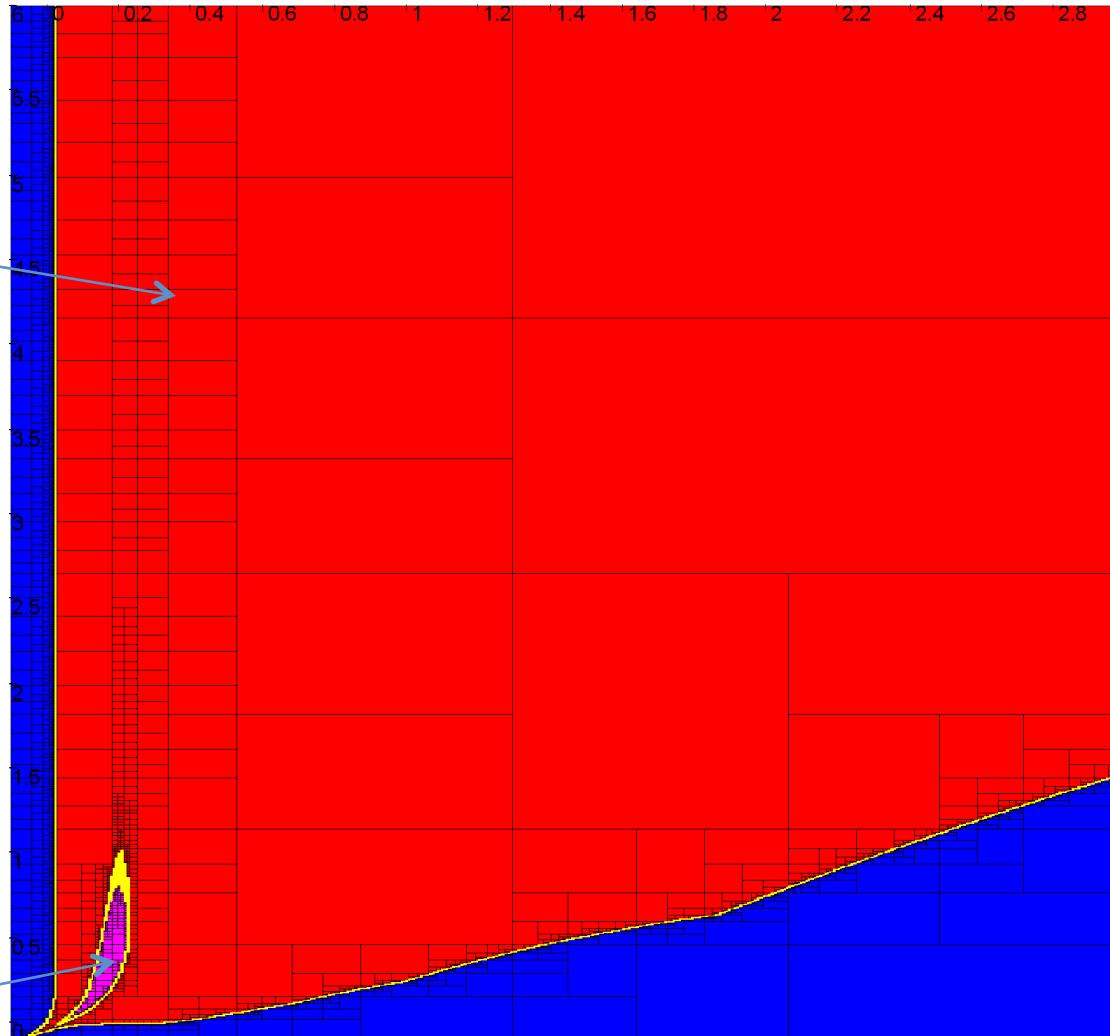
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With 50 measurements

Inversion of the box



Inversion of the sphere



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$$V_n = \frac{\pi^{n/2} R^n}{\Gamma(n/2 + 1)}$$

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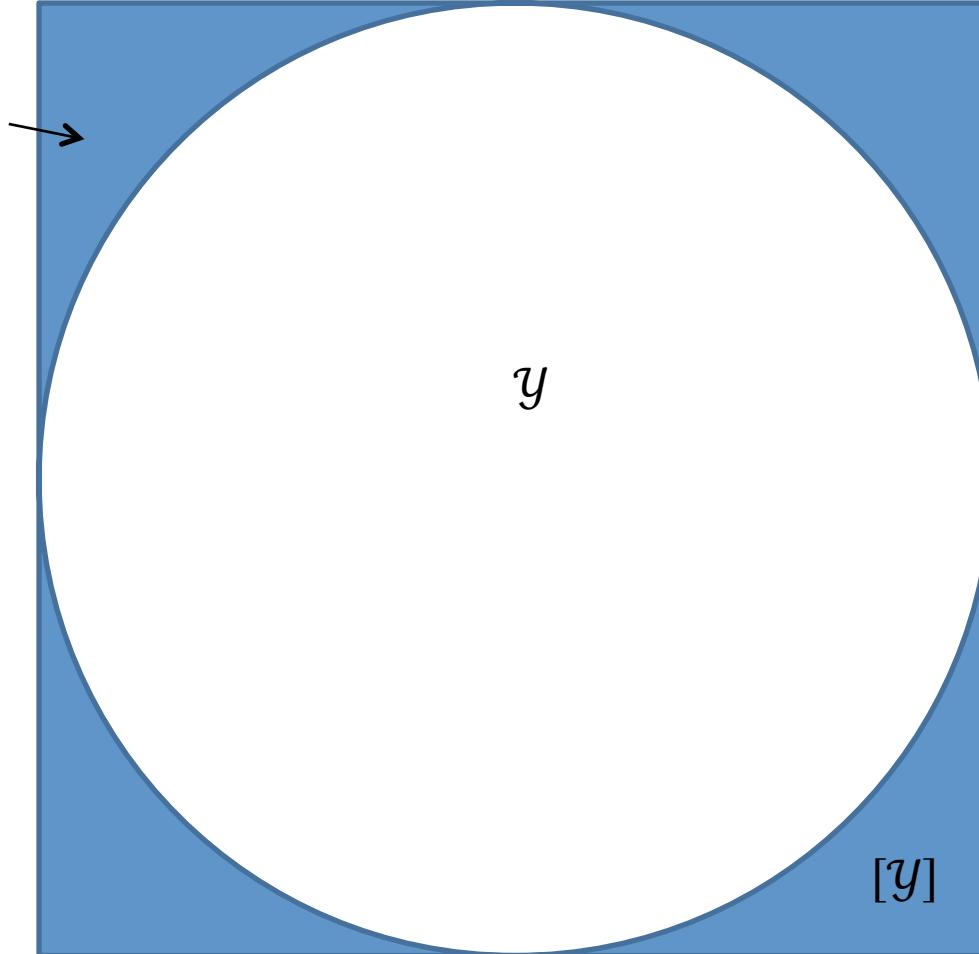
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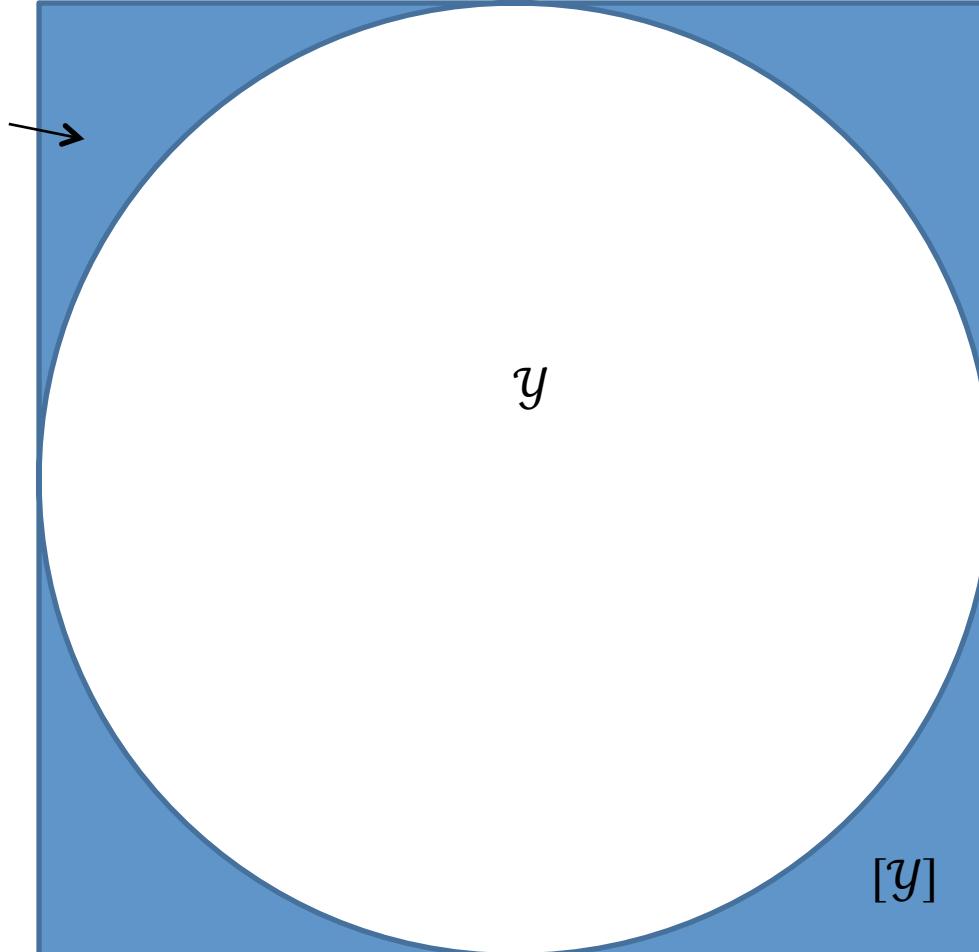
$$\lim_{n \rightarrow \infty} (V_n) = 0$$

