# On Polynomial-Time Combinatorial Algorithms for Maximum *L*-Bounded Flow

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### L-bounded flow

a flow decomposable into flow paths of length at most L

### Input

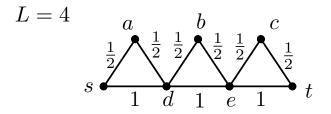
- graph G = (V, E)
- source-sink pair  $s, t \in V$
- integer parameter L

### Output and Objective

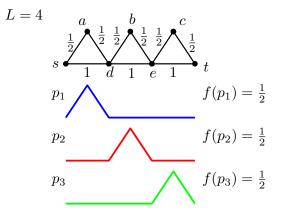
• find an *L*-bounded flow of maximum size

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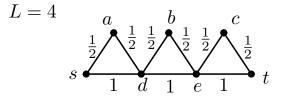
# Example of a Length Bounded Flow



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# Example of a Maximum Length Bounded Flow



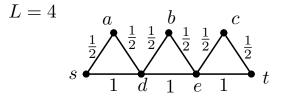
#### Observe

- every L-bounded path has to use at least two bottom edges
- three bottom edges  $\Rightarrow$  max *L*-bounded flow at most  $\frac{3}{2}$

#### Fakeaway

• The maximum *L*-bounded flow need not be integral, even on graphs with unit capacities.

# Example of a Maximum Length Bounded Flow



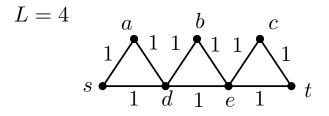
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#### Takeaway

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# Non-Example of a Length Bounded Flow



#### 4-bounded flow?

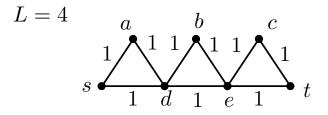
No - it's bigger than the maximum 4-bounded flow.

#### 5-bounded flow?

• Yes - decompose into two paths of length 4 and 5.

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# Non-Example of a Length Bounded Flow



#### 4-bounded flow?

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#### 5-bounded flow?

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# Length Bounded Cut Problem

#### Input

- graph G = (V, E)
- source-sink pair  $s, t \in V$
- integer parameter L

### Output and Objective

- a subset of edges F ⊆ E such that in G \ F, the distance between s and t is at least L + 1
- find an L-bounded cut of minimum size

### Also known as

- Short paths interdiction problem, and
- Most vital edges for shortest paths problem

- 1971 Adámek and Koubek introduction of *L*-bounded flows and cuts; duality does not hold
- 1981 Koubek and Říha combinatorial algorithm for the maximum length bounded flow
  fla
- 1995 Bar-Noy et al. L-bounded cut NP-hard
- 2002 K. and Scheideler L-bounded flow in P, by poly-size LP
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### Shortest Hop Constrained Path

 find the shortest path between two vertices, wrt edge lengths, with a bounded number of edges (hops)

#### L-Bounded Disjoint Paths

• find the maximum number of disjoint paths between two vertices, each of a bounded length

#### Most Vital Edges for Shortest Paths Problem

• given an integer *k*, find a subset of *k* edges whose removal maximizes the distance between *s* and *t* 

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### Length Bounded Flow

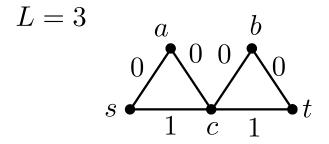
- The algorithm of Koubek and Říha is not correct
- A combinatorial FPTAS for the maximum *L*-bounded flow, i.e.,  $(1 + \varepsilon)$  approximation of *OPT* in time  $(\varepsilon^{-2}|E|^2L\log L)$
- A combinatorial FPTAS for the NP-hard maximum *L*-bounded flow with edge lengths

# **Open Problem**

• Design a poly-time combinatorial algorithm for the maximum *L*-bounded flow

Combinatorial = the algorithm does not explicitely use LP and linear algebra methods

# The Algorithm of Koubek and Říha



# Example

- Not a maximum *L*-bounded flow.
- No space for adding a new *L*-bounded *s t* path.
- By diverting the flow on c t along c b t, we obtain space for a new *L*-bounded s t path s a c t.

### Main Idea

• Given an *L*-bounded flow *f* and its decomposition, describe by a tree structure how to combine segments of paths from the flow *f* with segments of empty edges into a larger *L*-bounded flow.

### Technical Details

- Many ...
- Define a tree called *increasing L-system* generalization of an augmenting flow.
- Various types of nodes: for diverting flow, for shortening flow, pointers to other nodes, etc.
- Each node has a plenty of attributes to take care about the length bounds and flow conservation at each vertex.

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### **Proof Structure**

- 1 If *f* is not maximal *L*-bounded flow, then there exists an increasing *L*-system.
- 2 If there exists an increasing *L*-system, then it is possible to obtain a larger *L*-bounded flow.
- ⇒ iterative improvements possible

Cf. Ford-Fulkerson alg. for classical flow: if there is an augmenting path in the residual network, increase the flow along it

#### Difficulty

 The second claim does not hold: the existence of an increasing *L*-system does not imply the possibility to increase the flow!

