



EASIBEX-MATLAB : a simple tool to
start with interval contractors



Description

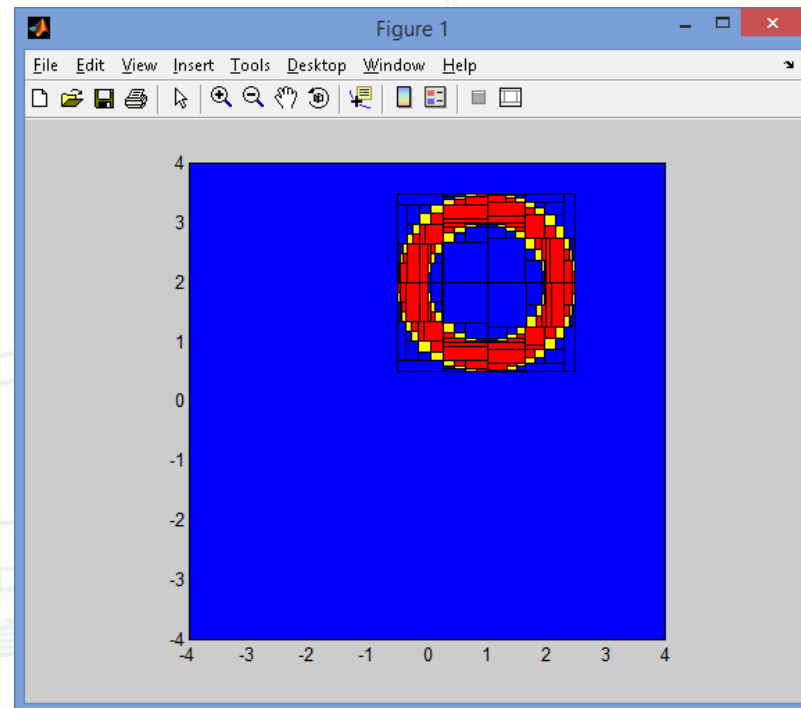
Description

- Main goals
 - Start using interval arithmetic and contractors
 - Quickly prototype and test new algorithms
- Target users
 - Students
 - Scientists not specialist in programming



Description

- Base and philosophy
 - Simple MATLAB layer of IBEX
 - Non object-oriented naming conventions
 - Easily draw results thanks to MATLAB or VIBes



- Limitations
 - To keep it simple, not all IBEX features are available
 - No guaranties w.r.t. rounding...
 - Simplified function names to avoid object-oriented paradigms

- Other options
 - EASIBEX-CPP is available if C++ is needed : see www.ensta-bretagne.fr/jaulin/easibex.html
 - Once you are comfortable with intervals, contractors, C++ and object-oriented programming, use directly IBEX



Demo

Demo

- Download and test
 - <https://github.com/ENSTABretagneRobotics/EASIBEX-MATLAB/>



- To define an EASIBEX-MATLAB interval
 - $x = [-2, 2]$
 - $x(1, 2)$ would be 2
- An empty interval would be
 - $x = [\text{NaN}, \text{NaN}]$
- Infinity
 - $x = [-\text{Inf}, \text{Inf}]$



- To define a box
 - $x = \begin{bmatrix} -2 & 2 \\ 2 & 4 \\ -4 & 1 \end{bmatrix}$
 - $x(2,:)$ would be $[2,4]$
- 2 intervals can be added using
 - $Z = i_Add([0,2], [-1,2])$
- And 2 boxes
 - $Z = i_Add(\begin{bmatrix} 0 & 1 \\ 0 & 10 \\ 0 & 10 \end{bmatrix}, \begin{bmatrix} -1 & 0 \\ 2 & 5 \\ -1 & 0 \end{bmatrix})$



- To contract 3 intervals $Z=[-10,1]$, $X=[0,2]$, $Y=[-1,2]$ knowing the constraint $Z=X+Y$:
 - $[Z,X,Y]=i_Cadd([-10,1],[0,2],[-1,2])$
- To contract the vector $x=[-10,10]^*[0,10]^*[-10,0]$ w.r.t. the q-relaxed intersection of the 4 vectors $[-2,2]^*[2,4]^*[-4,1]$, $[-1,5]^*[-5,8]^*[-7,2]$, $[-1,1]^*[0,2]^*[1,2]$, $[-2,2]^*[2,8]^*[-1,2]$, with $q=2$:
 - $x = [[-10,10];[0,10];[-10,0]]$
 - $y_j = \{[[[-2,2];[2,4];[-4,1]];[[-1,5];[-5,8];[-7,2]];[[-1,1];[0,2];[1,2]];[[-2,2];[2,8];[-1,2]]\}$
 - $x = i_C_q_in(x, 2, y_j)$

- Interval matrix imatrix
 - $x = [[1,2];[0,1]];$
 - $A = i_imatrix(2, 2, [[[0,1];[0,0]];[[0,0];[0,1]]]);$
 - $i_Mulimatrixbox(A, x)$

- Contract $y=Ax$
 - $y = [[2,3];[1,2]];$
 - $[v, M, u] = i_Cmulimatrixbox(y, A, x)$



- C=AB
 - $A = i_imatrix(2, 2, [[[0,1];[0,0]];[[0,0];[0,1]]]);$
 - $B = i_imatrix(2, 2, [[[1,2];[0,0]];[[0,0];[1,2]]]);$
 - $C = i_imatrix(2, 2, [[[2,3];[0,0]];[[0,0];[2,3]]]);$
 - $i_Mul(A, B)$

- Contract C=AB
 - $[M, P, Q] = i_Cmul(C, A, B)$



Questions?