- As the dimension of the sphere (number of measurements) grows, its volume tends towards zero

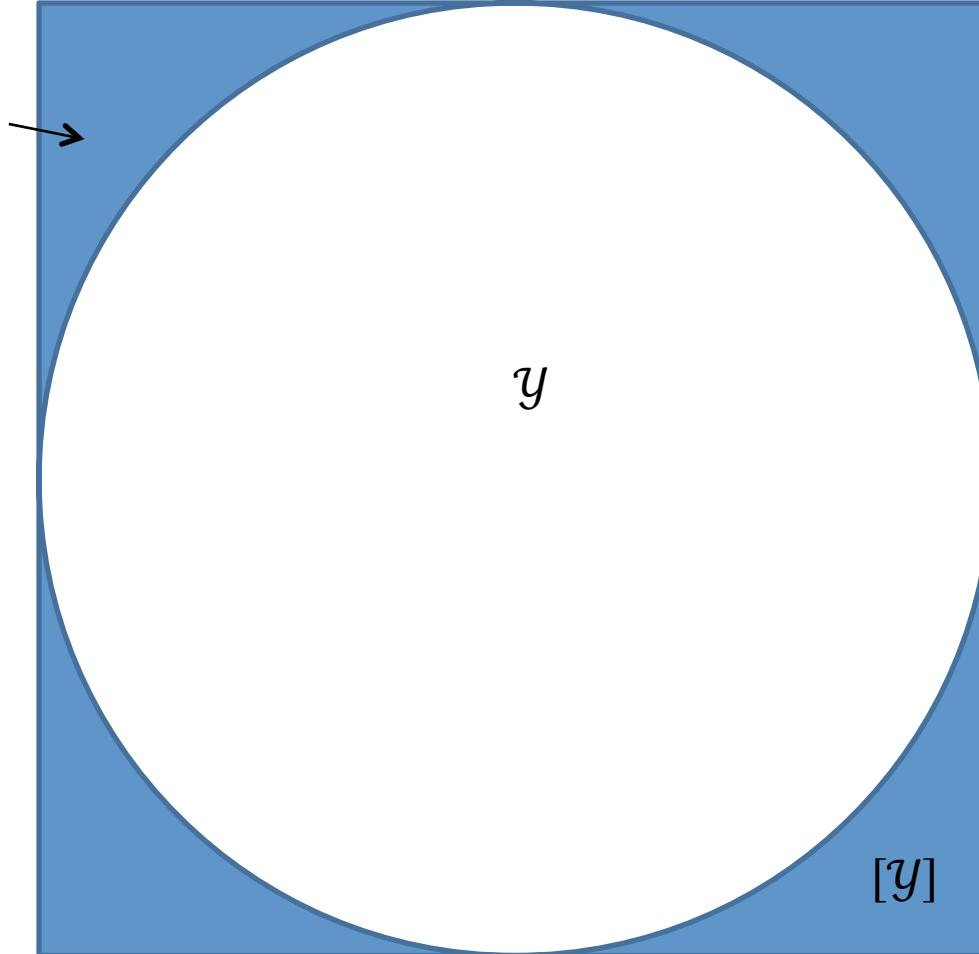
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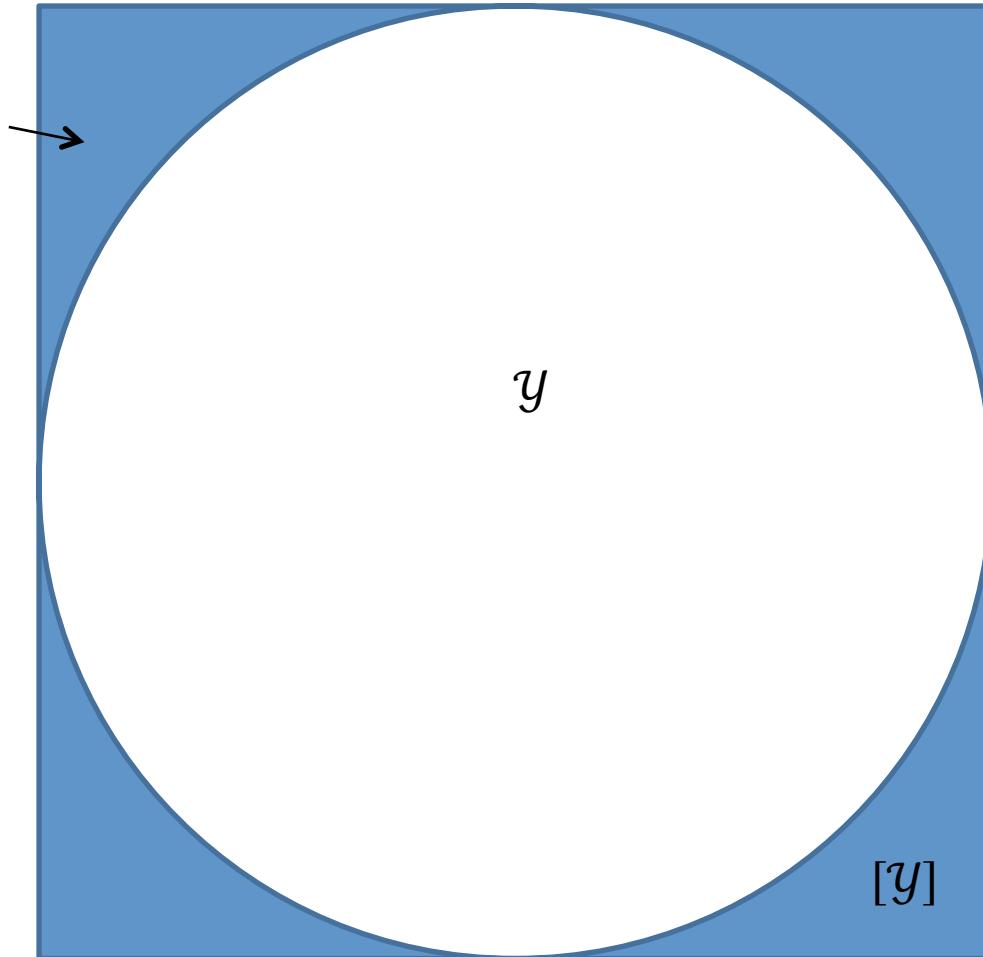