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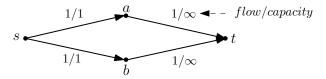
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#### Difficulty

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Example:

For the following graph and the maximum L-bounded flow, ...



... an increasing *L*-system exists.

Informally, the pointer nodes in the tree may create a deadlock cycle: every node is expecting from some other node to do the job (of diverting some flow) but nobody does it.

# Combinatorial FPTAS for Maximum L-bounded Flow

# Part II

Petr Kolman On Combinatorial Algorithms for *L*-Bounded Flow

# Combinatorial FPTAS for Maximum L-bounded Flow

#### Notation

- $\mathcal{P}_L$  the set of simple paths between *s* and *t* of length at most *L*
- for  $P \in \mathcal{P}_L$ , x(p) a variable that expresses the flow on P
- for  $e \in E$ , c(e) the capacity of the edge e

Consider the path based LP formulation of the maximum *L*-bounded flow, and its dual:

$$\begin{array}{ll} \max \sum_{\substack{P \in \mathcal{P}_L \\ e \in P}} x(P) & \min \sum_{e \in E} c(e)y(e) \\ \text{s.t.} & \sum_{\substack{P \in \mathcal{P}_L: \\ e \in P}} x(P) \leq c(e) \quad \forall e \in E \quad \text{s.t.} \quad \sum_{e \in P} y(e) \geq 1 \quad \forall P \in \mathcal{P}_L \\ & x \geq 0 & y \geq 0 \end{array}$$

### Algorithm

- iteratively construct (to-be) solutions for both primal and dual:
- an *L*-bounded flow x (may violate the capacities, initially x = 0),
- a length y on the edges (initially  $y(e) = \delta(\varepsilon)$  for each e)

#### In each iteration

- find a y-shortest L-bounded path  $P \in P_L$
- route c units of flow on P, where  $c = \min_{e \in P} c(e)$
- for  $e \in P$ , update the lengths:  $y(e) := y(e)(1 + \varepsilon \frac{c}{c(e)})$

#### Termination

- stop when the y-shortest path P is longer than 1
- down-scale x to satisfy all capacity constraints

# $APPROX(\varepsilon)$

- 1:  $y(e) \leftarrow \delta(\varepsilon) \quad \forall e \in E, \ x(P) \leftarrow 0 \quad \forall P \in \mathcal{P}_L$
- 2: while the *y*-shortest *L*-bounded *s*-*t* path has length < 1 do
- 3:  $P \leftarrow$  the *y*-shortest *L*-bounded *s*-*t* path
- 4:  $c \leftarrow \min_{e \in P} c(e)$
- 5:  $x(P) \leftarrow x(P) + c$
- 6:  $y(e) \leftarrow y(e)(1 + \varepsilon c/c(e)) \quad \forall e \in P$
- 7: end while
- 8: return x

### Intuition

- make edges with large flow long
- send flow along short paths, i.e., avoid heavily loaded edges

**Note**: The *y*-shortest *L*-bounded *s*-*t* path can be computed by a modification of Dijkstra's algorithm.

### Remarks

- The same structure as in the algorithm for maximum multicommodity flow by Garg and Könemann (2007).
- Example of the Multiplicative Weights Update Method.

#### Lemma

The flow x scaled down by a factor of  $\log_{1+\varepsilon} \frac{1+\varepsilon}{\delta}$  is feasible.

### Proof.

Consider an edge  $e \in E$  and let f(e) be the final flow on e. Iterations  $i_1, \ldots, i_r$  contributed to f(e) by  $c_1, \ldots, c_r$ , i.e.,  $f(e) = \sum_{j=1}^r c_j$ . At the end:  $1 + \varepsilon > y(e)$ . Thus,

$$1+arepsilon > y(oldsymbol{e}) = \delta \prod_{j=1}^r (1+arepsilon rac{oldsymbol{c}_j}{oldsymbol{c}(oldsymbol{e})}) \geq \delta \prod_{j=1}^r (1+arepsilon)^{rac{oldsymbol{c}_j}{oldsymbol{c}(oldsymbol{e})}} = \delta (1+arepsilon)^{rac{oldsymbol{c}_j}{oldsymbol{c}(oldsymbol{e})}},$$

which implies

$$\log_{1+arepsilon} rac{1+arepsilon}{\delta} \geq rac{f(m{e})}{c(m{e})}$$
 .

#### Theorem

For every  $0 < \varepsilon < 1$ , the algorithm computes an  $(1 + \varepsilon)$ -approximation to the maximum L-bounded flow in time  $(\varepsilon^{-2}m^2L\log L)$ .

### **Generalized Setting**

 With some adjustments, the FPTAS works even in the NP-hard setting with edge lengths.

### Differences

- difficulty: finding the y-shortest L-bounded path (a procedure of the FPTAS) is NP-hard if edges have lengths
- use an approximately y-shortest L-bounded path instead

### L-bounded Flow - State of Art

- LP algorithm OPT in poly time
- Combinatorial algorithm  $(1 + \varepsilon)$  approx. in time  $(\varepsilon^{-2} |E|^2 L \log L)$

# **Open Problem**

• Design an exact poly-time combinatorial algorithm for the maximum *L*-bounded flow.

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# Thank you!

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