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In high dimension  
 $vol([y] \setminus y) \rightarrow vol([y])$

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In high dimension  
 $\text{vol}([y] \setminus y) \rightarrow \text{vol}([y])$

A box is « filled by its corners »

- By adding a big number of measurements, we could inverse a virtually zero-volume set, i.e. reach an infinite precision

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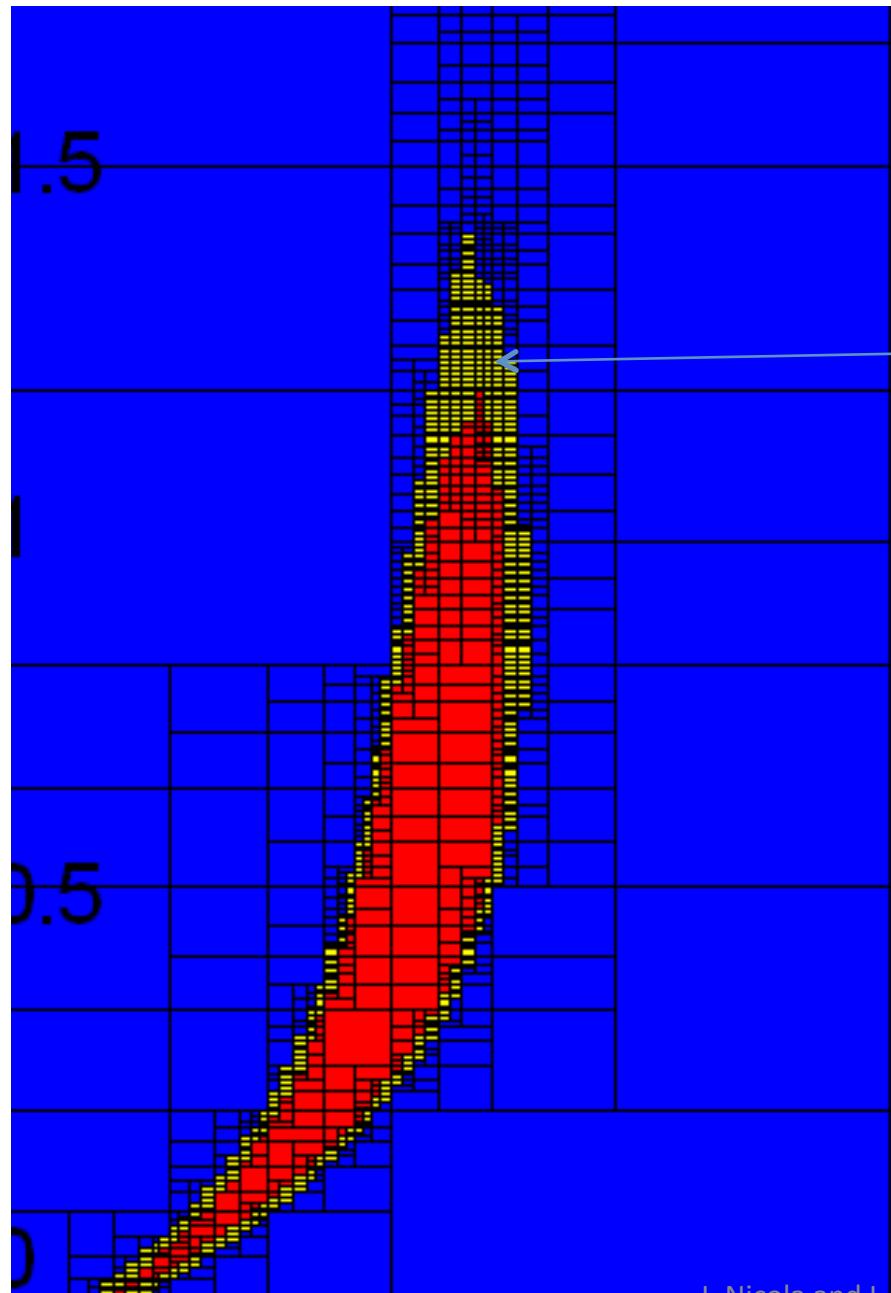
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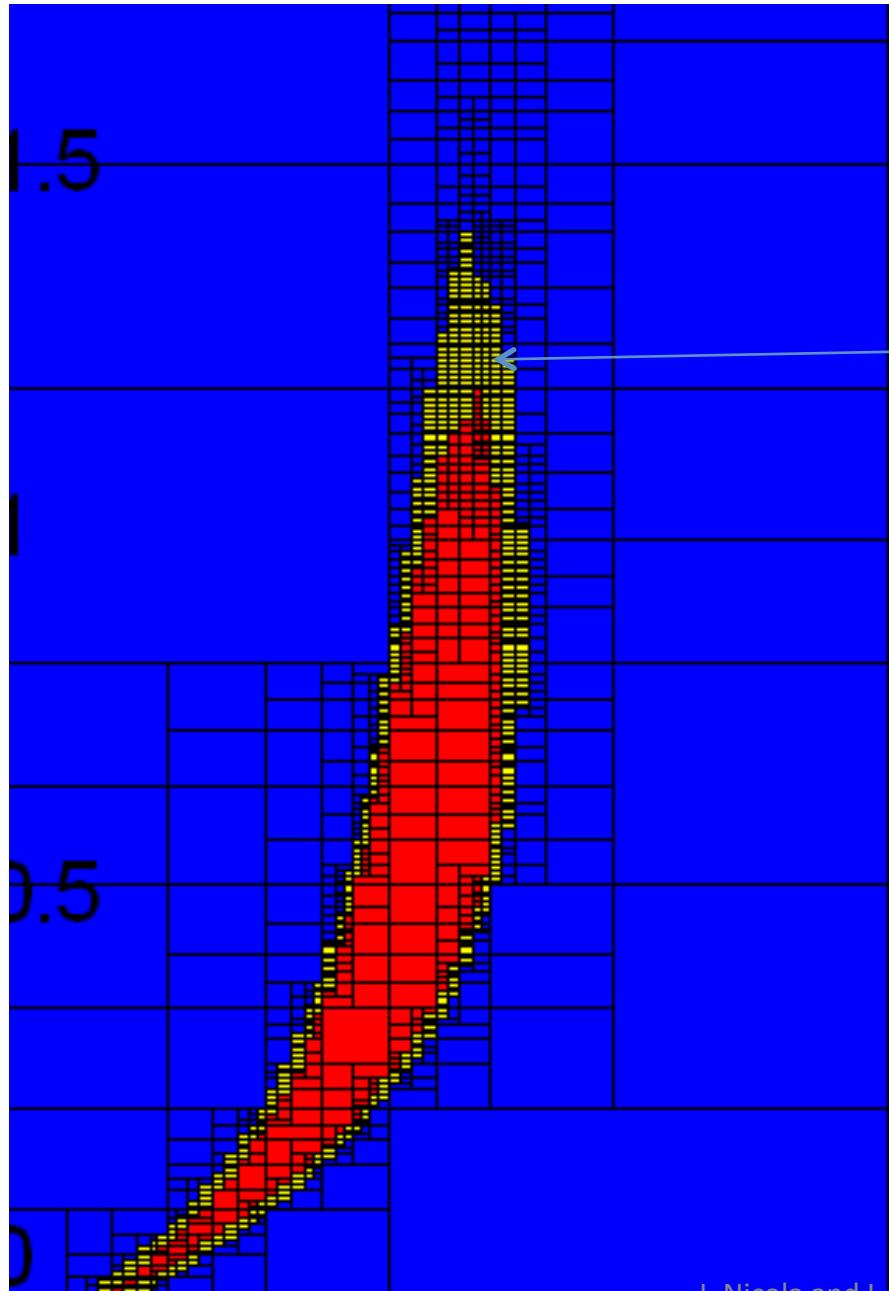
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$$g(f(x)) = (f_1(x) - \tilde{y}_1)^2 + (f_2(x) - \tilde{y}_2)^2 + \dots$$

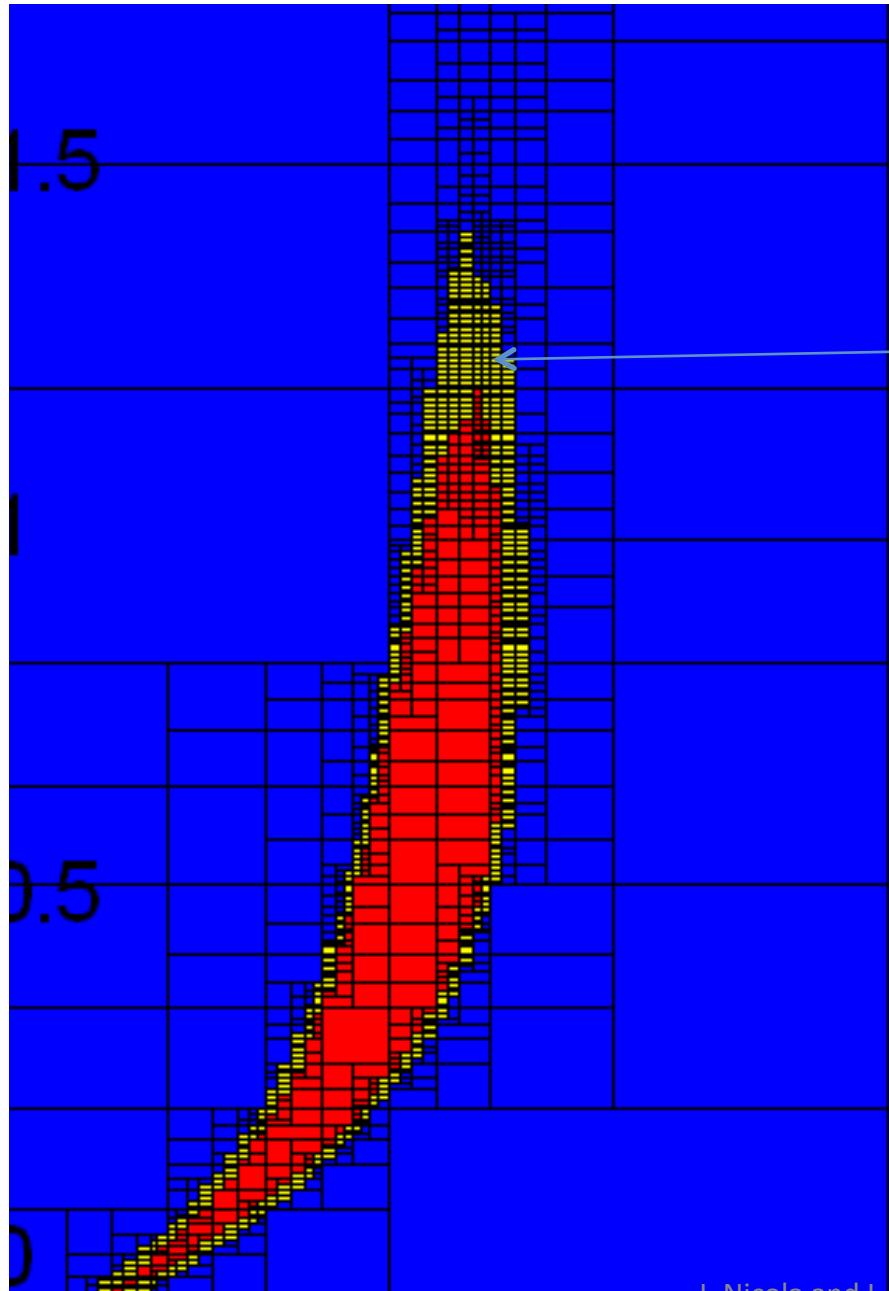
Multiple occurrences





Wrapping effect

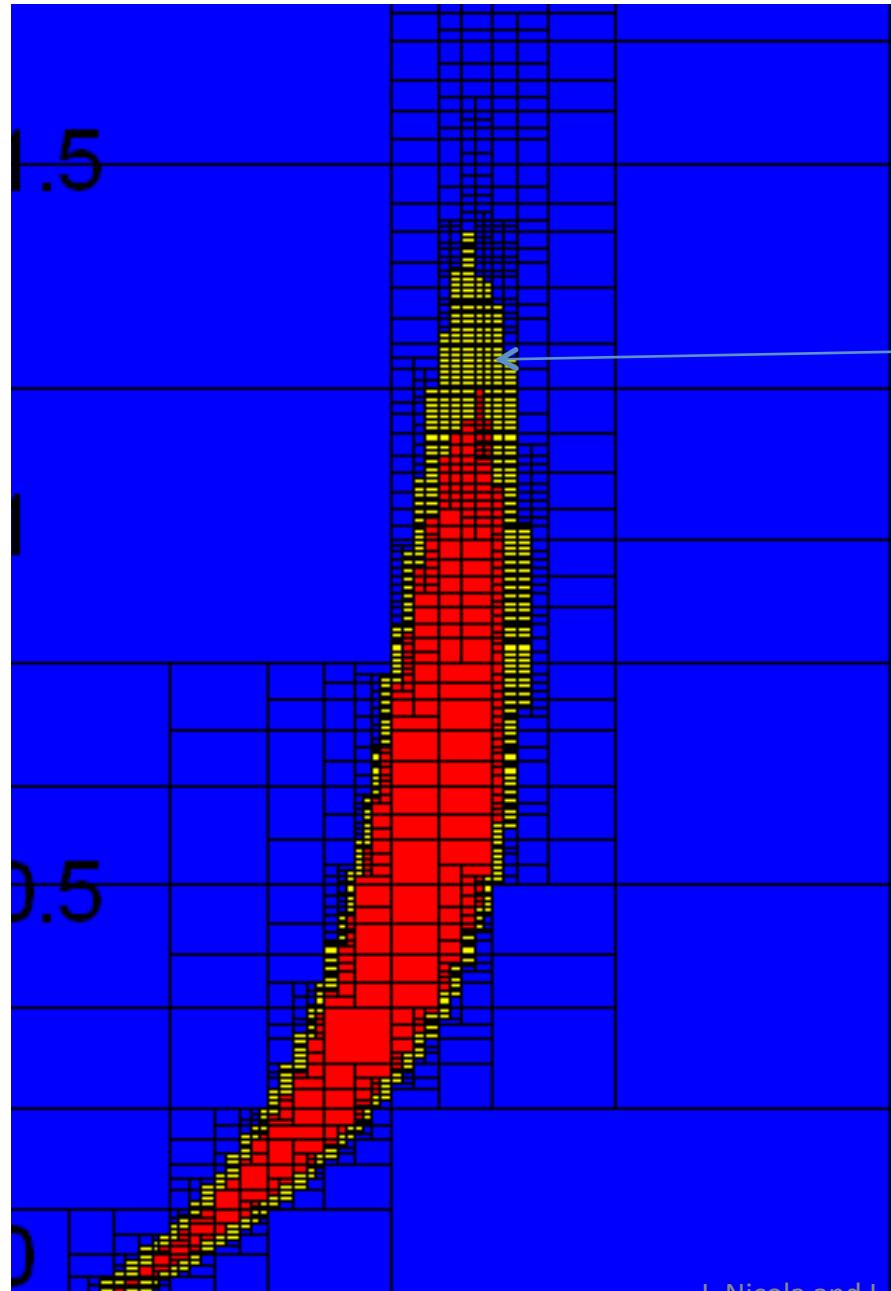
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We could use linear methods (polytopes,  
ellipsoids, affine forms...) to reduce the  
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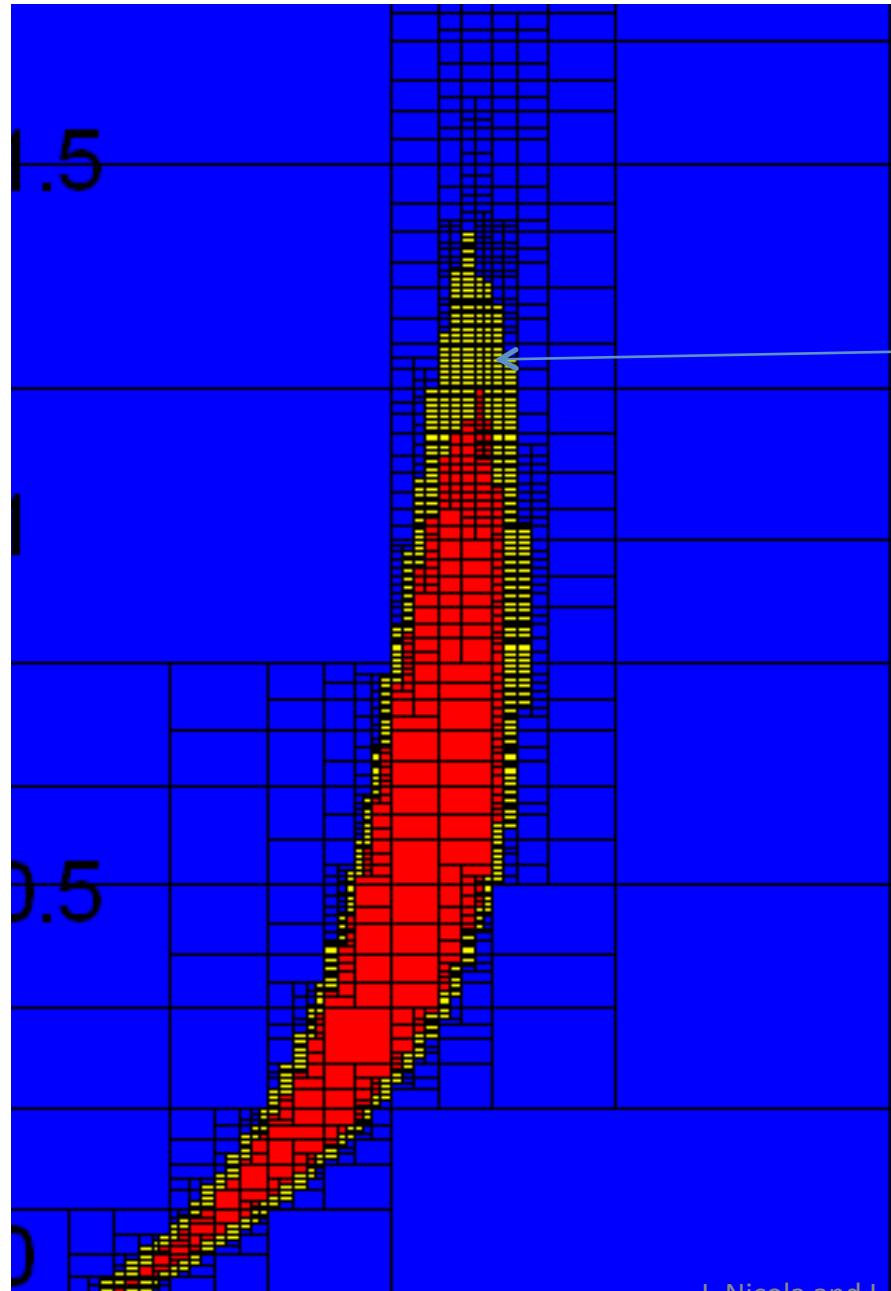
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An approach is to use the centred form  
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$$[f_c]([\mathbf{x}]) = \mathbf{f}(\mathbf{m}) + [\mathbf{g}^t]([\mathbf{x}])([\mathbf{x}] - \mathbf{m})$$



### Wrapping effect

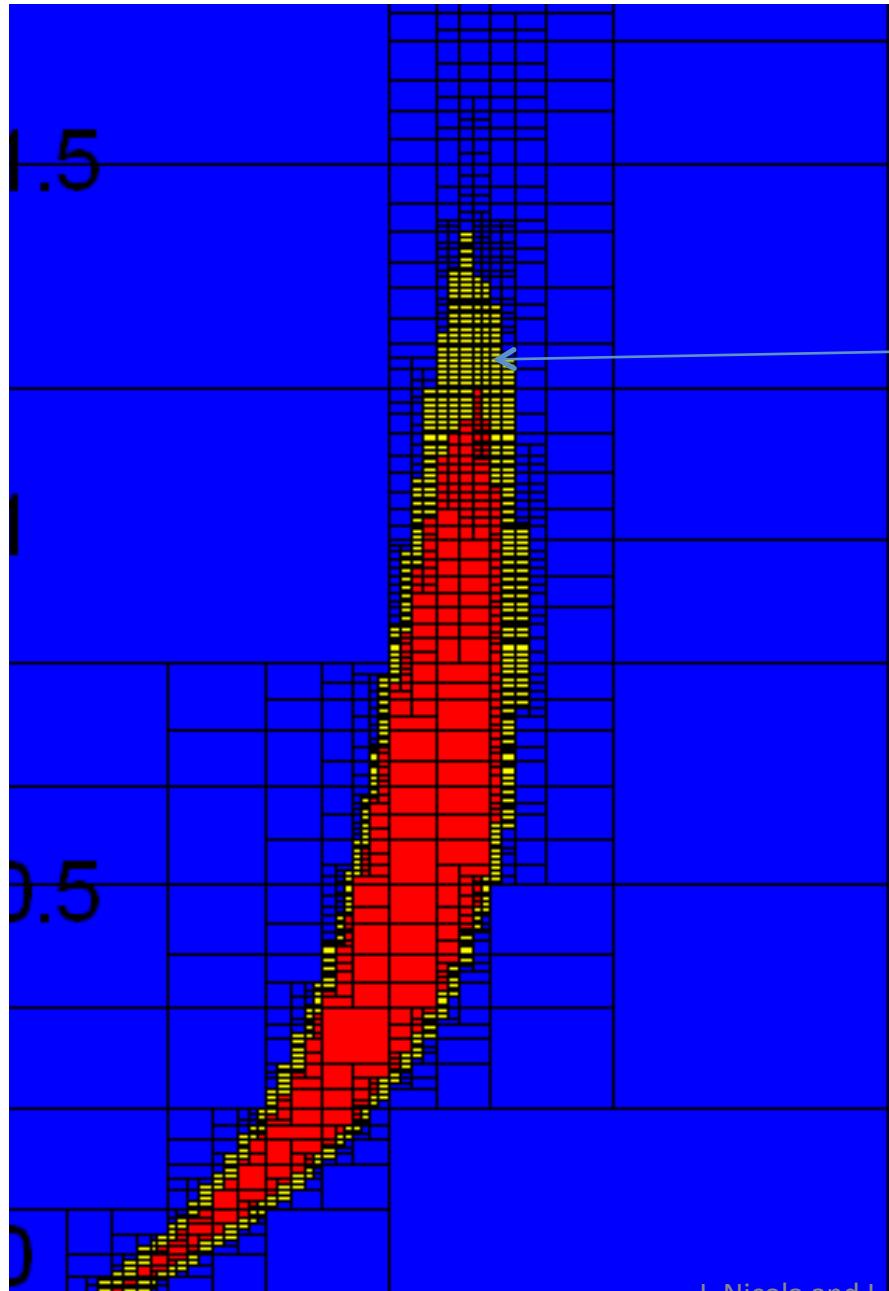
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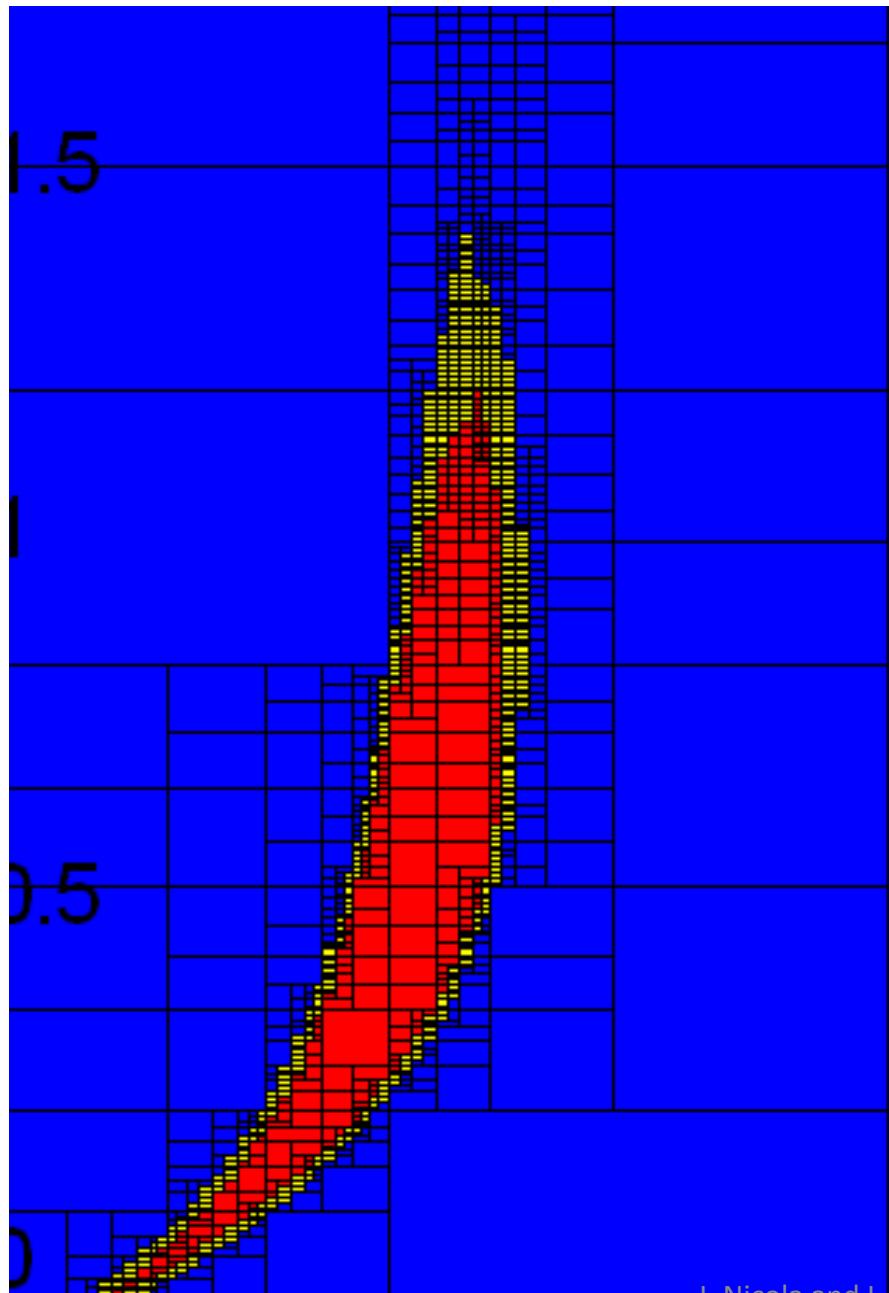
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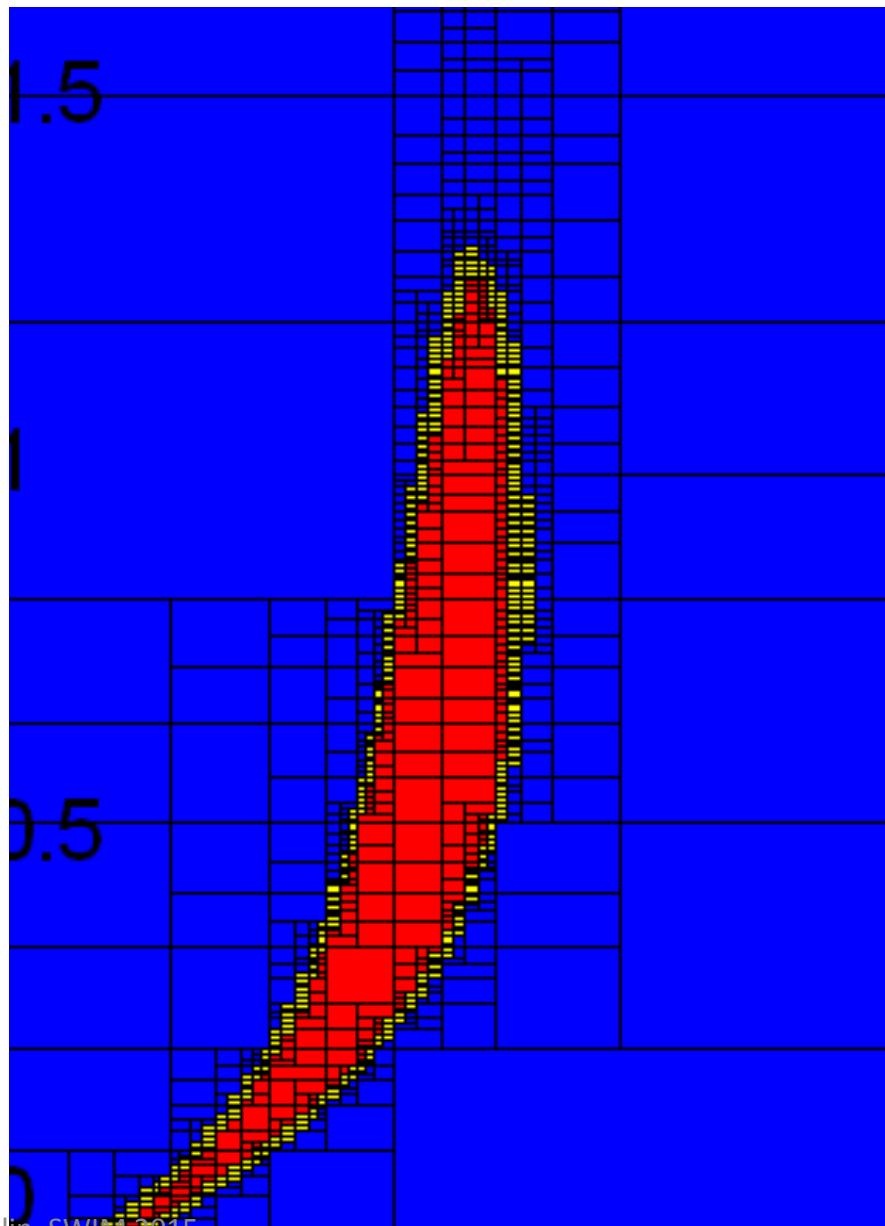
With  $\mathbf{m}=\text{mid}([\mathbf{x}])$ ,  $\mathbf{g}$  is the Jacobian of  $\mathbf{f}$

$$\lim_{w([\mathbf{x}]) \rightarrow 0} \frac{w([f_c](\mathbf{x}))}{w(f(\mathbf{x}))} = 1$$

$w([\mathbf{x}])$  is the width of  $[\mathbf{x}]$

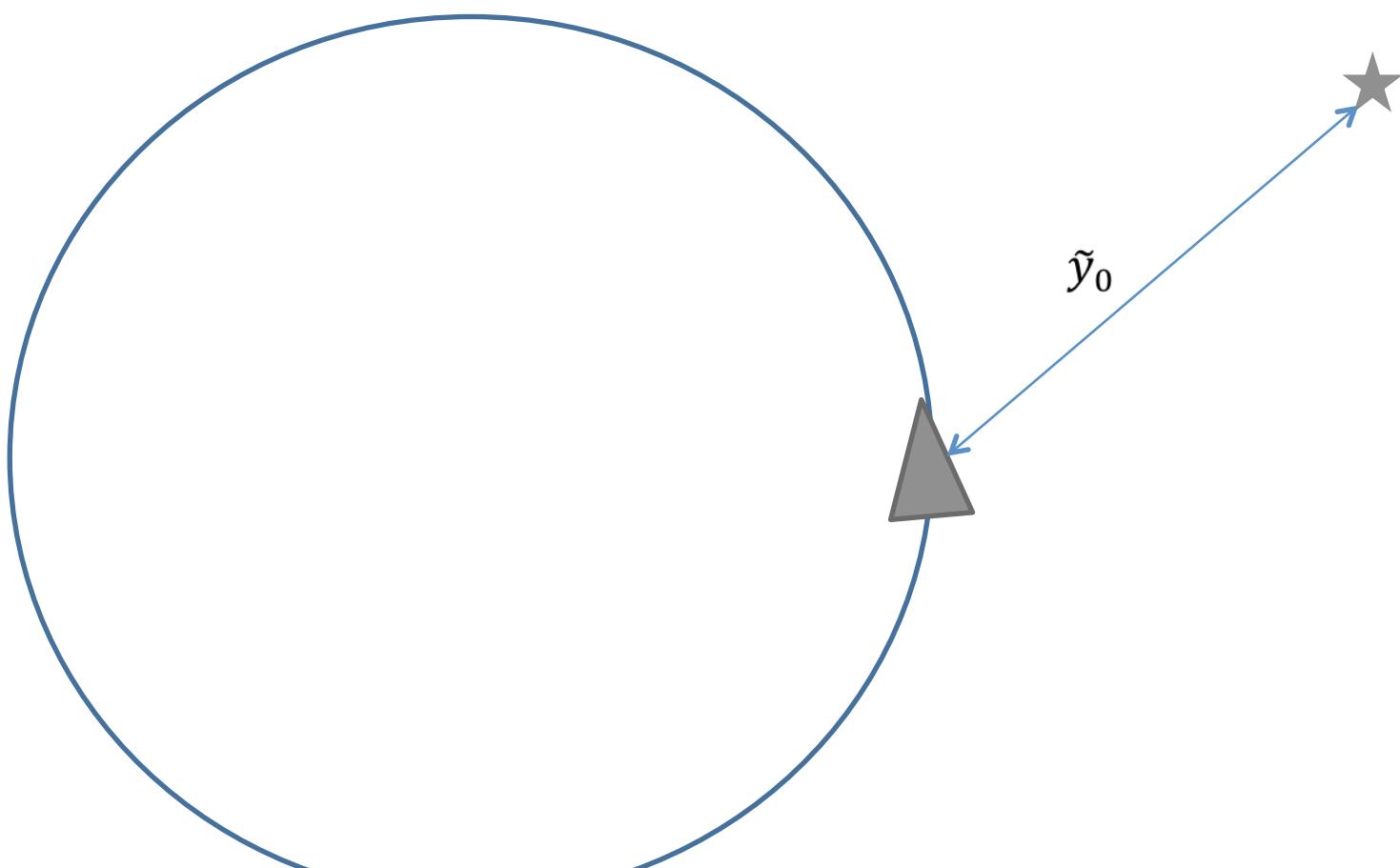


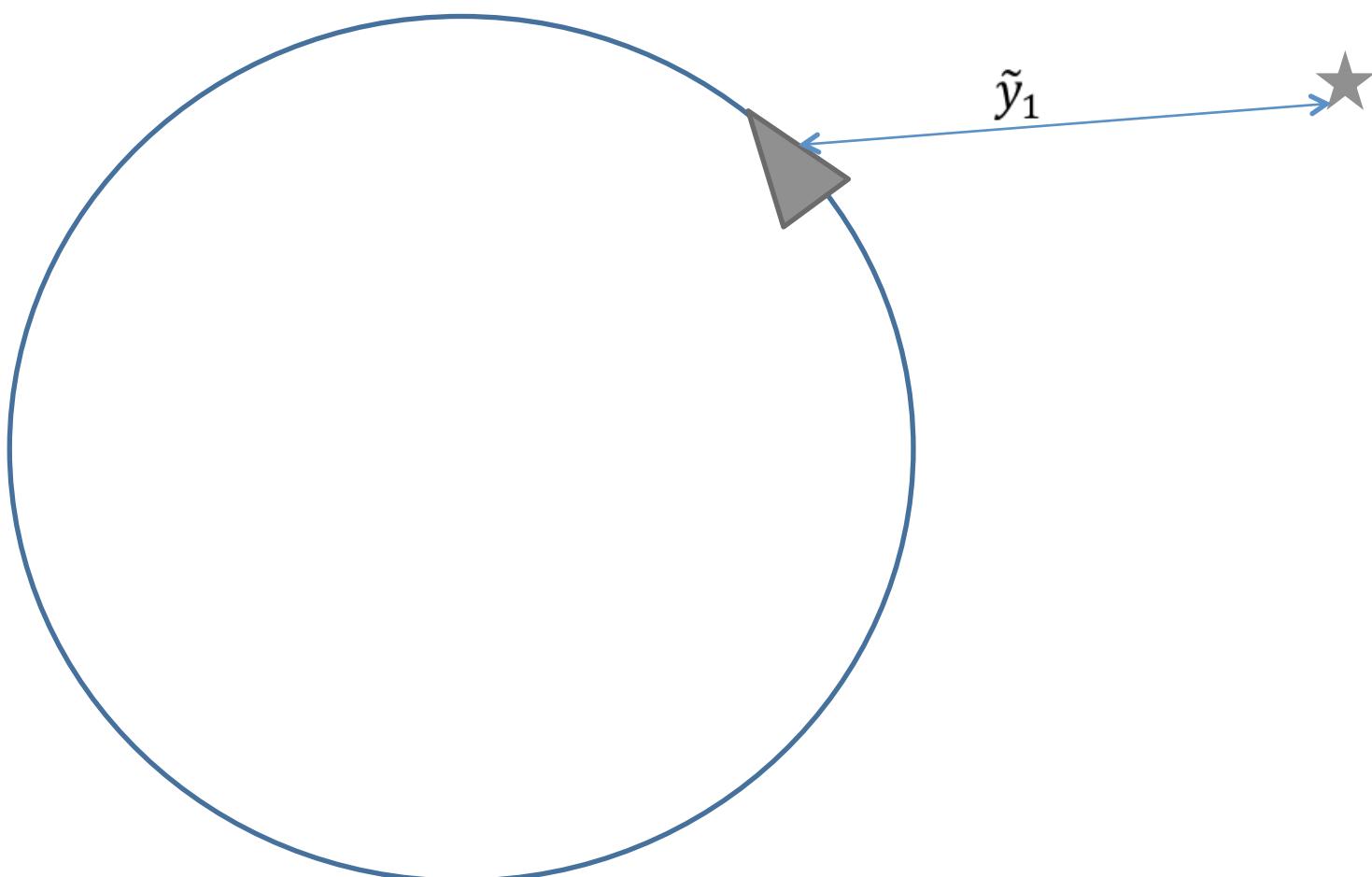
Same inversion with the centred-form

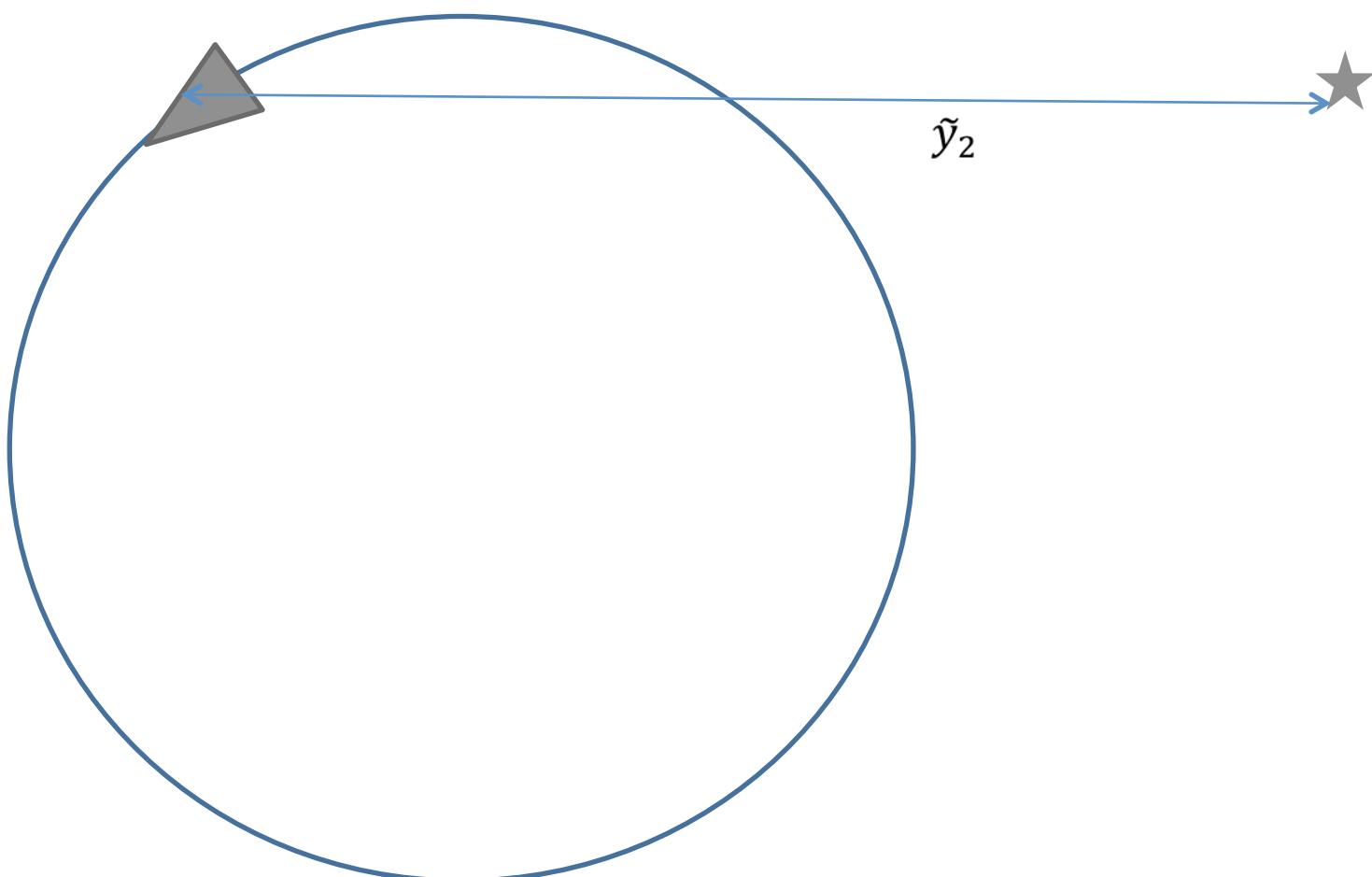


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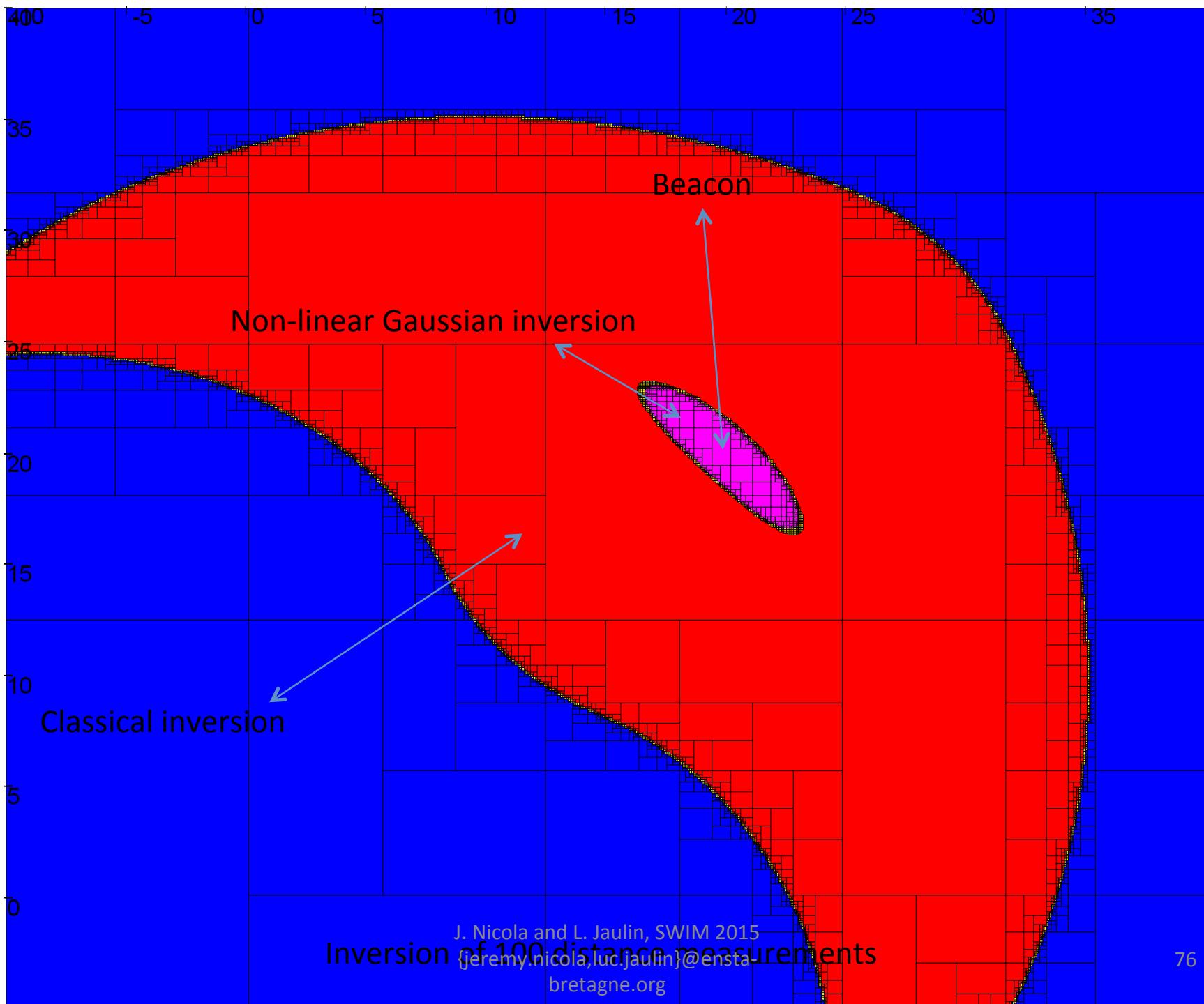
- A mobile robot moving in circles measures:
  - Its position with a GPS with a high precision
  - Its distance to a beacon, subject to a white normally distributed noise of variance 1







- The position of the beacon is initially unknown



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- Conclusion

- We took a probabilistic property:
  - The noise is normally distributed, additive, white
- We casted this property as a geometrical constraint
- We are able to reliably and precisely invert a non-linear function in a least-square fashion, but without linearizing

# Thank you for your attention